## 4. BASIC RESPONSES Jump raises - minors Inverted Minors Jump raises - Majors Bergen (weak) Jump shifts after minor opening weak Bergen Jump shifts after Major opening Responses to strong 2 suit open. 2D waiting Responses to 2NT opening 3C simple stayman, 3D - hearts, 3H - spades, 3S - minors 5. PLAY CONVENTIONS **Show priorities** Versus Suit (or both) Versus **NoTrump** (if different) Overlead (except at 5 level) K = count or unblock, A/Q att Sequences: Leads Four or more with an honour fourth fourth second highest highest/second highest From 4 small MUD highest or MUD From 3 cards (no honour) In partner's suit third third Discards low encourage low encourage Count Reverse Reverse **Signal** on partner's lead: Low Encourage Low Encourage Signal on declarer's lead: Count Notes Occasionally give suit preference in trump suit 6. SLAM CONVENTIONS **RKCB 1430** 4NT: Blackwood 4♣ Gerber when? **Slam Notes** Cue Bids X First and Second Asking Bids 7. OTHER CONVENTIONS 2 way checkback **Splinters** Super Accepts in NT **Exclusion Keycard** www.abf.com.au PDF Form Rev. 17K21 by RoL MyRev. 2018-06-21 10:42 Copyright © ABF 2017



## AUSTRALIAN BRIDGE FEDERATION INC.



## STANDARD SYSTEM CARD

## 8. RESPONSES TO OPENING BIDS Describe strength, minimum length, or specific meaning

		,	minimum length, or specific		9
1♣ 1♦	4+	2	5+ clubs, inv	3◆	splinter
1♥	4+	2	weak, 6+hearts	3♥	splinter
1♠	4+	2	weak, 6+spades	3 <b>♠</b>	splinter
1NT	(5)6-11	2NT	11-12 balanced	3NT	to play
2♣	4+, GF	3♣	5+ clubs, weak	4	pre-emptive
other					
1♦ 1♥	4+	2	weak, 6+ hearts	3 💙	splinter
1♠	4+		weak, 6+ hearts		splinter
1NT	6-11	2NT	11-12 balanced		to play
2	4+, GF	3♣	5+ diamonds, inv		splinter (void)
2	4+, GF	3	5+ diamonds, weak	4	, , ,
other					
1♥ 1♠	4+	2	3h, 6-9 points	3 🄷	4h, 10-12 points
1NT	(5)6-11	2	3h, 10-12	<b>3</b>	4h, 0-5 points
2♣	4+, GF	2NT	4+h, GF, Jacoby	3 <b>♠</b>	splinter
2	4+, GF	3 <b>-</b>	4h, 6-9 points	3NT	3/4h, choice of game
other					
1 <b>♠</b> 1NT	(5) 6-11	2	3s, 6-9 points	3 💙	3s, 10-12
	4+, GF	2NT	Jacoby	3 <b>♠</b>	4+s, 0-5
2	4+, GF	3♣	4s, 6-9 points	3NT	to play
2	4+, GF	3	4s, 10-12 points	4	splinter
other					
1NT 3♣	5 card major ask	3	shortage	4	transfer to spades
3◆	minors GF	3NT	to play	<b>4</b>	to play
3♥	shortage	4♣	tranfser to hearts	4	to play
other					
2♣ 2♦	waiting	2NT	positive balanced	3 💙	NA
2	positive with hearts	3♣	positive with clubs	3 <b>♠</b>	NA
2	positive with clubs	3	positive with diamonds	3NT	NA
other					
2♦ 2♥	NNF (if NV) NF (if V)	3♣	NNF (if NV) NF (if V)	3♠	NF, setting suit, slam
	NNF (if NV) NF (if V)		NNF (if NV) NF (if V)		to play
_	enquiry	3	`		•
other				-	
lotes					

ı		<b>4</b>	positive with clubs	3	positive with diamonds	SIVI	INA
	(	other					
	2	2	NNF (if NV) NF (if V)	3♣	NNF (if NV) NF (if V)	3 <b>♠</b>	NF, setting suit, slar
		2	NNF (if NV) NF (if V)	3◆	NNF (if NV) NF (if V)	3NT	to play
		2NT	enquiry	3 <b>Y</b>	NF, setting suit, slam g	<b>4♣</b>	to play
	(	other					
	Note	s					

2♥ 2♠	NNF (NV), NF (V)	3	NNF (V), NF	· (V)	3NT	To play
2NT	Enquiry	3 <b>Y</b>	simple raise		4	Natural Forcing
3♣	NNF (V), NF (V)	3 <b>♠</b>	Natural Ford	ing	<b>4</b>	To Play
other						
2 <b>♠</b> 2NT	Enquiry	3 <b>Y</b>	NNF (V), NF	· (V)	4 <b>♣</b>	Natural forcing
3♣	NNF (V), NF (V)	3 <b>^</b>	simple raise		<b>4</b>	to play
3◆	NNF (V), NF (V)	3NT	to play		4	To play
other						
2NT 3♣	simple stayman	3 <b>♠</b>	minors		4	spades
3◆	hearts	3NT	to play		<b>4</b>	diamonds
3♥ :	spades	4	hearts		4	clubs
other						
	9	. C	ONVEN.	TIONS		
Jnusual I	NT: Lowest unbid suits					
4th Suit I	Forcing One round	7				Game force
	<u> </u>	ப up tl	he line			A STATE OF THE PARTY OF THE PAR
NT Checkback   X   Priorities: up the line  Defence to 3NT opening 4C/D - takeout of clubs diamonds, X-values						
Defence to Opening Twos x-take-out, 3 of the major shows 5/5 in other major/minor						
Multi 2♦ all bids nat, pass and double is takeout, x - 12-14, x then bid 16+unbalanced						
RCO style						
Other 2-s						
Defence	` ,	NT :	shows minors	s, the higher	the	NT,more shape/strength
to all bids are natural						
strong	(2♣) : X- shows major	s, N	T shows mind	ors		
14/24	all bids are natural					
Over 1NT	Interference X- value	s/tak	e-out, bid at 2	2 level NNF,	bid	at 3 level NF
Lebenso	hl - other uses ves, w	e pla	ay lebensohl,	ignore doub	le, r	edouble asks p to bid 2C
	of 4 level pre-empts	•		-take-out		·
	k-take-out/values			-take-out/val	lues	
7 ,		) (	OTHER I			
		J. C		VOILS		