4. BASIC RESPONSES

Jump raises - minors inver	ted
Jump raises - Majors weak	(
Jump shifts after minor opening	weak
Jump shifts after Major opening	Bergen
Responses to strong 2 suit ope	n. 2♦ waiting
Responses to 2NT opening	3♣ stayman, 3♦/♥ tfr to ♥/♠ resp.
	5. PLAY CONVENTIONS Show priorities
	Versus Suit (or both) Versus NoTrump (if different)
Leads Sequences:	Overlead, A-Attitude K-Count
Four or more with an honour	4th highest

LCuus	ocqueriees.		
Four or	more with an honour	4th highest	
From 4	4 small	2nd highest	
From 3	cards (no honour)	Middle	
In part	ner's suit	As above	
Discard	ds	Low Encourage	
Count		Low-High = Even	
Signal	on partner's lead:	Low Encourage then S.P.	
Signal	on declarer's lead:	Count then S.P.	
Notes	S.P. in obvious	situations	

6. SLAM CONVENTIONS 4NT: Blackwood RKCB 1430 44 Gerber when? never Slam Notes DOPI ROPI Cue Bids X 1st/2nd rd control Asking Bids X quantative 7. OTHER CONVENTIONS Supp X/XX up to 2H Jacoby NT 2 Way Checkback Inverted minors www.abf.com.au PDF Form Rev. 17D23 by RoL MyRev.

Copyright © ABF 2017



1NT overcall - re-opening 11-14 Over weak twos X takeout

AUSTRALIAN BRIDGE FEDERATION INC.



I	STANDARD	SYSTEM CARD
ABF Nos. 528	331 Christopher R	Rhodes
& Names: 913	642 Edmond Hong	g Pui Lee
Basic System: 2/1		
Brown Sticker	Classification: Gree	en X Blue Red Yellow
(1. OPE	
Describe strength, mir	nimum length, or specific	c meaning Canape
1♣ 3+		1♥ 5+
1 3+		1♠ 5+
1NT 15-17		may contain 5 card Major 🔀
1NT Responses 24	stayman (may not hav	ve 4cM)
2♦ tfr to ♥		2 tfr to 🛧
2 Vtr to 🛧		2NT tfr to ♦
other		
24 20+unbal or 22-	+ bal	
2 weak		
2 V weak		
2 weak		
2NT 20-21 bal		3NT Gambling
other		
	2. PR	E-ALERTS
Bergen Raises		4th Suit GF
	3. COMPETITIV	E BIDS / OVERCALLS
Negative doubles through	4♥ Jump overcalls	s weak
Responsive doubles through	n 4♥ Unusual NT	T LUBS
1NT overcall - immediate	15-18	Immediate cue of minor Michaels 5-5 Majors. <12

Immediate cue of Major Michaels 5-5 oM + minor, <12

Over opening threes X takeout

Over opponent's 1NT X pen, Multi Landy: 2♣ = 5-4+ Ms; 2♦ = single suit 6+card;

2 = 5 + 4 and 4 + minor; 2 = 5 + 4 and 4 + minor; 2NT = 5 - 4 + minors

				ES TO OPENIN minimum length, or specific		
1♣	1 🔶	4+♦, 6+HCP	•	weak		splinter
•		4+♥,6+HCP		weak	3♥	•
		4+♠,6+HCP		weak		splinter
	1NT	6-10 bal no 4 card majo	2NT	10-11 bal		12+ bal
	2	4+♣,10+HCP F1	3♣	weak, 5+ *	4♣	
	other					
1♦	1♥	4+♥,6+HCP	2♥	weak	3♥	splinter
	1♠	4+ ♠ ,6+HCP	2	weak	3	splinter
	1NT	6-10 bal, no 4 card maj	2NT	10-11 bal	3NT	12+ bal
	2	4+ ♣ , GF	3♣	weak	4	splinter
	2�	4+♦, 10+HCP F1	3�	weak, 5+	4�	
	other					
1♥	1♠	4+ ♠ ,6+HCP	2 💙	3+♥, 6-10 HCP	3♦	4+♥, 10-11HCP
	1NT	6-10, no H fit	2	3+♥, 10-12 HCP	3♥	4+♥, 0-6 HCP
	2	4+ ♣ , GF	2NT	4+♥, 12+HCP GF	3♠	splinter
	2♦	4+♦, GF	3♣	4+♥, 8-10 HCP	3NT	13-15 bal choice of gar
	other					-
1♠	1NT	6-10, no S fit	2	3+♠, 6-10 HCP	3♥	3+♠, 10-12 HCP
	2	4+ ♣ , GF	2NT	4+♠, 12+HCP GF	3	4+♠, 0-6 HCP
	2�	4+♦, GF	3	4+♠, 8-10 HCP	3NT	13-15 bal choice of gar
	2♥	5+♥, GF	3�	4+ ♠ , 10-11 HCP	4	splinter
	other					
1NT	3♣		3		4�	
	3�		3NT	to play, 9+HCP	4♥	
	3 💙		4		4	
	other					
24	2♦	waiting	2NT	8+ HCP bal	3♥	
	2 💙	5+♥, 10+HCP top 2 of :	3♣	5+♣, 10+HCP top 2 of :	3	
	2	5+♠, 10+HCP top 2 of 3	3�	5+♦, 10+HCP top 2 of 3	3NT	
	other					
2�	2♥	5+♥ F1	3♣	5+ ♣ F1	3	
		5+ ≜ F1	-	3+♦		to play
	2NT	15+ F1	3♥		4	
	other					
Note	es					

3♣ 5+♣ F1 3♠ 3+♠ 4♥ 3♠ 5+♠ F1 3NT to play 4♣ to play 2NT 3♠ stayman 3♠ 4♠ a♣ a♣ 3● ftr to ♥ 3NT to play 4♣ a♣ a♣ 3● ftr to ♥ 3NT to play 4♣ a♣ a♣ 3● ftr to ♥ 3NT to play 4♣ a♣ a♣ 3● ftr to ♥ 3NT to play 4♣ a♣ a♣ a♣ 3● ftr to ♥ 3NT to play 4♣ a♣ a								
34 5++ F1 34 4♥ to play other 24 2NT 15+ F1 34 3++ 4♥ 35 5++ F1 34 3++ 4♥ 36 5++ F1 3NT to play 44 to play other 3* 5++ F1 3NT to play 44 30 5++ F1 3NT to play 44 44 36 tfr to ♥ 3NT to play 4♥ 44 37 tfr to ♥ 3NT to play 4♥ 38 tfr to ♥ 3NT to play 4♥ 39 tfr to ♥ 3NT to play 4♥	2♥ 2♠	5+ ≜ F1	3�	5+ ♦ F1		3NT	to play	
other 2♠ 2NT 2♠ 2NT 3♣ 5+♣ F1 3♣ 5+♣ F1 3♠ 5+♠ F1 3♠ trip to a 3● Priorities: Partners suit then major Defence (1♠):<	2NT	15+ F1	3 💙	3+♥		4		
2♠ 2NT 15+ F1 3♥ 5+♥ F1 4♣ 3♣ 5+♥ F1 3♠ 3+♠ 4♥ 3♠ 5+♥ F1 3NT to play 4♠ 3♥ ftr to ♥ 3NT to play 4♥ 3♥ ftr to ♥ Secont 5 Jone 0 ftr to ♥ Secont Interse 0 10 10 Strong (2♠) : 10 10 1♣ 12♠ 10 10 1♣ 12♠ 10 10 1♣ 12♠ 10 10 14 12♠ 10 10	3╇	5+ ♣ F1	3♠			4 🖤	to play	
3 ♣ 5+ ♣ F1 3 ♠ 3+ ♣ 4 ♥ 3 ♠ 5+ ♠ F1 3NT to play 4 ♠ to play other 2NT 3 ♣ stayman 3 ♠ 4 ♠ 3 ♠ fir to ♥ 3NT to play 4 ♥ 3 ♥ fir to ▲ 3 ♠ 1 ♠ 4 ♠ 3 ♥ fir to ▲ 3 ♠ 1 ♠ 4 ♠ 3 ♥ fir to ▲ 3 ♠ 1 ♠ 4 ♠ 3 ♥ fir to ▲ 4 ♠ 4 ♠ 4 ♥ 1 ↓ 1 ↓ 1 ↓ 1 ↓ 1 ↓ 1 ↓ 1 ↓ 1 ↓ 1 ↓ 1	other							
3 ◆ 5+ ◆ F1 3NT to play 4 ▲ to play other 2NT 3 ◆ stayman 3 ▲ 4 ↓ 3 ◆ fir to ♥ 3NT to play 4 ♥ 3 ◆ fir to ♥ 3NT to play 4 ♥ 3 ◆ fir to ▲ 4 ▲ 4 ▲ 4 ▲ 4 ▲ 4 ▲ 4 ▲ 4 ▲ 4 ▲ 4 ▲	2 4 2NT	15+ F1	3 💙	5+♥ F1		4		
other 2NT 3 \$ stayman 3 \$ tir to \$ 3NT 3 \$ tir to \$ 3NT 10 play 3 \$ tir to \$ 3NT 14 \$ 4\$ 3 \$ tir to \$ 3NT 14 \$ 4\$ 3 \$ tir to \$ 3NT 14 \$ 4\$ 3 \$ tir to \$ 3NT 14 \$ 4\$ 3 \$ tir to \$ 3NT 14 \$ 4\$ 3 \$ tir to \$ 3NT 14 \$ 4\$ 3 \$ tir to \$ 3NT 14 \$ 4\$ 3 \$ tir to \$ 3NT 14 \$ 4\$ 4 \$ 30T 10 \$ 100T 9. CONVENTIONS 14 \$ 100T Jusual NT: Lower 2 unbid suits 4 \$ 100T 14 \$ 100T 9. CONVENTIONS 14 \$ 100T Justa NT: Lower 2 unbid suits 4 \$ 100T 10 \$ 100T 9. CONVENTIONS 14 \$ 100T 14 \$ 100T 14 \$ 100T 15 \$ 100T 14 \$ 100T 16 \$ 100T 14 \$ 100T 17 \$ 100T 14 \$ 100T 18 \$ 100T 14 \$ 100T	3♣	5+ ♣ F1	3♠	3+♠		4 🖤		
2NT 3♣ stayman 3♠ 4♠ 3♦ tfr to ♥ 3NT to play 4♥ 3♥ tfr to ♥ 3NT to play 4♥	3�	5+ ♦ F1	3NT	to play		4	to play	
3 ◆ tfr to ♥ 3NT to play 4 ♥ 3 ◆ tfr to ♥ 3NT to play 4 ♥ 3 ◆ tfr to ● 4 ♥ 4 ♠ Other 9. CONVENTIONS Jusual NT: Lower 2 unbid suits 4th Suit Forcing One round □ Game force ▼ NT Checkback ▼ Priorities: Partners suit then major Defence to 3NT opening Game force ▼ Defence to Opening Twos X-takeout Multi 2 ● RCO style 2-s Other 2-s Defence (1 ♠) : {Replace with your defence to strong 1 ♠ openings} to strong (2 ♠) : Over 1NT Interference over X, XX shows values (pen oriented), 2x is 5c suit to play, P or Lebensoh - other uses Take out of 4 level pre-empts 4 ♣/4 ◆ X takeout At takeout 4NT both minors 4 ♠ X takeout 4nt both minors	other							
3♥ tfr to ▲ 4♣ other 9. CONVENTIONS Jusual NT: Lower 2 unbid suits 4th Suit Forcing One round One round Game force XT Checkback X Priorities: Partners suit then major Defence to Opening Twos X-takeout Multi 2● RCO style 2-s Other 2-s Defence Defence (1 •): (Replace with your defence to strong 1 • openings) to strong (2•): 1• / 2• Defence over X, XX shows values (pen oriented), 2x is 5c suit to play, P or beings) Take out of 4 level pre-empts 4•/4• X twiet Y	2NT 3🐥	stayman	3♠			4�		
9. CONVENTIONS Jusual NT: Lower 2 unbid suits 4th Suit Forcing One round Game force X AT Checkback X Priorities: Partners suit then major Defence to 3NT opening Defence to Opening Twos X-takeout Multi 2 RCO style 2-s Conter 2-s Other 2-s Defence (1 ♠) : {Replace with your defence to strong 1 ♠ openings} to strong (2 ♠) : 1 ♣ / 2 ♣ Over 1NT Interference over X, XX shows values (pen oriented), 2x is 5c suit to play, P or Lebensohl - other uses Take out of 4 level pre-empts 4♣/4 ♠ X takeout 4 ♥ X takeout 4NT both minors 4♠	3♦	tfr to 💙	3NT	to play		4 🖤		
9. CONVENTIONS Unusual NT: Lower 2 unbid suits 4th Suit Forcing One round Game force X NT Checkback X Priorities: Partners suit then major Defence to 3NT opening Defence to Opening Twos X-takeout Multi 2 RCO style 2-s Other 2-s Defence (1♠) : {Replace with your defence to strong 1♠ openings} to strong (2♠) :	3 💙	tfr to 🚖	4			4		
Unusual NT: Lower 2 unbid suits 4th Suit Forcing One round Game force X NT Checkback X Priorities: Partners suit then major Defence to 3NT opening Defence to Opening Twos X-takeout Multi 2● Multi 2● RCO style 2-s Other 2-s Other 2-s Defence (1♠): Replace with your defence to strong 1♠ openings} to strong (2♠):	other							
Jnusual NT: Lower 2 unbid suits 4th Suit Forcing One round Game force X NT Checkback X Priorities: Partners suit then major Defence to 3NT opening Defence to Opening Twos X-takeout Multi 2● Multi 2● RCO style 2-s Other 2-s Other 2-s Defence (1♠): Replace with your defence to strong 1♠ openings} to strong (2♠):		9	. C	ONVE	NTIONS			
NT Checkback X Priorities: Partners suit then major Defence to 3NT opening Defence to Opening Twos X-takeout Multi 2● X-takeout Multi 2● X-takeout Multi 2● RCO style 2-s Other 2-s Other 2-s Defence (1 •): Replace with your defence to strong 1● openings} to strong (2●): 1● / 2● Over 1NT Interference over X, XX shows values (pen oriented), 2x is 5c suit to play, P or Lebensohl - other uses Take out of 4 level pre-empts 4● / 4● X takeout 4● X takeout 4NT both minors	Unusual							
NT Checkback X Priorities: Partners suit then major Defence to 3NT opening Defence to Opening Twos X-takeout Multi 2● RCO style 2-s Other 2-s Other 2-s Defence (1 ♠) : {Replace with your defence to strong 1♠ openings} to strong (2♠) : to (2♠) : 1♠ / 2♣ Over 1NT Interference Over 1NT Interference over X, XX shows values (pen oriented), 2x is 5c suit to play, P or Lebensohl - other uses Take out of 4 level pre-empts 4♣/4♠ X takeout 4NT both minors 4♣	4th Suit	Forcing One round	٦					Game force
Defence to 3NT opening X-takeout Multi 2● X-takeout Multi 2● RCO style 2-s Other 2-s Other 2-s Defence (1●) : {Replace with your defence to strong 1● openings} to strong (2●) :		•		tners suit th	en major			
Defence to Opening Twos X-takeout Multi 2◆ RCO style 2-s Other 2-s Other 2-s Defence (1 ♠) : {Replace with your defence to strong 1♠ openings} to (2♠) : strong (2♠) : 1♠ / 2♣ Over 1NT Interference Over 1NT Interference over X, XX shows values (pen oriented), 2x is 5c suit to play, P or Lebensohl - other uses Take out of 4 level pre-empts 4♣/4◆ X takeout 4nt both minors 4♥ X takeout 4NT both minors 4♣ X takeout 4nt both minors					,			
Multi 2◆ RCO style 2-s Other 2-s Other 2-s Defence (1♠): {Replace with your defence to strong 1♠ openings} to strong (2♠):			keou	ut				
RCO style 2-s Other 2-s Image: Strong of the strong 1 minors Image: Strong 1 minors<								
Other 2-s Defence (1♠): {Replace with your defence to strong 1♣ openings} to strong (2♠): 1♣ / 2♣ Over 1NT Interference over X, XX shows values (pen oriented), 2x is 5c suit to play, P or Lebensohl - other uses Take out of 4 level pre-empts 4♣/4◆ X takeout 4♥ X takeout 4NT both minors 4♣ X takeout 4nt both minors								
Defence (1♠): {Replace with your defence to strong 1♠ openings} to (2♠): strong (2♠): 1♣ / 2♣ (2♠): Over 1NT Interference over X, XX shows values (pen oriented), 2x is 5c suit to play, P or Lebensohl - other uses Take out of 4 level pre-empts 4♣/4◆ X takeout 4♥ X takeout 4NT both minors 4♣ X takeout 4nt both minors								
to strong (2♠): 1♣ / 2♣ (2♠): Dver 1NT Interference over X, XX shows values (pen oriented), 2x is 5c suit to play, P or Lebensohl - other uses Take out of 4 level pre-empts 4♣/4♠ X takeout 4♥ X takeout 4NT both minors 4♣ X takeout 4nt both minors			VOUI	defence to	strong 1 . on	onin	land	
strong (2♠): 1♣ / 2♣ Image: Constraint of the structure Over 1NT Interference over X, XX shows values (pen oriented), 2x is 5c suit to play, P or Lebensohl - other uses Take out of 4 level pre-empts 4♣/4◆ X takeout 4♥ X takeout 4NT both minors 4♣ X takeout 4nt both minors			your		Strong 19 op		igoj	
1♣ / 2♣ Over 1NT Interference over X, XX shows values (pen oriented), 2x is 5c suit to play, P or Lebensohl - other uses Take out of 4 level pre-empts 4♣/4◆ X takeout 4♥ X takeout 4NT both minors 4♣ X takeout 4nt both minors		(2)						
Over 1NT Interference over X, XX shows values (pen oriented), 2x is 5c suit to play, P or Lebensohl - other uses Take out of 4 level pre-empts 4♣/4◆ X takeout 4♥ X takeout 4NT both minors 4♣	-							
Lebensohl - other uses 4♣/4◆ X takeout Take out of 4 level pre-empts 4♣/4◆ X takeout 4♥ X takeout 4NT both minors 4♣ X takeout 4nt both minors								
Take out of 4 level pre-empts 4♣/4◆ X takeout 4♥ X takeout 4NT both minors 4♣ X takeout 4nt both minors	Over 1N	T Interference over X, X	XX s	hows value	s (pen oriente	d), 2	2x is 5c s	uit to play, P de
4♥ X takeout 4NT both minors 4♠ X takeout 4nt both minors	Lebenso	ohl - other uses						
	Take ou	t of 4 level pre-empts		4♣/4♦	X takeout			
	4 💙	X takeout 4NT both min	ors	4♠	X takeout 4nt	bot	h minors	
		X takeout 4NT both min	ors	4	X takeout 4nt	: bot	h minors	