

4. BASIC RESPONSES

Jump raises - minors		Other:	
Jump raises - Majors	PRE (0-6 HCP)	Other:	Bergen
Jump shifts after minor opening	NAT 6 card suit PRE 2-7 HCP		
Jump shifts after Major opening	Bergen Raises 3♣ = 4 card 6-9 HCP, 3♦ = 4 card limit, OM=3card LR		
Responses to strong 2 suit open.	2♦ = Negative, or Positive, 2N=8-11; Others (4)5-8(9), 5+ suit		
Responses to 2NT opening	5 Card Puppet Stayman and TRF(3D, 3H, 3S)		

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	A-Attitude K-Count	A-Attitude K-Count
Four or more with an honour	4th highest	4th highest
From 4 small	2nd highest	2nd highest
From 3 cards (no honour)	MUD (rarely top)	MUD (rarely top)
In partner's suit	As above	As above
Discards	Reverse Present Count (RPC)	Reverse Present Count (RPC)
Count	Low-High = Even	Low-High = Even
Signal on partner's lead:	Reverse attitude (occ RPC, occ SP)	Reverse attitude (occ RPC, occ SP)
Signal on declarer's lead:	When given: RPC OR occ. SP (Suit preference is McKenney style)	
Notes	RPC on kings; reverse attitude (low encouraging) on aces & queens. SP When dummy has shortage(0/1). SP when a switch is obvious. If attitude is known usually give RPC.	
	First discard tends to be in a suit do not want led (if can afford it). KWTL	

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 3041	4♣ Gerber <input checked="" type="checkbox"/>	when? After 1N, 2N openings
Slam Notes	PODI & PORI: Pass = 0/3; X/XX = 1/4; cheapest = 2 w/o Q, etc		
Cue Bids <input checked="" type="checkbox"/>	Aces First		
Asking Bids <input type="checkbox"/>			

7. OTHER CONVENTIONS

4th suit forcing to game	Support X & XX by Opener (Below 2N)
Splinters (10-13 HCP; LTC=7) over 1 Major	Cue at 3 level is 4+ card raise (or STRONG)
Splinters (11-14 HCP) over 1 minor	Cue at 2 level is 3 card raise (or STRONG)
2♣ Checkback over 1NT rebid (exc 1♣ 1♦ 1N)	X of 2 level raise is 3 card raise (or STRONG)
Long suit trial bids (values in suit needing help)	Fit showing jumps when we overcall

www.abf.com.au

Inverted minors after interference of X/1♦/1♥/1♠

PDF Form Rev. 13F21 by RoL

4 card Bergen Raises & Jacoby after interference of X/1♠

MyRev. 20150218

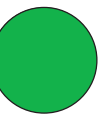
Rubensohl after our 1NT

Copyright © ABF 2013

Rubensohl after we double weak 2 level openings



AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	480991	Mimi PACKER
& Names:	20915	Jon FREE
Basic System:	Standard American: 2/1 GF (except 1D-2C) 2018July	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 11+p, 2+♣	1♥ 11+p, 5+♥	
1♦ 11+p, 4+♦	1♠ 11+p, 5+♠	
1NT 15-17p	may contain 5 card Major <input checked="" type="checkbox"/>	
1NT Responses	2♣ Lavings	Other:
2♦ TRF ♥	2♠ ♣6+, INV OR ♣♦ weak OR ♣♦ FG	
2♥ TRF ♠	2NT ♦6+, INV OR ♣ weak OR ♣ FG	
other superaccepts over all transfers		
2♣ Game force OR 22-23HCP BAL		
2♦ 6 card Major, Less than opening bid (typically 6-10 HCP)		
2♥ 5♥ & 5+ other (♥ 5/4m allowed at favourable) Less than opening bid (typically 6-10 HCP)		
2♠ 5♠ & 5+ minor (♠ 5/4m allowed at favourable) Less than opening bid (typically 6-10 HCP)		
2NT 20-21 HCP BAL	3NT 7+ card major, stronger than 4M	
other		

2. PRE-ALERTS

Opening 2♦ = 6 card M usually 6-10 HCP	Opening 3NT = 7+ card major
Bergen Raises (ON over X or 1S)	.
Inverted minor raises (ON over X, 1D, 1H, 1S)	.

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	3♠	Jump overcalls	Weak
Responsive doubles through	3♠	Unusual NT	Lowest unbid suits, 5/5+
1NT overcall - immediate	16-18 System ON	Immediate cue of minor	Michaels 5/5+ (Majors)
1NT overcall - re-opening	15-17 System OFF	Immediate cue of Major	Michaels 5/5+
Over weak twos	DBL for takeout	Over opening threes	DBL for takeout
Over opponent's 1NT	(ASPTRO) DBL=PEN(16+p or Tricks) 3♣ 3♦	Natural 6-16p 3♥ 3♠	Nat 6-10p
2♣ (♥) & 2♦ (♠) 2 suited, 10-16p. If minor then 5+/4+ either way. With majors bid 2♦ with ♠=4			
2N = ♣5+♦5+9-16p OR STRONG Two suiter (at least 5/5)			

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+♦(6+HCP)	2♦ 6♦ (2-7 HCP)	3♦ Splinter Raise 11-14HCP
1♥ 4+♥(6+HCP)	2♥ 6♥ (2-7 HCP)	3♥ Splinter Raise 11-14HCP
1♠ 4+♠(6+HCP)	2♠ 6♠ (2-7 HCP)	3♠ Splinter Raise 11-14HCP
1NT 6-10 HCP NAT NF	2NT 11-12 HCP BAL no M NF	3NT 13-14 HCP 3334 or 3343
2♣ 4+♣ (10+ HCP) F1	3♣ 5+♣ PRE (5-9 HCP)	4♣ 6+♣ NF PRE
other * 1♦ and 1♥ and 1♠ responses may be less than 6 HCP		
1♦ 1♥ 4+♥ (6+HCP)	2♥ 6♥ (2-7 HCP)	3♥ Splinter Raise 11-14HCP
1♠ 4+♠ (6+HCP)	2♠ 6♠ (2-7 HCP)	3♠ Splinter Raise 11-14HCP
1NT 6-10 HCP NAT NF	2NT 11-12 HCP BAL no M NF	3NT 13-14 HCP 3334 or 3343
2♣ 4+♣ (10+ HCP) F1	3♣ 6♣ (2-8 HCP)	4♣ Splinter Raise (slam try)
2♦ 4+♦ (10+ HCP) F1	3♦ (4)5+♦ (5-9 HCP)	4♦ 6+♦ NF PRE
other * 1♥ and 1♠ responses may be less than 6 HCP		
1♥ 1♠ 4+♠ (6+HCP)	2♥ 3♥ (6-10 HCP)	3♦ 4+♥ limit (10-12 HCP)
1NT 5-12 HCP F1	2♠ 3 card Raise 10-12 HCP	3♥ 4+♥ (0-6 HCP)
2♣ 3+♣((10)12+HCP) FG	2NT 4+♥ Jacoby FG raise	3♠ 4+♥ SPL (10-13 HCP)
2♦ 5+♦ ((10)12+HCP) FG	3♣ 4+♥ (6-9 HCP)	3NT 13-14 BAL any ♥3-3-3-4
other 4♣ and 4♦ = SPL (10-13 HCP) 4+♥ SPL = Splinter Raise		
1♠ 1NT 5-12 HCP F1	2♠ 3♠ (6-10 HCP)	3♥ 3 card Raise 10-12HCP
2♣ 3+♣((10)12+HCP) FG	2NT 4+♠ Jacoby FG raise	3♠ 4+♠ (0-6 HCP)
2♦ 4+♦ ((10)12+HCP) FG	3♣ 4+♠ (6-9 HCP)	3NT 13-14 BAL any ♠3-3-3-4
2♥ 5+♥ ((10)12+HCP) FG	3♦ 4+♠ limit (10-12 HCP)	4♣ SPL 4+♠ (10-13 HCP)
other 4♦ and 4♥ = SPL (10-13 HCP) 4+♠		
1NT 3♣ TRF ♦	3♠ natural, 6+suit, slam try	4♦ ♥♠ 5+5+, FG (or SI)
3♦ ♥♠ 5+5+, INV (or SI)	3NT To play	4♥ To play
3♥ natural, 6+suit, slam try	4♣ Gerber	4♠ To play
other [SI = Slam Interest]		
2♣ 2♦ Waiting	2NT 8-11 HCP no good suit	3♥
2♥ 5-8 HCP 5+♥ good suit	3♣ 5-8 HCP 5+♣ good suit	3♠
2♠ 5-8 HCP 5+♠ good suit	3♦ 5-8 HCP 5+♦ good suit	3NT
other Responses 2♥ 2♠ 3♣ 3♦ can be 4HCP or 9/10 HCP; 3♣,3♦ usually 6+ suit		
2♦ 2♥ P/C	3♣ NAT, f1	3♠ P/C
2♠ P/C	3♦ NAT, f1	3NT To play
2NT STRONG ENQUIRY	3♥ P/C	4♣ asks O tfr to suit
other 4♦ asks O bid suit , 4♥, 4♠ are natural, to play (all 4 bids ON after interference)		

Notes

2♥ 2♠ P/C	3♦ P/C	3NT To play
2NT STRONG ENQUIRY	3♥ NF	4♣ P/C
3♣ P/C	3♠ P/C	4♥ To play
other 4♦ P/C 4♠ & 5♣ & 5♦ are to play		
2♠ 2NT STRONG ENQUIRY	3♥ NAT NF Constructive	4♣ P/C
3♣ P/C	3♠ NF	4♥ To play
3♦ P/C	3NT To play	4♠ To play
other 4♦ P/C 4N = Bid your minor 5♣ & 5♦ are to play		
2NT 3♣ 5 card Puppet Stayman	3♠ TRF ♣ (optional)	4♦ RKCB for ♦
3♦ TRF ♥	3NT To play	4♥ To play
3♥ TRF ♠	4♣ Gerber	4♠ To play
other		

9. CONVENTIONS

Unusual NT: Lower 2 unbid suits

4th Suit Forcing One round FG Game force

NT Checkback Priorities: 2D=min, others max [1♣-1♦; 1N-2♥ (CB); 2N =min]

Defence to 3NT opening DBL = 15+ 4♣, 4♦ ASTRO, 4♥, 4♠ NATURAL

Defence to Opening Twos 2NT is ALWAYS 16-18 HCP Flat if Opening Two is/can be weak.

Multi 2♦ 2NT= 16-18 HCP BAL DBL=TKO of spades OR strong, 2H takeout of hearts

RCO style 2-s 2NT = 16-18 HCP BAL DBL=TKO of spades

Other 2-s 2NT = 16-18 HCP BAL. Against anchored 2 suiters DBL=TKO

Defence 1♣ : 2D 2H 2S as our opening bids; 1N=C, 2C=D

to X = 16+ OR 12+ with 4+/3+ in majors

strong 2♣ : 2N = 2 suited with ♥5+ X = 2 suited with S5+ (♣4+ OR ♦4+ OR ♥=4)

♣

Over 1NT Interference Rubensohl

Lebensohl - other uses Rubensohl used after X of 2 level weak openings

Take out of 4 level pre-empts 4♣/4♦ DBL for TKO in all seats

4♥ DBL for TKO 4♠ DBL = 3 suiter TKO, 4NT = 2 suiter TKO

10. OTHER NOTES

After their transfer, X of transfer by unpassed hand is takeout of suit shown.

After their transfer, cue at 2 level by unpassed hand is Michaels