

4. BASIC RESPONSES

Jump raises - minors	10-12, (4)5-card support, no 4-card Major
Jump raises - Majors	10-12, 4-card support
Jump shifts after minor opening	Natural, weak
Jump shifts after Major opening	Natural, weak
Responses to strong 2 suit open.	2♦ = semi-automatic waiting bid. Others = Natural & 8+
Responses to 2NT opening	3♣ = Simple Stayman. 3♦/♥ = transfer to ♥/♠

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead all except AK stiff	
Four or more with an honour	4th highest	
From 4 small	2nd highest (then up, down)	
From 3 cards (no honour)	Middle-up-down	
In partner's suit	As others, but top of 3 small if shown SUP	
Discards	Low Encourage	
Count	Low-high = even	
Signal on partner's lead:	Low encourage	
Signal on declarer's lead:		
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 1430 4♣ Gerber when? If 4♣ is jump over NAT NT

Slam Notes

Cue Bids 1st and 2nd round controls equally shown up the line.

Asking Bids

7. OTHER CONVENTIONS

Unassuming cue bid	
Pre-empt-(interference)-X = Penalty	
Ogust after weak 2 M opening, WJS, WJO/C	
4th Suit Forcing	
Standard Splinters over 1Major opening	

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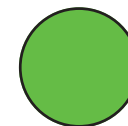
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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos. 970042 Ellen Visscher
 & Names: 1052837 Spencer Hamson 2018 ANC Qld Youth Team Card 1
 Basic System: 2 over 1 with semi-forcing NT
 Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11/12+, 3 1♥ 11+, 5
 1♦ 11/12+, 3 1♠ 11+, 5
 1NT 15-17 may contain 5 card Major

1NT Responses 2♣ Simple Stayman
2♦ ♥'s 2♠ ♣s or balanced invitational hand
2♥ ♠'s 2NT ♦s or weak both minors
other 3♣ = Modified Puppet Stayman [Opener's rebid of 3♦ = no 5-c Major]

2♣ If balanced, 22+. If unbalanced, within 1 trick of game & 4+ defensive tricks

2♦ 5-10, 6-card suit

2♥ 5-10, 6-card suit

2♠ 5-10, 6-card suit

2NT 20-21 balanced, may have 5-c Major 3NT AKQx 7 or AKx 8 in a minor, no outside A/K

other

2. PRE-ALERTS

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4♥ Jump overcalls Weak
 Responsive doubles through 4♥ Unusual NT Lowest 2 unbid suits, 5-5
 1NT overcall - immediate 15-18 with stop Immediate cue of minor 5-5 in Majors
 1NT overcall - re-opening 13-16 no stop promised Immediate cue of Major 5 in other Major, 5 minor
 Over weak twos 2NT = 15-17, X = Takeout Over opening threes X = Takeout
 Over opponent's 1NT X = penalty
 2♣ = Both Majors [advancer usually bids 2M or 2♦ (asks intruder to pick their best M)]
 2♦ = 6-card suit [2♥ = P/C]. 2Major = 5-card Major & 4+card minor. 2NT = Both minors. 3lvl = NAT

