## 4. BASIC RESPONSES Jump raises - minors inverted from a non passed hand FEDERATION INC. Jump raises - Majors Bergen Natural weak at 2 level Jump shifts after minor opening Jump shifts after Major opening Bergen Responses to strong 2 suit open. 2♦ Negative, others transfer response, positive 3♣, 3♦ to play, 3♥, 3♠ one round force Responses to 2NT opening 5. PLAY CONVENTIONS **Show priorities** Versus Suit Versus **NoTrump** (if different) (or both) Sequences: Overlead underlead interior sequences (9 or 10) Leads Four or more with an honour 4th highest 2nd highest From 4 small MUD From 3 cards (no honour) In partner's suit Standard odds and evens on 1st discard **Discards** Count reverse attitude **Signal** on partner's lead: Low encourage **Signal** on declarer's lead: reverse count odd encouraging on first discard, even McKenny 6. SLAM CONVENTIONS Blackwood X 4♣ Gerber ★ when? After NT opening or rebid 4NT: **Slam Notes** Shows 1st or second round control Cue Bids Asking Bids 7. OTHER CONVENTIONS 4NT opening specific Ace ask Good/Bad 2NT after interference www.abf.com.au PDF Form Rev. 15F06 by RoL MyRev. 23/03/2017 Copyright © ABF 2015 Over strong NT (15+) double shows 5+minor, 4 card major





	STA	NDARD	SYS	ТЕМ (	CAR	D	
ABF Nos. 1951	97	avid Anderso	on				
& Names: 1024	744 la	an Hilditch					
Basic System: Two	Over One	)					
Brown Sticker	Classific	ation: Greer	1 <b>X</b>	Blue		Red	Yellow
		1. OPEI	NING	BIDS	5		
Describe strength, min	imum leng	th, or specific ı	meaning				Canape
1♣ 3+ 11-20 hcp			1♥	5+ 11-20	) hcp		
1♦ 3+, 11-20 hcp			1♠	5+ 11-20	) hcp		
<b>1NT</b> 15-17						may contain 5 ca	ard Major X
1NT Responses 2♣	Stayman						
2♦ transfer to ₹	•		2	range c	heck,	Baron	
2♥ transfer to ♠			2NT	transfe	r to 3¶	• or 3 <b>♦</b>	
other 3♣ Puppet S	tayman, 3	3 <b>♦</b> , 3 <b>♥</b> , 3 <b>♠</b> na	atural, sl	am intere	est		
2♣ 20+ balanced. o	or 81/2 tri	cks					
2 23-24 balanced	or weak	two in a majo	or or 8 pl	aying tric	cks in a	a minor	
2♥ weak, 5+ hearts,	5(4) + oth	er					
2♠ weak, 5+ spade	s, 4+ in a	nother					
2NT weak, both mir	nors		3NT	Gamblin	ıg		
other							
		2. PRE	-ALE	RTS			
		<i>IPETITIVE</i>	BIDS	/ OVEF	RCAL	LS )	
Negative doubles through	<b>4♥</b>	Jump overcalls	weak				
Responsive doubles through	<b>4♥</b>	Unusual NT					
1NT overcall - immediate	15-18	lm	nmediate cu	e of minor	both	majors	
1NT overcall - re-opening	11-14	Im	nmediate cu	e of Major	other	r major + a r	minor
	akeout wi		Over oper	ning threes	X for	takeout (va	lues)
	odified Ca	•					
2NT transfer to club	os (poss.	second suit),	3♣ tran	sfer to di	iamon	ds, poss sec	cond suit

## 8. RESPONSES TO OPENING BIDS Describe strength, minimum length, or specific meaning

	Describe stre	ingui,	Thirminan length, or specific	- 11100	g
1♣ 1♦	6+ HCP (4+ D)	2	7-9 hcp, 4+ clubs	3	Splinter
1♥	6+HCP (4+H)	2	6+♥ <7 hcp	<b>3</b>	Splinter
1♠	6+HCP (4+S)	2♠	6+ <b>♠</b> <7hcp	3 <b>♠</b>	Splinter
1N	6-11HCP(No 4cMajor)	2NT	11-12 HCP,3-3-4-3	3NT	13-14HCP support
2♣	10+HCP, 4+ clubs, F	3	3-6 HCP, 5+ clubs	4 <b>♣</b>	Preemptive
othe	r				
1♦ 1♥	6+HCP (4+H)	2	6+♥ (weak)	3 💙	Splinter
1♠	6+HCP (4+S)	2	6+♠(weak)	3 <b>♠</b>	Splinter
1N	6-1HCP (No 4c Major)	2NT	11-12 hcp 3-3-3-4	3NT	12-14HCP (D support)
2♣	4-5 Clubs 10+HCP	3 <b>-</b>	7-9 HCP, 5+ diamon	4 <b>♣</b>	Splinter
2	10+HCP, 4+ D Forcing	3◆	3-6 HCP, 5+ diamonds	4	APreemptive
othe	r				
1♥ 1♠	6+HCP 4+S	2	5-10HCP 3C support	3	9-11 HCP(4♥support)
1N <sup>-</sup>	6-11HCP (No 4S)	2	6+♠, 3-7 hcp	3	3-5HCP (4♥ support
2♣	♥ game try or natural	2NT	15+HCP (4+H sup)	3 <b>♠</b>	Splinter
2	4-5 D (11+HCP)	3 <b>-</b>	6-8HCP 4C sup	3NT	12-14HCP (4♥ sup)
othe	r				
1♠ 1N	6-11 HCP)	2	5-10HCP 3♠	3 💙	splinter raise, 10-13
2		2NT	15+HCP(4+♠)	3 <b>♠</b>	3-6HCP(4♠ sup)
2	4-5♦ 10+ HCP	3♣	6-8(9)HCP (4 ♠)	3NT	12-14HCP(4♠ sup)
2	5+ <b>♥</b> (11+HCP)	3◆	9-11HCP(4♠)	4 <b>♣</b>	Splinter
othe	r				
1NT 3 <b>♣</b>	Puppet Stayman	3	Game values slam try	4	
3	Game values,slam try	3NT	To play	<b>4</b>	
3	Game values slam try	4	Gerber	4	
othe	r				
2♣ 2♦	Negative	2NT	Positive 5+♣	3 💙	6+ cards,2 top honou
2		3 <b>♣</b>	Positive 5+◆	3	6+ cards,2 top honou
2	Positive, balanced	3	Positive 5+♥	3NT	_
othe	r				
2 <b>♦</b> 2 <b>♥</b>	Correctable	3♣	To play	3	correctable
2♠	Correctable	3	To Play	3NT	To Play
2N	Strong enquiry	3	Correctable	4	•
othe	0 , ,			-	
Notes					

A A I -						
	pass or correct	3	to play	•	BNT	to play
	Enquiry	3	preemptiv		*	
	o play	3♠	natural, fo	orcing 4	1	
other	_					
2♠ 2NT E		3	to play		*	
O-I-	correctable	<b>3♠</b>	preemptiv		1	
•	orrectable	3NT	to play	4	•	
other						
2NT 3♣ to		3	Natural, fo	_	•	Invitational
	o play	3NT	To Play		1	
	Natural, forcing	4	Invitation	al 4	•	
other				NTIONS		
NT Check	back X Priorities:					
Defence to	o 3NT opening dou o Opening Twos Fi X Values, then t/o	ble varst X To, then	T/O, 2nd X penalty on penalty	r the majors Penalty		
Defence to Multi 2 A RCO style 2- Other 2-s	o 3NT opening dou o Opening Twos Fi X Values, then to	ble varst X To, then /o, the	r/O, 2nd X penalty en penalty en penalty	•		
Defence to Defence to Multi 2 RCO style 2- Other 2-s	o 3NT opening dou to Opening Twos Fi X Values, then to X Values, then to X Values, then to	ble varst X To, then /o, the	r/O, 2nd X penalty en penalty en penalty	•		
Defence to Defence to Multi 2 RCO style 2- Other 2-s Defence to	o 3NT opening dou to Opening Twos Fi X Values, then to X Values, then to X Values, then to	ble va rst X T o, then o, the /o, the	r/O, 2nd X penalty en penalty en penalty inors	•		
Defence to Defence to Multi 2◆ RCO style 2- Other 2-s  Defence to strong ♣	o 3NT opening dou to Opening Twos Fi X Values, then t/o X Values, then t X Values, then t 1♣: X for Majors NT	ble va rst X T o, then /o, the /o, the for m	T/O, 2nd X penalty en penalty en penalty inors	•		
Defence to  Defence to  Multi 2  RCO style 2- Other 2-s  Defence to strong  Cover 1NT In	o 3NT opening dou o Opening Twos Fi     X Values, then t/o     X Values, then t     X Values	ble va rst X T o, then /o, the /o, the for m	T/O, 2nd X penalty en penalty en penalty inors	•		
Defence to Multi 2  RCO style 2- Other 2-s  Defence to strong  Over 1NT li Lebensohl	o 3NT opening dou o Opening Twos Fi     X Values, then to     X V	ble va rst X T o, then /o, the for m	T/O, 2nd X penalty en penalty en penalty inors	•		
Defence to  Multi 2  RCO style 2- Other 2-s  Defence to strong POVER 1NT In Lebensohl Take out of	o 3NT opening dou o Opening Twos Fi     X Values, then t/o     X Values, then t     X Values	ble va rst X T o, then /o, the for m	T/O, 2nd X penalty n penalty n penalty ninors ninors	Penalty		