

4. BASIC RESPONSES

Jump raises - minors	Limit raises
Jump raises - Majors	Limit raises
Jump shifts after minor opening	if major suit - v weak hand, with 6+ suit, minor = SPL
Jump shifts after Major opening	SPL, void or singleton, 3+ card support
Responses to strong 2 suit open.	2♦ < 3 CTRLs, if 3+ CTRLs, bid 5-card suit or 2NT
Responses to 2NT opening	preferred minor, or STAY and TRFs after 2NT via 2♦,

5. PLAY CONVENTIONS

Show priorities

Versus **Suit** (or both) Versus **NoTrump** (if different)

Leads Sequences:	Overlead	
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	Middle	
In partner's suit	As above	
Discards	McKenney	
Count	Reverse	
Signal on partner's lead:	Reverse count	
Signal on declarer's lead:	Reverse count	
Notes 10 counts as honour		
Suit preference when singleton in dummy		

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 0314	4♣ Gerber <input type="checkbox"/>	when?
Slam Notes	Minorwood 4♣,4♦ (0314) only in uncontested auction		
Cue Bids <input checked="" type="checkbox"/>	1st round control, NT honour in trumps		
Asking Bids <input type="checkbox"/>			

7. OTHER CONVENTIONS

4SF to game	
Michaels	
Lebensohl over NT interference	
Minorwood	
All jumps SPL (except weak maj over 1♣,♦)	

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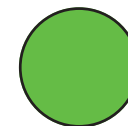
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**AUSTRALIAN BRIDGE
FEDERATION INC.**



STANDARD SYSTEM CARD

ABF Nos.	411876	Penny Corrigan
& Names:	132810	Maggie Callander
Basic System:	ACOL	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+HCP, 3+♣	1♥ 11+HCP, 4+♥
1♦ 11+HCP, 4+♦	1♠ 11+HCP, 5+♠
1NT 12-14 HCP BAL	may contain 5 card Major <input type="checkbox"/>

1NT Responses 2♣ Simple STAY

2♦ TRF to 2♥	2♠ TRF to 3♣,♦
2♥ TRF to 2♠	2NT Invitational
other	

2♣ FG, 4-loser or 23+HCP	
2♦ Multi, <10HCP 6+ ♥ or ♠, or 20-22 BAL	
2♥ 5+ ♥, 5+ other suit, less than opener	
2♠ 5+ ♠, 5+ ♣ or ♦, less than opener	
2NT 5+-5+ ♣ and ♦, less than opener	3NT Gambling
other	

2. PRE-ALERTS

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	Weak
Responsive doubles through	4♥	Unusual NT	Two lower unbid suits
1NT overcall - immediate	15-18	Immediate cue of minor	5+♥, and 5+♠
1NT overcall - re-opening	10-14	Immediate cue of Major	5+/5+ other major and a minor
Over weak twos	X = 16+HCP, O/C <16	Over opening threes	X = 16+HCP, O/C <16
Over opponent's 1NT	Cappelletti, X = top of NT range, 2♣ = single suit, 2♦ = 5+/5+♥ and ♠, 2♥ = 5+♥ and 5+ minor, 2♠ = 5+♠ and 5+ minor (maybe 4 minor if good points)		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 6+ HCP, 4+♦	2♦ SPL	3♦ SPL	
1♥ 6+ HCP, 4+♥	2♥ <6HCP, 6+♥	3♥ SPL	
1♠ 6+ HCP, 4+♠	2♠ <6HCP, 6+♠	3♠ SPL	
1NT 6-9, 4♣	2NT FG, slam interest	3NT 13-15 BAL	
2♣ 6-9, 5+♣	3♣ 10-12, 5+♣	4♣ Minorwood	
other			
1♦ 1♥ 6+ HCP, 4+♥	2♥ <6HCP, 6+♥	3♥ SPL	
1♠ 6+ HCP, 4+♠	2♠ <6HCP, 6+♠	3♠ SPL	
1NT 6-9 HCP, no 4C major	2NT FG, slam interest	3NT 13-15 BAL	
2♣ 10+ HCP, 4+♣	3♣ SPL	4♣ SPL	
2♦ 6-9, 4+♦	3♦ 10-12, 4+♦	4♦ Minorwood	
other			
1♥ 1♠ 6+ HCP, 4+♠	2♥ 6-9, 3+♥	3♦ SPL	
1NT 6-9 HCP, no 4♣	2♠ SPL	3♥ 10-12, 4+♥	
2♣ 10+HCP, 4+♣	2NT FG, slam interest	3♠ SPL	
2♦ 10+HCP, 4+♦	3♣ SPL	3NT 13-15BAL, no support	
other			
1♠ 1NT 6-9 HCP,	2♠ 6-9, 3+♠	3♥ SPL	
2♣ 10+ HCP, 4+♣	2NT FG, slam interest	3♠ 10-12, 4+♠	
2♦ 10+HCP, 4+♦	3♣ SPL	3NT 13-15BAL, no support	
2♥ 10+ HCP, 5+♥	3♦ SPL	4♣ SPL	
other			
1NT 3♣ Slam try, 5+♣	3♠ Slam try, 5+♠	4♦ Minorwood	
3♦ Slam try, 5+♦	3NT To play	4♥	
3♥ Slam try, 5+♥	4♣ Minorwood	4♠	
other			
2♣ 2♦ <3 CTRL or waiting	2NT 3+CTRL, n o 5+ suit	3♥	
2♥ 3+CTRL, 5+♥	3♣ 3+CTRL, 5+♣	3♠	
2♠ 3+CTRL, 5+♠	3♦ 3+CTRL, 5+♦	3NT	
other			
2♦ 2♥ Pass or correct	3♣ Suit NF	3♠ Suit NF	
2♠ Int in ♥ game not ♠	3♦ Suit NF	3NT To play	
2NT 15+HCP, more info	3♥ Pass or correct	4♣	
other			

Notes After 2NT response to 2♦, 3♣ = good WK2 in ♥, 3♦ = good WK2 in ♠
 3♥ = bad WK2 in ♥, 3♠ = bad WK2 in ♠

2♥ 2♠ Pass or correct	3♦ Suit NF	3NT To play	
2NT STR enq for other suit	3♥ Competitive	4♣	
3♣ Suit NF	3♠	4♥	
other			
2♠ 2NT STR enq for other suit	3♥ Suit NF	4♣	
3♣ Pass or correct	3♠ Competitive	4♥	
3♦ Suit NF	3NT To play	4♠	
other			
2NT 3♣ Preferred minor	3♠ 5+♠, forcing one round	4♦ Minorwood	
3♦ Preferred minor	3NT To play	4♥	
3♥ 5+♥, forcing one round	4♣ Minorwood	4♠	
other			

9. CONVENTIONS

Unusual NT: Two lower unbid suits

4th Suit Forcing One round Game force

NT Checkback Priorities: 3 card support

Defence to 3NT opening

Defence to Opening Twos

Multi 2♦ X = 16+, takeout, 2NT = 15-18 BAL with majors stopped

RCO style 2-s

Other 2-s

Defence Cappelletti. X = single suit, 1♦ = both majors, 1♥ = ♥ and minor,

to 1♠ = ♠ and minor, 1NT = ♣ and ♦

strong (2♣) : Natural overcalls

1♣ / 2♣

Over 1NT Interference Lebensohl

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ X = T/O

4♥ X = T/O 4♠ 4NT = T/O, X = PEN

10. OTHER NOTES

1NTX - bid 5+ card suit otherwise P, (System off)

Responder bids to 3 level = FG