

4. BASIC RESPONSES

Jump raises - minors	Pre-emptive, 5-9,(4)5 card support, no 4-card Major
Jump raises - Majors	10-12, 4-card support
Jump shifts after minor opening	Natural, weak
Jump shifts after Major opening	Natural, weak
Responses to strong 2 suit open.	2♦ = semi-automatic waiting bid. Others = Natural & 8+
Responses to 2NT opening	3♣ = Simple Stayman. 3♦/♥ = transfer to ♥/♠

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead all except AK stiff	
Four or more with an honour	4th highest	
From 4 small	2nd highest (then up, down)	
From 3 cards (no honour)	Middle-up-down	
In partner's suit	As others, but top of 3 small if shown SUP	
Discards	Low Encourage	
Count	Low-high = even	
Signal on partner's lead:	Low encourage	
Signal on declarer's lead:	Count	
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 1430 4♣ Gerber when? If 4♣ is jump over NAT NT

Slam Notes

Cue Bids 1st and 2nd round controls equally shown up the line.

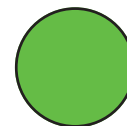
Asking Bids

7. OTHER CONVENTIONS

Unassuming cue bid	Jacoby 2NT (game invite or better)
Pre-empt-(interference)-X = Penalty	Drury
Ogust after weak 2 M opening, WJS, WJO/C	Checkback-type bids
4th Suit Forcing	Support X's (through to 2 of Responder's suit)
	Inverted Minors
www.abf.com.au	Lebensohl-type bids
PDF Form Rev. 17D23 by RoL	Low range (concealed) & high range Splinters over 1M opening
MyRev. 2018-06-25 17:09	Questem 2-suited Overcalls
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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	930301	Jack Luke-Paredi
& Names:	1023152	Darren Brake 2018 ANC Qld Youth Team Card 4
Basic System:	2 over 1 with semi-forcing NT	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣	11/12+, 3	1♥	11+, 5
1♦	11/12+, 3	1♠	11+, 5
1NT	15-17	may contain 5 card Major <input checked="" type="checkbox"/>	

1NT Responses 2♣ Simple Stayman

2♦ ♥'s	2♠ ♣'s or balanced invitational hand
2♥ ♠'s	2NT ♦'s or weak both minors
other 3♣ = Modified Puppet Stayman [Opener's rebid of 3♦ = no 5-c Major]	

2♣ If balanced, 22+. If unbalanced, within 1 trick of game & 4+ defensive tricks

2♦ 5-10, 6-card suit

2♥ 5-10, 6-card suit

2♠ 5-10, 6-card suit

2NT 20-21 balanced, may have 5-c Major 3NT AKQx 7 or AKx 8 in a minor, no outside A/K

other

2. PRE-ALERTS

1M:2♣ = NAT FG, BAL FG, or 3-c SUPP, INV+

Responding to 1minor opening with BAL hand

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	Weak
Responsive doubles through	4♥	Unusual NT	Lowest 2 unbid suits, 5-5
1NT overcall - immediate	15-18 with stop	Immediate cue of minor	5-5 in Majors
1NT overcall - re-opening	11/12/13/14 +3	Immediate cue of Major	5-5 in two highest unbid suits
Over weak twos	2NT = 15-17, X = Takeout	Over opening threes	X = Takeout
Over opponent's 1NT	X = penalty		
2♣ = Both Majors [advancer usually bids 2M or 2♦ (asks intruder to pick their best M)]			
2♦ = 6-card suit [2♥ = P/C]. 2Major = 5-card Major & 4+card minor. 2NT = Both minors. 3 lvi = NAT			

