

4. BASIC RESPONSES

| | |
|----------------------------------|--|
| Jump raises - minors | limit |
| Jump raises - Majors | Preempt 0-6 HCP, 5+ cards |
| Jump shifts after minor opening | weak 6 card suit to 2 level, splinter at 3 level |
| Jump shifts after Major opening | Bergen raises, other major limit with 3 support |
| Responses to strong 2 suit open. | 2♦ negative or waiting , |
| Responses to 2NT opening | 3♣ =puppet stayman, 3♦ /3♥ transfers , 3♠ minors |

5. PLAY CONVENTIONS Show priorities

| | Versus Suit (or both) | Versus NoTrump (if different) |
|-----------------------------------|----------------------------|-------------------------------|
| Leads Sequences: | A,Q = attitude, K = count | |
| Four or more with an honour | 4th highest (10 is honour) | |
| From 4 small | 2nd highest | |
| From 3 cards (no honour) | middle | |
| In partner's suit | | |
| Discards | Low Encourage | Discouraging, Rev count |
| Count | Low/high=even | |
| Signal on partner's lead: | Low encourage | |
| Signal on declarer's lead: | Reverse Count | |
| Notes | | |

6. SLAM CONVENTIONS

| | | | |
|--|---------------------------------------|---|----------------------------------|
| 4NT: Blackwood <input type="checkbox"/> | RKCB 0314 | 4♣ Gerber <input checked="" type="checkbox"/> | when? after 1NT,2NT rebid,simple |
| Slam Notes | 5♣ king ask, 4NT to play after Gerber | | |
| Cue Bids <input checked="" type="checkbox"/> | First and Second | | |
| Asking Bids <input type="checkbox"/> | | | |

7. OTHER CONVENTIONS

| | |
|------------------|-----------------------------|
| Jacoby 2NT | After reverse , blackout |
| Drury | Long suit trial bids |
| Puppet stayman | Bergen on over x not a suit |
| Grand slam force | |

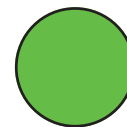
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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

| | | |
|--|-----------------|--|
| ABF Nos. | 372013 | Sue Emerson |
| & Names: | 362786 | Therese Demarco |
| Basic System: | Standard | |
| Brown Sticker <input type="checkbox"/> | Classification: | Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/> |

1. OPENING BIDS

| | | |
|--|--|-----------------------------------|
| Describe strength, minimum length, or specific meaning | | Canape <input type="checkbox"/> |
| 1♣ 3+, 11+ | 1♥ 5+, 11+ | |
| 1♦ 3+, 11+ | 1♠ 5+, 11+ | |
| 1NT 15 - 17 | may contain 5 card Major <input checked="" type="checkbox"/> | |
| 1NT Responses 2♣ Stayman | | |
| 2♦ trsfer ♥ | 2♠ baron | |
| 2♥ trsfer ♠ | 2NT Trsfer ♣, Weak or Slam Int ♣ or ♦ | |
| other | | |
| 2♣ | 22+ balanced or 9 pt or 20+ unbalanced | |
| 2♦ | weak 6 card major | |
| 2♥ | hearts and another 6-10 hcp 5-5 (may be 5-4 at fav vul) | |
| 2♠ | spades and a minor 6 - 10 (may be 5-4 at fav vul) | |
| 2NT | 20 - 21 bal | 3NT gambling , to play in 3rd/4th |
| other | | |

2. PRE-ALERTS

| | |
|---------------------|----------------------|
| Responsive X and XX | Twerb over Precision |
| | |
| | |

3. COMPETITIVE BIDS / OVERCALLS

| | | | |
|----------------------------|--|---|------------------------------|
| Negative doubles through | 4♠ | Jump overcalls | weak |
| Responsive doubles through | 4♥ | Unusual NT | lowest unbid suits |
| 1NT overcall - immediate | 15-18 | Immediate cue of minor | majors -weak or strong |
| 1NT overcall - re-opening | 11-14 | Immediate cue of Major | other maj/minor wk or strong |
| Over weak twos | x= t/o 13+,suit=12 | Over opening threes | x= t/o |
| Over opponent's 1NT | X =15+ over weak NT, 4 major/5+ minor over strong, 2C=♥/♠, 2♦=Single suit major, 2♥ = ♥/minor, 2♠ = ♠/minor, 2NT = preemptive in a minor , | 3 minor intermediate, 3 major preemptive. Treat opp NT as strong if min of 14 | |

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

| | | |
|------------------------------|----------------------------|---------------------------|
| 1♣ 1♦ 6+hcp,4+♦ | 2♦ weak 6+card suit 3-7 | 3♦ splinter |
| 1♥ 6+hcp, 4+♥ | 2♥ " | 3♥ splinter |
| 1♠ 6+ hcp,4+♠ | 2♠ " | 3♠ splinter |
| 1NT 8-10, bal, | 2NT g/f 13+, 5+♣ | 3NT 13-15 hcp,4+♣ no maj |
| 2♣ 6-9,5+♣ | 3♣ 10 - 12, 5 + ♣ | 4♣ Preemptive |
| other 4♥/♠ to play | | |
| 1♦ 1♥ 6+ hcp,4+♥ | 2♥ weak 6+ card suit 3-7 | 3♥ splinter |
| 1♠ 6+ hcp,4+♠ | 2♠ " | 3♠ " |
| 1NT 6-9 hcp,no maj | 2NT g/f 13+, 5+♦ | 3NT 13-15 bal, 4+♦ no maj |
| 2♣ 10+,4+♣ | 3♣ splinter | 4♣ Splinter |
| 2♦ 6-9hcp,4+♦ | 3♦ 10-12 ,4+ ♦ | 4♦ Preemptive |
| other 4♥/♠ to play | | |
| 1♥ 1♠ 6+hcp,4+♠ | 2♥ 7-9 hcp, 3 ♥ | 3♦ 4+♥ 10 -12 pts |
| 1NT 6-9 hcp | 2♠ Limit Raise, 3 ♥ | 3♥ 4+ ♥ , 0-6 pts |
| 2♣ 10 +,4+♣ | 2NT Jacoby 4+ ♥ ,13+ | 3♠ Splinter |
| 2♦ 10+p,4+♦ | 3♣ 4+ ♥ , 7-9pts | 3NT 13-15 ,3 ♥ |
| other 4C/D = spinter | | |
| 1♠ 1NT 6-9 hcp | 2♠ 6-9 hcp, 3 ♠ | 3♥ Limit Raise, 3 ♠ |
| 2♣ 10 +,4+♣ | 2NT Jacoby 4+♠ ,13+ | 3♠ 4+ ♠ , 0-6 pts |
| 2♦ 10+p,4+♦ | 3♣ 4+♠, 7-9 HCP | 3NT 13-15, 3 ♠ |
| 2♥ 10+,5+♥ | 3♦ 4+ ♠, 10 - 12 | 4♣ splinter |
| other | | |
| 1NT 3♣ invit, 2 of top3 hons | 3♠ Slam try | 4♦ Sets ♦, request cue |
| 3♦ " | 3NT to play | 4♥ to play |
| 3♥ slam try | 4♣ Gerber | 4♠ to play |
| other | | |
| 2♣ 2♦ negative/waiting | 2NT 3 controls, 5+ / 5 min | 3♥ |
| 2♥ 3 controls and 5+ ♥ | 3♣ 3 controls and 5+ ♣ | 3♠ |
| 2♠ 3 controls and 5+ ♠ | 3♦ 3 controls and 5+ ♦ | 3NT |
| other | | |
| 2♦ 2♥ pass/correct | 3♣ Forcing | 3♠ Pass or correct |
| 2♠ pass/correct, Prefer ♥ | 3♦ Forcing | 3NT To play |
| 2NT Forcing enquiry | 3♥ Pass or correct | 4♣ |
| other | | |

Notes

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|------------------------|---------------------------|----------------------|
| 2♥ 2♠ Pass or correct | 3♦ Forcing | 3NT To play |
| 2NT Invitat enquiry | 3♥ To play | 4♣ Splinter |
| 3♣ Forcing | 3♠ Splinter | 4♥ To play |
| other | | |
| 2♠ 2NT Invitat enquiry | 3♥ Invitat in ♥ (6) | 4♣ Splinter |
| 3♣ pass or correct | 3♠ To play | 4♥ Splinter |
| 3♦ Invitat in ♠ | 3NT 4- 4 in minors | 4♠ To play |
| other | | |
| 2NT 3♣ Puppet | 3♠ 5/4 minors or 6+♣ or ♦ | 4♦ sets suit forcing |
| 3♦ tsfer to ♥ | 3NT to play | 4♥ To play |
| 3♥ tsfer to ♠ | 4♣ Gerber | 4♠ To play |
| other | | |

9. CONVENTIONS

Unusual NT: lowest unbid suits - weak or strong

4th Suit Forcing One round Game force

NT Checkback Priorities: 2 way

Defence to 3NT opening 4♣/♦ = both majors, better ♥/♠, 6 losers,

Defence to Opening Twos

Multi 2♦ X=T /O, overcall 2NT = 15-18 with stoppers (half stoppers)

RCO style 2-s X=T /O, overcall 2NT = 15-18 with stoppers (half stoppers)

Other 2-s X=T /O, overcall 2NT = 15-18 with stoppers (half stoppers)

Defence strong 1♣ :Tverb. X = ♦ or ♥/♠, ♦ = ♥ or ♠/♣, ♥ = ♠ or ♣/♦, ♠ = ♣ or ♥/♦

to NT = ♣/♥ or ♦/♠, up to but not including 3NT. Applies over 1♣ - 1♦

strong 2♣ : Natural

♣

Over 1NT Interference Lebensohl (natural) , other 1,2,3 x .1st X= values 8+pts

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ x= t/o , 4NT to play

4♥ x= t/o,4NT = minors 4♠ x= t/o 4NT = 2 suited t/o

10. OTHER NOTES

After 1NT rebid : 2 way check back, 2♣ = invitational , 2♦ = game force

After 1NT opening and trans to maj, 2NT = superaccept max ,3 M = min superaccept
DOPI/ROPI 0/3, 1/4

Change of suit over an overcall or preempt is one round force unless there has been an intervening bid