#### 4. BASIC RESPONSES

		5. PLAY CONVENTIONS	Show priorities
Responses to 2NT ope	ening	Stayman, Transfers	
Responses to strong 2	suit open.	2♦ negative, other natural	
Jump shifts after Major		Bergen	
Jump shifts after minor		Weak	
Jump raises - Majors	Bergen		
Jump raises - minors	Bergen		

	Vereue	Ci+	(or both)	Vereue	MaTrump	(if different)
	Versus	Suit	(or both)	Versus	NoTrump	(if different)
Leads Sequences:	overlead	d all				
Four or more with an honour	4th					
From 4 small	2nd					
From 3 cards (no honour)	MUD					
In partner's suit	top					
Discards	mckenn	у				
Count	reverse					
Signal on partner's lead:	count					
Signal on declarer's lead	count					
Notes						

 4NT: Blackwood X
 RKCB
 1430
 4\* Gerber when? never

Slam Notes Cue Bids X

Asking Bids

## 7. OTHER CONVENTIONS

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# AUSTRALIAN BRIDGE FEDERATION INC.



### STANDARD SYSTEM CARD

ABF	Nos.	1055	283	Gilbert N	lorgan					
&	Names:			Jessica	Curtis					
Basi	c System:	Stan	dard							
Brov	vn Sticker		Class	ification:	Green [	Χ	Blue	Red	Yellow	
		(		1. C	PEN	ING	BIDS			
Des	cribe stren	gth, mir	nimum le	ength, or sp	pecific me	aning	l		Canape	
1♣	3+ 🙅					1♥	5+ 💙			
1♦	3+ 🔶					1♠	5+ 🛧			
1NT	15-17 b	alance	d					may contain 5	card Major	Χ
1N1	Responses	24 3	Simple	Stayman						
	+ Trans	sfer 💙				2	Transfer 🛧			
	Trans	sfer 🔶				2N	Transfer 🔶			
0	ther									
2♣	Game Fo	orcing 2	23+							
2�	Weak									
2♥	Weak									
2♠	Weak									
2NT	20-22 Ba	alance	d			3NT	Gambling			
other										
				2.	PRE-	AL	ERTS			

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	weak	
Responsive doubles through	4♥	Unusual N	LUBS	
1NT overcall - immediate	15-18		Immediate cue of minor	Majors
1NT overcall - re-opening	12-14		Immediate cue of Major	Other Major and a Minor
Over weak twos Double	ofor Taked	out	Over opening threes	Double for Takeout
Over opponent's 1NT Mo	dified Cap	paletti = 2!c -	· 5/4 majors, 4/4 if s	trong
^ 2!d - long major, 5/6	i+			
^ 2!h/2!s - that maior	and a mino	or. 5/4. 4/4 if s	strona	

	Describe st	rength,	minimum length, or spec	cific mea	aning
14 1♦	6+ 4+♦	2♦	Weak	3♦	
1♥	6+ 4+♥	2 💙	Weak	3 🧡	
1♠	6+ 4+	2♠	Weak	3♠	
1NT	6-9	2NT		3NT	
24	6-9 5+♣	3♣		4♣	
other					
♦ 1♥	6+ 4+♥	2 💙	Weak	3 💙	
1♠	6+ 4+	2♠	Weak	3♠	
1NT	6-9	2NT		3NT	
24	10+ 5+♣	3♣	Weak	4♣	
2�	6-9 5+♦	3♦		4�	
other					
♥ 1♠	6+ 4+♠	2 💙	6-9 3 support	3♦	9-11 4+ support
1NT	6-9	2	11-12 3+ support		13+ 3 support
2♣	10+ 5+♣	2NT	15+ 4+ support	3♠	Weak
2♦	10+ 5+♦	3♣	6-9 4+ support	3NT	12-14 4+ support
other					
♠ 1NT	6-9	2♠	6-9 3 support	3 🧡	11-12 3+ support
2♣	10+ 5+♣	2NT	15+ 4+ support	3♠	13+ 3 support
2♦	10+ 5+♦	3♣	6-9 4+ support	3NT	12-14 4+ support
2 💙	10+ 5+♥	3♦	9-11 4+ support	4♣	
other					
NT 3 <b>4</b>	game force with 秦	3♠	game force with 🌢	4	
3	game force with	3NT	play	4 💙	
3 🧡	game force with ¥	4♣		4♠	
other					
24 20	0-7	2NT	8+ bal	3♥	
	8+ 5+♥		8+ 5+♣	3♠	
2♠	8+ 5+♠	3♦		3NT	
other					
2 2 2		3♣		3♠	
2		3		3NT	
	inquiry	3♥		4	
other					
lotes					

2♥ 2♠		3		3NT	
	inquiry	3♥		4♣	
3♣		3♠		4 💙	
other					
	inquiry	3 💙		4♣	
3♣		3♠		4♥	
3		3NT		4♠	
other					
	stayman		strong invite	4	
••	transfer to 💙		to play	4 💙	
	transfer to 🛧	4♣		4♠	
other					
		9. C	ONVENTIO	VS	
Inucua	INT: LUBS				
nusua					
		und			Game force X
4th Suit	Forcing One ro	und 🗌			Game force X
4th Suit	<b>Forcing</b> One ro <b>ckback</b> X Price				Game force X
4th Suit NT Che Defence	Forcing One ro ckback X Price to 3NT opening	prities:	ent = 15-18		Game force X
4th Suit NT Che Defence Defence	Forcing One ro ckback X Price to 3NT opening to Opening Twos	x = t/0, 2	nt = 15-18		Game force X
4th Suit NT Che Defence Defence Multi 2	Forcing One ro ckback X Price to 3NT opening to Opening Twos x strength, x	x = t/0, 2	nt = 15-18		Game force X
4th Suit NT Che Defence Defence Multi 2 RCO sty	Forcing One ro ckback X Price to 3NT opening to Opening Twos x strength, x yle 2-s	x = t/0, 2	nt = 15-18		Game force X
4th Suit NT Che Defence Defence Multi 2 RCO sty Other 2-	Forcing One ro ckback X Price to 3NT opening to Opening Twos x strength, x yle 2-s -s	rities: x = t/o, 2 takeout			Game force X
4th Suit NT Cher Defence Defence Multi 2 RCO sty Other 2- Defence	Forcing One ro ckback X Price to 3NT opening to Opening Twos x strength, x yle 2-s -s	rities: x = t/o, 2 takeout	ent = 15-18 defence to strong 1	I <b>♣</b> openings}	Game force X
4th Suit NT Chee Defence Defence Multi 2 RCO sty Other 2- Defence to	Forcing One ro ckback X Price to 3NT opening to Opening Twos x strength, x /le 2-s e (1♣) : {Replace	rities: x = t/o, 2 takeout		I ♣ openings}	Game force X
4th Suit NT Cher Defence Defence Multi 2 RCO sty Other 2- Defence to strong	Forcing One ro ckback X Price to 3NT opening to Opening Twos x strength, x yle 2-s e (1♠): {Replace (2♣):	rities: x = t/o, 2 takeout		I♣ openings}	Game force X
4th Suit NT Cher Defence Defence Multi 2 RCO sty Other 2- Defence to strong	Forcing One ro ckback X Price to 3NT opening to Opening Twos x strength, x yle 2-s e (1♠): {Replace (2♣):	rities: x = t/o, 2 takeout		I♣ openings}	Game force X
4th Suit NT Cher Defence Defence Multi 24 RCO sty Other 2- Defence to strong 1 <sup>&amp;</sup> / 2 <sup>#</sup>	Forcing One ro ckback X Price to 3NT opening to Opening Twos x strength, x yle 2-s e (1♠): {Replace (2♣):	rities: x = t/o, 2 takeout		I <b> </b>	Game force X
4th Suit NT Cher Defence Defence Multi 2 RCO sty Other 2- Defence to strong 1 <sup>+</sup> / 2 <sup>+</sup> Dver 1N	Forcing One ro ckback X Price to 3NT opening to Opening Twos x strength, x yle 2-s s e (1 2): {Replace (2 2):	rities: x = t/o, 2 takeout		I ♣ openings}	Game force X
4th Suit NT Chee Defence Defence Multi 2 RCO sty Other 2- Defence to strong 1 + / 2 + Dver 1N Lebens	Forcing One ro ckback X Price to 3NT opening to Opening Twos x strength, x yle 2-s e (1♠): {Replace (2♠): T Interference	x = t/o, 2 takeout with your		I ♣ openings}	Game force X
4th Suit NT Che Defence Defence Multi 2 RCO sty Other 2- Defence to strong 1 ~ / 2 ~	Forcing One ro ckback X Price to 3NT opening to Opening Twos x strength, x yle 2-s (2*): T Interference ohl - other uses	x = t/o, 2 takeout with your	defence to strong 1	I & openings}	Game force X