

4. BASIC RESPONSES

Jump raises - minors	limit
Jump raises - Majors	limit
Jump shifts after minor opening	16+HCP with long suit
Jump shifts after Major opening	16+ HCP with long suit
Responses to strong 2 suit open.	CAB 2♦=0/1 2♥=2 2♠=3 3♣=4 2NT=1K+Q's
Responses to 2NT opening	3♦= enquiry 3♣/♥/♠=P/C

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Underlead honT1	Underlead HT1
Four or more with an honour	4th	4th
From 4 small	2nd top	A asks rev count
From 3 cards (no honour)	middle	middle
In partner's suit	Top from bad holding	Top from bad holding
Discards	1st O/E	1st O/E
Count	Rev	Rev
Signal on partner's lead:	Low	low
Signal on declarer's lead:	rev count	rev count
Notes A asks rev Att		K asks rev att
K asks rev C		

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 1430	4♣ Gerber <input checked="" type="checkbox"/>	when? NT
Slam Notes Q. ask			
Cue Bids <input checked="" type="checkbox"/>			
Asking Bids <input checked="" type="checkbox"/>			

7. OTHER CONVENTIONS

Specific Ace ask	Swine
FSF@IL	DEPO
Splinters	Wenceslas
Support X+XX	Jacoby
Trump cues	

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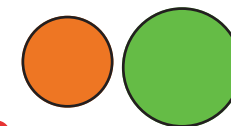
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AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	401765	Frances Lyons
& Names:	219533	Heather Cusworth
Basic System:	ACOL with RCO2s	
Brown Sticker	<input checked="" type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 4♣ 11+HCP	1♥ 4♥ 11+HCP	
1♦ 4♦ 11+HCP	1♠ 4♠ 11+HCP	
1NT (11) 12-14 HCP	may contain 5 card Major <input checked="" type="checkbox"/>	
1NT Responses 2♣ SIMPLE STAYMAN		
2♦ 2♥	2♠ 3♣	
2♥ 2♠	2NT 3♦	
other superaccept with 4 & min 1st R control with max		
2♣	1 round Force, Baron after 2N or 3N by opener, 23-24HCP, 27-28HCP Bal	
2♦	6♥ or 6♠, 6-10 HCP, 21-22 HCP, 25-26 HCP	
2♥	5+/5+ ♣♦ or ♥♠ 6-10 HCP	
2♠	5+/5+ ♣♠ or ♥♥ 6-10 HCP	
2NT	5+/5+ ♣♥ or ♦♠ 6-10 HCP	3NT Long (7) solid minor no outside control
other		

2. PRE-ALERTS

Namyats	w.j.s. by P.H.
Exclusion Blackwood	4♦ o/call of 3♣=♦♥
Leaping Michaels	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	6 card suit 6-10
Responsive doubles through	3♠	Unusual NT	Lower unbid suits
1NT overcall - immediate	15-18	Immediate cue of minor	5+/5+H&S wk or str
1NT overcall - re-opening	11-14	Immediate cue of Major	5+oM/5+a m wk or str
Over weak twos	X=T/O Leb	Over opening threes	X=T/O
Over opponent's 1NT	MOD CAP 2♣=M ♥/♠=♥/♠+M		
X of weak NT=Pen	2♦=long M		
X of strong NT=	long minor		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4♦ 6+HCP	2♦ 16+HCP long ♦	3♦ splinter 4♣ 10-12
1♥ 4♥ 6+HCP	2♥ 16+HCP long ♥	3♥ splinter 4♣ 10-12
1♠ 4♠ 6+HCP	2♠ 16+HCP long ♠	3♠ splinter 4♣ 10-12
1NT	2NT 15+HCP 4♣	3NT 12-14 Bal with ♣
2♣ 4♣ 6-9HCP	3♣ Limit with 4♣	4♣ preemptive
other		
1♦ 1♥ 4+! 6+HCP	2♥ 16+ HCP long ♥	3♥ Splinter 4♦
1♠ 4♠ 6+HCP	2♠ 16+ HCP long ♠	3♠ Splinter 4♦
1NT 4♣ 6-9 HCP	2NT 15+HCP 4♦ no M	3NT 12-14 Bal no Maj
2♣ 10+HCP 4♣ F	3♣ Spl 1♣ ,no M 4♦ 10-12	4♣ Preemptive
2♦ 4♦ 6-9HCP	3♦ 10-12 HCP 4♦	4♦ Preemptivw
other		
1♥ 1♠ 6+HCP 4♠	2♥ 6-9 HCP 4♥	3♦ 16+ with long ♦
1NT 6-9 HP no 4 ♠	2♠ 16+ by nph long ♠	3♥ Limit 10-12 4♥
2♣ 10+HCP 4♣ Forcing	2NT Jacoby 15+ 4♥	3♠ Splinter 10-12 4♥
2♦ 10HCP 4♦ Forcing	3♣ 16+ with ♣	3NT Bal 12-14 ♥ raise
other		
1♠ 1NT 6-9 HCP	2♠ 6-9HCP 4♠	3♥ 16+with long ♥
2♣ 10+HCP 4♣	2NT 15+HCP 4♠	3♠ 10-12 HCP with ♠
2♦ 10+HCP 4♦	3♣ 16+ HCP with long ♣	3NT Bal 12-14 ♠ raise
2♥ 10+HCP 5♥ Forcing	3♦ 16+ HCP with long ♦	4♣ Splinter ♠ support
other		
1NT 3♣ nat,slam interest	3♠ nat,slam interest	4♦ sets D,invite to cue
3♦ nat,slam interest	3NT to play	4♥ To Play
3♥ nat,slam interest	4♣ Gerber	4♠ To Play
other		
2♣ 2♦ 0 or 1 control	2NT 1 King and Queens	3♥
2♥ 2 controls	3♣ 4 controls	3♠
2♠ 3 controls	3♦ 5 controls	3NT
other	A=2 controls,King =1	
2♦ 2♥ P/C N/F	3♣ My Suit,to play	3♠ P/C
2♠ P/C N/F prefer H	3♦ my suit ,to play	3NT
2NT strong(16+) enquiry F	3♥ P/C	4♣
other		

Notes

2♥ 2♠ P/C NF	3♦ P/C N/F	3NT
2NT strong enquiry	3♥ P/C N/F	4♣ P/C N/F
3♣ P/C N/F	3♠ P/C N/F	4♥ P/C N/F
other		
2♠ 2NT strong enquiry	3♥ P/C	4♣ P/C N/F
3♣ P/C	3♠ P/C	4♥ P/C N/F
3♦ P/C	3NT	4♠
other		
2NT 3♣ P/C NF prefers C to H	3♠ P/C N/F	4♦ P/C N/F
3♦ strong enquiry	3NT to play	4♥ P/C N/F
3♥ P/C N/F	4♣ P/C N/F	4♠ P/C
other		

9. CONVENTIONS

Unusual NT: Lower unbid 5+/5+ either weak or GF

4th Suit Forcing One round FSFer may pass Game force

NT Checkback Priorities: T.O.M.

Defence to 3NT opening X=4/3 in M ,4♣=T/O prefers ♥,4♦ prefers ♠

Defence to Opening Twos X=16+ T/O

Multi 2♦ X with 16+

RCO style 2-s X with 16 +

Other 2-s

Defence RCO 4+/4+

to

strong RCO 5+/5+

1♣ / 2♣

Over 1NT Interference Lebensohl

Lebensohl - other uses after weak 2 opening

Take out of 4 level pre-empts 4♣/4♦ X=T/O

4♥ X=T/O 4♠ X==Penalty

10. OTHER NOTES