4. BASIC RESPONSES

Jump raises - minors 1 - 3 = 5 + 4 and 16 + HCPJump raises - Majors Weak distributional raise

1♦ - 2♥/2♠/3♣/3♦ = natural 16+HCP

3♠: 16+ points, 5+ clubs 3♦: Distributional invitational raise Jump shifts after Major opening Responses to strong 2 suit open.

Responses to 2NT opening

4NT: Blackwood

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Jump shifts after minor opening

3♣/3♦ & 3NT to play, 3♥/3♠ = Natural 1RF, 4♣/4♦ = Minor RKCB

		5. PLAY CONVENT	IONS Show priorities
		Versus Suit (or both)	Versus NoTrump (if different)
Leads	Sequences:	Overlead, A-Attitude K-Count	Overlead, A-Attitude K-Count
Four or I	more with an honour	3rd/5th	4th
From 4	4 small	2nd highest	Usually highest card
From 3 of	cards (no honour)	Middle	Usually highest card
In partner's suit		If supported 3rd and 5th	
Discard	ls	Odd/Even, see 1#	Odd/Even, see 1#
Count		High-Low = Even	High-Low = Even
Signal	on partner's lead:	Low Encourage (but count on K)	
Signal	on declarer's lead:	Natural count (optional)	
Notes	1# Odd encour	age, Even McKenney, 6 = No cle	ear preference

6. SLAM CONVENTIONS RKCB 3014 44 Gerber when?

Slam Notes Cue Bids X After we have agreed a suit in GF sequence, 1st round control up the line Asking Bids

7. OTHER CONVENTIONS

		1 ♣ -1♦ -2NT	(or simila	ar) - 3 ♣ = Ba	aron
		1♦ - 1♥ - 1NT	Г-2♣ С	Checkback St	tayman
Followed by control ask in new	suit	1♦ - 1♠ - 1NT	-2♣ C	heckback St	ayman
1 ♣ - 1♦ - 1♥ = 19+ HCP artif	icial	Attitude leads	s against	NT	
1♣ -1♦ -1♥ - 2♣,2♦,2♥,2♠ =	Transfers				
www.abf.com.au	2 ♣ - 2NT =	puppet to 3♣	Weak wi	ith club supp	ort
PDF Form Rev. 17D23 by RoL	OR weak wi	th long 🔶 OR s	trong 5/5	5 in 2 suits (n	ot clubs)
MyRev.	Transfer bids	after our 1NT	is double	ed	

Cue raises



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	121797	Stella Steer			
& Names:	121789	Jay Steer			
Basic System:	PRECISION				
Brown Sticker	Classifi	cation: Green	Blue	K Red	Yellow
		1. OPEN		6	
Describe streng	gth, minimum len	gth, or specific m	neaning		Canape
1. STRONG	6, 16+ HCP, arti	ficial	1♥ 10-15 H0	CP 5+♥	
1🔶 11-15 HC	CP 0+♦		1 4 10-15 H0	CP 5+ 	
1NT BALAN	CED,13-15 1st,	2nd;14-15 3rd,	, 4th. Occ 5422	may contain 5	card Major
1NT Responses	2. Simple St	tayman			
2 Trans	fer 💙		2 Transfe	er 秦	
2♥ Trans	ifer 🛧		2NT Transfe	er 🔶	
other 3♣, 3	♦, 3♥, 3♠ = Na	tural slam inter	rest		
2 ♣ 10-15 HC	CP 6+ ♣				
2♦ 5+♥/5+9	, 7 or less los	ers, forcing			
2♥ Natural w	veak two in ♥	6-10 HCP, 6+	V		
2 Natural w	/eak two in 🔶	6-10 HCP, 6+	È		
2NT 5+♣/ 5+	♦, 7 or less lose	ers, oth. options	3NT Ace ask	ing, Strong sing s	uiter w/o void
other					
		2. PRE	-ALERTS		
	nses to 1 are t	ransfer	2♦ = 5/5 in N	/lajors 2NT = 5/	5 in Minors
1♣ - 1♦ - 1♥	= 19+ HCP a	artificial	1♥ - 1♠ 5-	⊦ spades	
2♣ always 6-	+ ♣ , 1♦ open ma	ay have no 🔶	3NT opening	g , Ace ask with s	ngle suiter
	3. CO	MPETITIVE	BIDS / OVER	RCALLS	
Negative doubles the	hrough 4¥	Jump overcalls	Weak		
Responsive double	s through 3♠	Unusual NT	Lower unbid su	lits	
1NT overcall - imme	ediate 15-18 H	CP Imr	nediate cue of minor	5+♥/5+♠	
1NT overcall - re-op	pening 15-18 H	CP Imr	nediate cue of Major	5+ other MAJOF	& 5+MINOR
Over weak twos	2NT 15-18, X =	T/O with leb.	Over opening threes	X = TO	

Over opponent's 1NT X = penalty, 2♣ = 5/4+ in Majors, 2♦ = single suited Major, 3♣/♦ = Nat

2♥ = 5+♥ / 4+ Minor, 2♠ = 5+♠ / 4+ Minor

8. RESPONSES TO OPENING BIDS Describe strength, minimum length, or specific meaning

		·,	initialitiengui, et opeenie		
1♣ 1♦	0-7 HCP, any shape	2♦	8+ HCP, 5+ ♥	3�	8+ HCP, 4 1 44
1 🖤	8+ HCP, 5+ 🛧	2 💙	8+ HCP, 1 444	3 🧡	
1♠	8+ HCP, 5+ 🛧	2	8+ HCP, 444 1	3	
1NT	8-13 HCP, balanced	2NT	14+ HCP, balanced	3NT	
2♣	8+ HCP, 5+ 🔶	3 🗭	8+ HCP, 44 1 4	4	
other					
1 1	5+ HCP, 4+ 💙	2♥	16+ HCP, 5+♥	3♥	
1♠	5+ HCP, 4+ 🛧	2	16+ HCP, 5+ ♠	3♠	
1NT	8-10 HCP, not 4♥ or ♠	2NT	16+ HCP, balanced	3NT	To play
2♣	11+HCP, 4+♣, ENQ	3 🗭	16+ HCP, 5+♣	4	
2�	11+HCP, 4+♦, ENQ	3�	16+ HCP, 5+ ♦	4�	
other	4 ♥ /4 ♠ = To play				
1♥ 1♠	6+ HCP, 5+ spades	2 💙	6-9 HCP, limit raise	3♦	7-9 HCP, 3+♥, dist
1NT	8-10 HCP	2	5+ 🛧, Game force	3♥	Weak raise, to play
2♣	10+ HCP artificial ENQ	2NT	Game force with 3+♥	3	
2�	5+ ♦, Game force	3	16+HCP, 5+ 🛧	3NT	14-15 HCP, 3♥, NF
other	4♣,4♦ Splinter				
1 ♠ 1NT	8-10 HCP, denies 3 ≜ s	2	6-9 HCP, limit raise	3 💙	
2♣	10+ HCP artificial ENQ	2NT	Game force with 3+	3	Weak raise, to play
2�	5+ ♦, Game force	3	16+HCP, 5+ 🜩	3NT	14-15 HCP, 3♠, NF
2 💙	5+ ♥, Game force	3�	7-9 HCP, 3+🛧 , dist	4	Splinter
other	4♦ Splinter				
1NT 3🐥	6(5)+ ♣, slam interest	3	6(5)+ ♠, slam interest	4�	RKCB in diamonds
3♦	6(5)+ ♦, slam interest	3NT	To play	4 🖤	To play
3 🧡	6(5)+ ♥, slam interest	4	RKCB in clubs	4	To play
other	Stayman and transfers				
24 20	11+ HCP artificial ENQ	2NT	Puppet to 3♣ see 1#	3♥	16+ HCP, 5+♥
2 💙	5+ ♥, invitational	3♣	Invitational to 4M or 5C	3	16+ HCP, 5+ ♠
2	5+ ♠, invitational	3�	16+ HCP, 5+ ♦	3NT	To play
other	4♣ = Minor RKCB				
2♦ 2♥	To play	3♣	Game force, 5+&	3	To play
2	To play	3	Game force, 5+	3NT	To play
-	Strong enquiry	3♥	To play		RKCB in hearts
	4♦ = RKCB in spades				
	1# 2 ♣ - 2NT = weak with	ı clul	o support or weak with I	ona	• or strong 5/5
	T - 3♣ then 3♦ weak wi			•	°
	iamonds and spades, 31		•		,
	, , -		•		

2♥ 2♠ 5+	🛧, Non forcing	3♦	Game force, 5+ 🔶	3NT	To play
2NT St	rong enquiry	3 🧡	To play	4	RKCB in hearts
3 ♣ Ga	ame force, 5+ 뢒	3♠	Game force, 5+ 🛧	4 🖤	To Play
other					
2A 2NT St	rong enquiry	3♥	Game force, 5+ ♥	4♣	RKCB in spades
3 ♣ Ga	ame force, 5+ 뢒	3♠	To play	4 🖤	To play
3🔶 Ga	ame force, 5+ 🔶	3NT	To play	4	To play
other					
2NT 3 To	play	3	Game force, 5+ 🛧	4�	Minor RKCB in 🔶
3 \ To	play	3NT	To play	4 🖤	To play
3♥ Ga	ame force, 5+ 🎔	4	Minor RKCB in 🛧	4	To play
other					
	9	. C	ONVENTIONS		
Inucual NT	: Lower two unbid s				
		_	the state of the s		
Ith Clut Lor			except after 1 opening	1	Game force
	rcing One round	-			
NT Checkba	ack X Priorities:	Only	y after 1♦ show 4♥ a		
NT Checkba	ack X Priorities:	Only			
NT Checkba Defence to	ack X Priorities:	Only	y after 1♦ show 4♥ a		
NT Checkba Defence to	ack X Priorities: 3NT opening X = Pl Opening Twos	Only ENA	y after 1♦ show 4♥ a	S, S	uits natural
NT Checkba Defence to Defence to Multi 2	ack X Priorities: 3NT opening X = Pl Opening Twos	Only ENA	y after 1♦ show 4♥ a LTY, 4♣ = both MAJOR eensohl, 2NT = 16-18 ba	S, S	uits natural
NT Checkba Defence to Defence to Multi 2	ack X Priorities: 3NT opening X = Pl Opening Twos X = 16+ HCP then -s X = 16+ HCP, then	Only ENA Leb n Leb	y after 1♦ show 4♥ a LTY, 4♣ = both MAJOR eensohl, 2NT = 16-18 ba	S, Si Ilance	uits natural ed, Suits natural
NT Checkba Defence to Defence to Multi 2 RCO style 2 Other 2-s	ack X Priorities: 3NT opening X = P Opening Twos X = 16+ HCP then -s X = 16+ HCP, then X = TO or 16+ if a	Only ENA 1 Leb n Leb ancho	y after 1♦ show 4♥ a LTY, 4♣ = both MAJOR eensohl, 2NT = 16-18 ba bensohl or suit known, 2NT = 16-	S, Si Ilance 18 na	uits natural ed, Suits natural atural, Suits natural
NT Checkba Defence to Defence to Multi 2 RCO style 2 Other 2-s	ack X Priorities: 3NT opening X = P Opening Twos X = 16+ HCP then -s X = 16+ HCP, then X = TO or 16+ if a	Only ENA 1 Leb n Leb ancho	y after 1♦ show 4♥ a LTY, 4♣ = both MAJOR eensohl, 2NT = 16-18 ba pensohl	S, Si Ilance 18 na	uits natural ed, Suits natural atural, Suits natural
NT Checkba Defence to Defence to Multi 2 RCO style 2 Other 2-s Defence (to	ack X Priorities: 3NT opening X = Pl Opening Twos X = 16+ HCP then -s X = 16+ HCP, then X = TO or 16+ if a 1 \Rightarrow) : X = Majors, 1N	Only ENA 1 Leb n Leb ancho	y after 1♦ show 4♥ a LTY, 4♣ = both MAJOR eensohl, 2NT = 16-18 ba bensohl or suit known, 2NT = 16-	S, Si Ilance 18 na	uits natural ed, Suits natural atural, Suits natural
NT Checkbar Defence to Defence to Multi 2 RCO style 2 Other 2-s Defence (to strong (ack X Priorities: 3NT opening X = P Opening Twos X = 16+ HCP then -s X = 16+ HCP, then X = TO or 16+ if a	Only ENA 1 Leb n Leb ancho	y after 1♦ show 4♥ a LTY, 4♣ = both MAJOR eensohl, 2NT = 16-18 ba bensohl or suit known, 2NT = 16-	S, Si Ilance 18 na	uits natural ed, Suits natural atural, Suits natural
NT Checkbar Defence to Multi 2 RCO style 2 Other 2-s Defence (to strong (1 + / 2 +	ack X Priorities: 3NT opening X = Pl Opening Twos X = 16+ HCP then X = 16+ HCP, then X = TO or 16+ if a 1 \Rightarrow) : X = Majors, 1N 2 \Rightarrow) : as for over 1 \Rightarrow	Only ENA n Leb n Leb ancho IT = r	y after 1♦ show 4♥ a LTY, 4♣ = both MAJOR eensohl, 2NT = 16-18 ba bensohl or suit known, 2NT = 16- minors, Suits natural (m	IS, Si Ilanco 18 na ay be	uits natural ed, Suits natural atural, Suits natural e weak)
NT Checkbar Defence to Defence to Multi 2 RCO style 2 Other 2-s Defence (to strong (1 + / 2 +	ack X Priorities:3NT openingX = PIOpening TwosXX = 16+ HCP then-sX = 16+ HCP, thenX = TO or 16+ if a1 \Rightarrow) : X = Majors, 1N2 \Rightarrow) : as for over 1 \Rightarrow terferenceTransfer	Only ENA n Leb n Let ancho IT = r	y after 1 show 4♥ a LTY, 4 = both MAJOR eensohl, 2NT = 16-18 ba bensohl or suit known, 2NT = 16- minors, Suits natural (m	eben	uits natural ed, Suits natural atural, Suits natural e weak) sohl
NT Checkbar Defence to Defence to Multi 2 RCO style 2 Other 2-s Defence (to strong (1 + / 2 + Dver 1NT In Lebensoh	ack \mathbf{X} Priorities:3NT openingX = PIOpening TwosX = 16+ HCP then-sX = 16+ HCP, then-sX = 16+ HCP, thenX = TO or 16+ if a1 \bigstar) : X = Majors, 1N2 \bigstar) : as for over 1 \bigstar terferenceTransfer- other usesAfter d	Only ENA n Leb n Let ancho IT = r	y after 1♦ show 4♥ a LTY, 4♠ = both MAJOR bensohl or suit known, 2NT = 16- minors, Suits natural (m er opponent's double, L le of weak 2, multi 2D an	S, Si ilance 18 na ay be eben id RC	uits natural ed, Suits natural atural, Suits natural e weak) sohl
NT Checkba Defence to Defence to Multi 2 RCO style 2 Other 2-s Defence (to strong (1 4 / 2 Ver 1NT In Lebensohl Take out of	ack X Priorities:3NT openingX = PIOpening TwosX = 16+ HCP then-sX = 16+ HCP, thenX = TO or 16+ if a1 $•$) : X = Majors, 1N2 $•$) : as for over 1 $•$ terferenceTransfer- other usesAfter d4 level pre-empts	Only ENA n Leb n Let ancho IT = r	y after 1 show 4 a LTY, 4 = both MAJOR ensohl, 2NT = 16-18 ba bensohl or suit known, 2NT = 16- minors, Suits natural (m er opponent's double, L le of weak 2, multi 2D an 4 / 4 X = Take ou	S, Si Ilanco 18 na ay be eben id RC	uits natural ed, Suits natural atural, Suits natural e weak) sohl CO 2 bids
NT Checkba Defence to Defence to Multi 2 RCO style 2 Other 2-s Defence (to strong (1 4 / 2 Ver 1NT In Lebensohl Take out of	ack X Priorities:3NT openingX = PIOpening TwosX = 16+ HCP then-sX = 16+ HCP, thenX = TO or 16+ if a1 $•$) : X = Majors, 1N2 $•$) : as for over 1 $•$ terferenceTransfer- other usesAfter d4 level pre-empts	Only ENA n Leb n Let ancho IT = r	y after 1♦ show 4♥ a LTY, 4♠ = both MAJOR bensohl or suit known, 2NT = 16- minors, Suits natural (m er opponent's double, L le of weak 2, multi 2D an	S, Si Ilanco 18 na ay be eben id RC	uits natural ed, Suits natural atural, Suits natural e weak) sohl CO 2 bids
NT Checkba Defence to Defence to Multi 2 RCO style 2 Other 2-s Defence (to strong (1 4 / 2 Ver 1NT In Lebensohl Take out of	ack X Priorities: 3NT opening X = Pl Opening Twos X = 16+ HCP then -s X = 16+ HCP, then X = TO or 16+ if a 1 \Rightarrow) : X = Majors, 1N 2 \Rightarrow) : as for over 1 \Rightarrow terference Transfer - other uses After d 4 level pre-empts = optional penalty w 4	Only ENA n Leb n Leb ancho IT = r	y after 1 show 4 a LTY, 4 = both MAJOR ensohl, 2NT = 16-18 ba bensohl or suit known, 2NT = 16- minors, Suits natural (m er opponent's double, L le of weak 2, multi 2D an 4 / 4 X = Take ou	eben d RC t uited	uits natural ed, Suits natural atural, Suits natural e weak) sohl CO 2 bids