## **4. BASIC RESPONSES**

Jump raises - minors 6-9 hcp Jump raises - Majors preempt Jump shifts after minor opening 0-5 hcp 6 card suit 34 7-9 hcp 34 10-12 hcp 4 cd support Jump shifts after Major opening Responses to strong Responses to 2NT

oump onnio anor major oponing										
Responses	s to strong 2 suit open	2H negative, 2D waiting								
Responses	s to 2NT opening	best ma	best major or 3♣ enquiry 3♦ opener's choice							
		5. PI	LAY	CONV	ENT	IONS	Sho	ow priorities		
		Versus	Suit	(or both)		Versus	NoTrump	(if different)		
Leads	Leads Sequences:		all							
Four or more with an honour		4th highe	est							
From 4 small		2nd high	est							
From 3 cards (no honour)		middle				top				
In partpor's quit		overlead								

11011100			100
In part	ner's suit	overlead	
Discard	ls	Odd=ENCRG, Even=McKenney	
Count		High-Low = Even	
Signal	on partner's lead:	high ENCRG	
Signal	on declarer's lead:	natural count	
Notes			

6. SLAM CONVENTIONS

4NT: Blackwood Slam Notes norman gerber

Cue Bids

Jacoby 2NT

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Asking Bids after 4NT response up the line for kings

RKCB 3014

7. OTHER	CONVENTIONS
	Lebensol

4. Gerber X when? obvious

Unassuming cue bid	Bergen raises				
support X & XX	2 way checkback				
inverted minors	2 way Drury				
long suit trial bid	Leaping & non leaping Michaels				
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## **AUSTRALIAN BRIDGE FEDERATION INC.**



## STANDARD SYSTEM CARD

ABF	Nos.		8007	724	Pam Mu	rphy							
& 1	Vame	s:	6672	293	Barbara	Giizel							
Basi	c Sys	tem:	Stan	dard									
Brow	n Sti	cker		<u>Classi</u>	fication:	Green [	Χ	Blue		Red		Yellow	
					<b>1.</b> C	PEN	ING	i BI	DS				
Desc	ribe s	streng	yth, min	imum le	ngth, or s	pecific me	eaning	l				Canape	
1♣	11-2	0 3+	•				1♥	11-20	5+♥				
1♦	11-2	0 (3)	4♦				1♠	11-20	5+♠				
1NT	15 -	- 17 h	пср							may conta	lin 5 ca	rd Major	Χ
1NT	Resp	onses	2 🐥 🗧	5 card n	najor enq	uiry							
2	🔶 tr	ransfe	er to 💙				24	trans	sfer to 🛧				
2	💙 tr	ransfe	er to 🔶				2N	trans	sfer to 🔶				
ot	ther s	uper	accep	t in aall	suits								
2♣	game	e forc	ce										
2♦	weał	< ♥/♠	or bal	anced 2	21-22								
2♥	♥&	♣/♦ 6	6-10 hc	р									
2	<b>≜</b> & ∮	₽/♦ 6	-10 hc	p									
2NT	5:5	♥/♠ 6	6-9 hcp	o or 16+	-		3NT	to pla	ıy				
other													
					2.	PRE-	AL	ERT	S				

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	3♠	Jump overcal	lls weak					
Responsive doubles through	3♠^	Unusual N	T lowest 2 unbid	lowest 2 unbid suits				
1NT overcall - immediate	16-18 hcp	)	Immediate cue of minor	5:5 ♥/♠				
1NT overcall - re-opening	12-14 hcp		Immediate cue of Major	other major and minor				
Over weak twos X or bio	5 card s	uit 12+ hcp	Over opening threes	non-leaping michaels X 16+				
Over opponent's 1NT (wh	k) cappelle	etti X=pen	, 2 <b>♣</b> =long suit,2 <b>♦</b> =	♥ & ♠,2♥= ♥ & ♣/♦, 2♠=♠ &♣/♠				
(str) brozel X=single	suit, 2 <b>♣</b> =	<b>-</b> ♠ & ♥, 2♦	=♥&♦,2♥=♠&♥	, 2♠=♠ & ♣/♦, 3NT=♣ & ♦				

				ES TO OPENIN		
		Describe stre	ngth,	minimum length, or specifie	c mea	aning
1♣ 1	•	5+ hcp 4+♦	2�	0-5 hcp 6+♦	3♦	splinter
1	1 🖤	5+ hcp 4+♥	2 💙	0-5 hcp 6+♥	3 💙	splinter
1		5+ hcp 4+ <b>♠</b>	2	0-5 hcp 6+ <b>♠</b>	3♠	splinter
1	INT	6-9 hcp no 4 ♥/♠	2NT	11-12 hcp	3NT	to play
2	2	10+ hcp 5+♣	3 🗭	6-9 hcp 5+♣	4	n/a
0	ther					
1 1	V	6+ hcp 4+♥	2 💙	0-5 hcp 6+♥	3♥	splinter
1		6+ hcp 4+ <b>♠</b>	2	0-5 hcp 6+♠	3	splinter
1	INT	6+ hcp no 4 ♥/♠	2NT	11-12 hcp no 4 ♥/♠	3NT	to play
2	2	10+ hcp, 5+ <b>♣/</b> ♥	3♣	0-5 hcp 6+🛧	4	n/a
2	2	10+ hcp 5 + 🔶	3�	6-9 hcp 5+ 🔶	4�	n/a
0	ther					
1♥ 1		5+ hcp 4+ card suit	2 💙	6-9 hcp 5+ 💙	3♦	10-12hcp 4+♥
1	INT	6-9 hcp deny 4♥	2	0-5 hcp 6+ <b>♠</b>	3 💙	0-5 hcp 4+♥
2	2	10+ hcp 5+ <b>♣</b>	2NT	12+ hcp 4+ 💙	3	splinter
2	2	10+ hcp 5 + <b>♦</b>	3♣	7-9 hcp 4+♥	3NT	to play
0	ther					
1♠ 1	INT	^ 6-9 hcp deny 4	2	6-9 hcp 5+ 🛧	3♥	0-5 hcp 6+♥
2	2	10+ hcp 5+ <b>♣</b>	2NT	12+ hcp 4+ 🛧	3	0-5 hcp 4+ <b></b>
2	2	10+ hcp 5+♦	3♣	7-9 hcp 4+♠	3NT	to play
2	2♥	10+ hcp 5+♥	3🔶	10-12 hcp 4+	4	Ace ask
0	ther					
1NT 3	3	n/a	3♠	n/a	4�	n/a
3	3�	n/a	3NT	to play	4 💙	n/a
3	3 🧡	n/a	4	ace ask	4	n/a
0	ther					
24 2	2	<8 hcp	2NT	8+ hcp 5+♥	3♥	n/a
2	2♥	negative	3 🗭	8+ hcp 5+&	3	n/a
2	2	8+ hcp 5+ <b>♠</b>	3�	8+ hcp 5+♦	3NT	n/a
0	ther					
2 2	2♥	relay	34	7+♣ no ♥/♠ support	3	n/a
2	2	12+ hcp 3+♥	3♦	7+♦ no ♥/♠ support	3NT	to play
2	2NT	strength enquiry	3♥	n/a	4	n/a
0	ther					
Notes						

2 💙	2	n/a			3�	n/a		3NT	to play	
	2NT	stren	trength enquiry		3 💙	invitationa	I	4	n/a	
	34	relay	to 🔶 or to	play	3	n/a		4 💙	to play	
	other									
2	2NT	stren	gth enqui	ry	3 💙	n/a		4	n/a	
	3	relay	/ to 뢒 or to play		3	invitationa	I	4 💙	n/a	
	3�	n/a			3NT	to play		4	to play	
	other									
2NT	3	short	ness enq	uiry	3	🛧 preferen	се	4�	n/a	
	3�	partn	partner's choice			to play		4 🖤	to play	
	3 💙	💙 pre	♥ preference			n/a		4	to play	
	other									
-				9	). C	ONVE	ITIONS			
Unu	ادرردا	NΤ·	lowest 2							
			ng 0	_					Game force	
			-		-	orooo 2 <b>4</b> (				
		ckback			271		?♦ = GF featu	ies u		
			T opening							
Def	ence		-			ensohl & Le	eaping Michae	els		
Μu	ılti 2 <b>4</b>		X or bid 5	5 card su	it					
RC	CO sty	le 2-s	12+ hcp	X or bid	5 ca	rd suit				
Otl	her 2-	s	12+ hcp	X or bid	5 ca	rd suit				
Det	fence	e (1 뢒	e):1♦ = ♦	& ♥, 1♥	= 💙 ä	& ♠, 1♠ = ♠	& ♣, 1NT = ₫	&	•, X = ♣ & ♦	
t	0									
str	ong	(24	) : bid lon	g suit						
	/24		,	0						
Ove	r 1N	T Inter	ference	Lebenso	ohl					
						veak 2 bid				
			level pre-e			4 <b>♣</b> /4♦	x for take out	ł		
			take out	mpts					T hid boot quit	
	4	1011	ake out		0 6			9, 4IN	T bid best suit	
							NOTES			
No	rmar	n gerb	er - respo	onses in s	steps	of 1/2 cont	rols (A= 1, K=	:1/2)		

Notes