

4. BASIC RESPONSES

Jump raises - minors	(0)3-5HCP 5+ support
Jump raises - Majors	(0)3-5HCP 4+ support
Jump shifts after minor opening	Natural, weak at 2 level. 1♦-3♣ nat inv 1♣-2♦ invite or better
Jump shifts after Major opening	3♣: 6-9 4+ major, 3♦:10-11 4+ major 1♠-3♥: 10-11 3 card support
Responses to strong 2 suit open.	N/A
Responses to 2NT opening	3♣ 5 card major ask, 3♦ and 3♥ transfers 3♠ minors

5. PLAY CONVENTIONS

Show priorities

Versus **Suit** (or both) Versus **NoTrump** (if different)

Leads Sequences:	Overlead except K for count	
Four or more with an honour	3rd highest	4th highest
From 4 small	3rd highest	2nd highest
From 3 cards (no honour)	3rd highest	Middle
In partner's suit	Ssx, Xx, xXx, Hx	
Discards	Low encourage	McKenney
Count	Reverse	
Signal on partner's lead:	Low encourage	
Signal on declarer's lead:	Reverse count	
Notes	Natural count switches against suit contracts	
	Reverse attitude switches against NT	

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 1430 4♣ Gerber when? Never

Slam Notes

Cue Bids

Asking Bids

7. OTHER CONVENTIONS

Smolen	Puppet staymen
Kokish	Exclusion (01122)
Jacoby	Texas transfers
OGUST	
Drury	

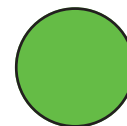
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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	726338	Francesca McGrath
& Names:	923575	Renee Cooper
Basic System:	Standard 2/1 transfers over 1♣	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 2+♣	1♥ 5+♥
1♦ 4+♦	1♠ 5+♠

1NT (14)15-17HCP may contain 5 card Major

1NT Responses	2♣ Simple Stayman
2♦ Transfer 2♥	2♠ Transfer 3♣
2♥ Transfer 2♠	2NT Transfer 3♦
other	

2♣ 20-21 BAL or GF any	
2♦ (0)3-7 HCP (5)6 ♠ or ♥	
2♥ 8-10HCP 6♥	
2♠ 8-10HP 6♠	
2NT 22-24HCP BAL	3NT Gambling
other	

2. PRE-ALERTS

Splinters	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	Obstructive
Responsive doubles through	4♥	Unusual NT	5,5 lowest unbid suits
1NT overcall - immediate	15-18HCP	Immediate cue of minor	Michaels (5/5M)
1NT overcall - re-opening	11-14HCP	Immediate cue of Major	5+5+OM and minor
Over weak twos	x takeout, natural bids	Over opening threes	x=takeout
Over opponent's 1NT	2♣: majors, 2♦: single suited major, 2H: ♥ and minor, 2S:♠ and minor		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+♥ 6+HCP	2♦ 10+ (5)6+♣	3♦ GF 13-15
1♥ 4+♠ 6+HCP	2♥ (0)3-7HCP 6+♥	3♥ splinter
1♠ No major "catch all"	2♠ (0)3-7HCP 6+♠	3♠ splinter
1NT (10)11-12HCP	2NT 16+BAL	3NT (12)13-15
2♣ 0-5 or GF with ♦	3♣ (0)3-5HCP 5+♣	4♣ Optional RKCD
other		
1♦ 1♥ 4+♥ 6+ HCP	2♥ (0)3-7HCP 6+♥	3♥ splinter
1♠ 4+♠ 6+ HCP	2♠ (0)3-7HCP 6+♠	3♠ splinter
1NT 6-10HCP	2NT (10)11-12HCP	3NT (12)13-15
2♣ GF	3♣ Nat, inv	4♣ splinter
2♦ 10+HCP (4)5+♦	3♦ (0)3-5HCP 5+♦	4♦ Optional RKD
other		
1♥ 1♠ 4+♠ 6+HCP	2♥ 6-9HCP 3♥	3♦ 10-11HCP 4♥
1NT 6-11HCP	2♠ 10-11HCP 3♥	3♥ (0)3-5HCP 4+♥
2♣ GF	2NT 4+♥ GF	3♠ splinter
2♦ GF 4+♦	3♣ 6-9HCP 4♥	3NT to play
other		
1♠ 1NT 6-11HCP	2♠ 6-9HCP 3♠	3♥ 10-11HCP 3♠
2♣ GF	2NT 4+♠ GF	3♠ (0)P-5HCP 4♠
2♦ GF 4+♦	3♣ 6-9HCP 4♠	3NT to play
2♥ GF 5+♥	3♦ 10-11HCP 4♠	4♣ splinter
other		
1NT 3♣ 5 card major ask	3♠ 0-1♠ 3♥	4♦ TRF ♠
3♦ Slam try minors	3NT Play	4♥ Play
3♥ 0-1♥ 3♠	4♣ TRF ♥	4♠ Play
other		
2♣ 2♦ waiting	2NT Minors 5+/5+	3♥
2♥ To play if 20-21BAL	3♣	3♠
2♠ To play if 20-21BAL	3♦	3NT
other		
2♦ 2♥ Pass or correct	3♣ Nat, non-forcing	3♠ Pass or correct
2♠ Pass or correct	3♦ Nat, forcing	3NT Play
2NT Forcing enquiry, ogust	3♥ Pass or correct	4♣ TRF to major
other 4♦: Bid major		

Notes

2♥ 2♠ 5+♠ forcing	3♦ 5+♦ forcing	3NT Play
2NT Forcing enquiry, ogust	3♥ Play	4♣ Play
3♣ 5+♣ forcing	3♠ Play	4♥ Play
other		
2♠ 2NT Forcing enquiry, ogust	3♥ 5+♥ forcing	4♣ Play
3♣ 5+♣ forcing	3♠ Play	4♥ Play
3♦ 5+♦ forcing	3NT Play	4♠ Play
other		
2NT 3♣ 5 card major ask	3♠ Minors	4♦ TRF 4♠
3♦ TRF ♥	3NT Play	4♥ Play
3♥ TRF ♠	4♣ TRF 4♥	4♠ Play
other		

9. CONVENTIONS

Unusual NT: Lowest 2 unbid suits

4th Suit Forcing One round Game force

NT Checkback Priorities: 2♣ transfer to ♦, 2♦ GF

Defence to 3NT opening

Defence to Opening Twos X=16+ HCP, all bids natural, 2NT: (15)16-18HCP

Multi 2♦ 1st double 16+, 2nd t/o, 3rd penalties

RCO style 2-s

Other 2-s

Defence	
to	
strong	
1♣ / 2♣	

Over 1NT Interference

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ t/o

4♥ t/o 4♠ Penalties

10. OTHER NOTES
