

4. BASIC RESPONSES

Jump raises - minors	3♣=PRE; 3♦=INV
Jump raises - Majors	Preempt
Jump shifts after minor opening	1♣-2♦ ART FG raise; 1♣-2M SPL; 1♦-2M WK; 1♦-3♣ NAT INV
Jump shifts after Major opening	1♥-2♠ / 1♠-3♥ 13-15 BAL 4M; 3♣ FG 4+M; 3♦ 8 losers 4+M
Responses to strong 2 suit open.	2♦ denies KQxxx+ (M) or good 6 minor card suit
Responses to 2NT opening	3♣ Muppet Stayman, 3♦ thru 5♣ TRF, 4♠ range enquiry

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead All	Underlead; A=unblock/REV count
Four or more with an honour	3rd/5th	4th highest
From 4 small	3rd	2nd highest
From 3 cards (no honour)	Bottom	Middle
In partner's suit	same	low if unsupported else top or MUD
Discards	Odd=Enc, Even=S/P	
Count	Low-High = Even	
Signal on partner's lead:	Low Encourage, S/P ^[1]	
Signal on declarer's lead:	REV Smith Peter, REV Count	
Notes ^[1] Suit preference when singleton in dummy.		

6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 3041	4♣ Gerber <input type="checkbox"/> when?
Slam Notes		
Cue Bids <input checked="" type="checkbox"/>	1st or 2nd	
Asking Bids <input checked="" type="checkbox"/>		

7. OTHER CONVENTIONS

Good/Bad 2NT in competition	Minorwood (1st step = minimum)
Many low level take out doubles	TRF at 3 level after 1♦-(2♦ NAT/2M)
Fit showing jumps in competition	Puppet Stayman after 2NT overcall
Fit showing jumps by passed hand	(1♣)-2♦=5+♥/5+♠
Splinters	(1M)-3♣=5oM/5♦

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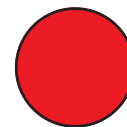
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AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	24732	Pauline Gumby
& Names:	35238	Warren Lazer
Basic System:	Standard (2 over 1 FG)	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input checked="" type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 11+, 2+♣	1♥ 11+, 5+♥	
1♦ 11+, 2+♦	1♠ 11+, 5+♠	
1NT 14-16	may contain 5 card Major <input checked="" type="checkbox"/>	
1NT Responses 2♣ Simple Stayman		
2♦ TFR ♥	2♠ 5+/5+ minors	
2♥ TFR ♠	2NT TFR ♣	
other 3♣ TFR ♦; 3♦ 5/5 majors INV +; 3M Fragment; 4♣/4♦ TRF to 4♥/4♠		
2♣ FG		
2♦ 6-10, both majors; 4+/4+ NV, 5+/5+ VUL		
2♥ Weak, 6♥ VUL, usually 5♥ NV		
2♠ Weak, 6♠ VUL, usually 5♠ NV		
2NT 21-23 BAL	3NT Gambling	
other		

2. PRE-ALERTS

1♣-1♦/1M = 0+ hcp, natural	1♦-(X)-XX=4+♦, 6+hcp, <4M
1♦ includes all 11-13 (12-14) balanced <5M	Negative free bids after overcalls of 1♦ opening

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	Weak except 2 Level VUL strong, (1M)-3♣, (1♣)-2♦
Responsive doubles through	4♥	Unusual NT	Lower unbid suits
1NT overcall - immediate	15-18	Immediate cue of minor	2♣=Natural, 2♦=5+♥/5+♠
1NT overcall - re-opening	11-14	Immediate cue of Major	5+oM/5+♣
Over weak twos	X with REV LEB, Michaels	Over opening threes	X for takeout, Michaels
Over opponent's 1NT	Canape Transfers, DONT by passed hand		
Canape Transfers: 2♣=majors not 5/5 strong or ♣/♦ or ♦; 2♦=♥ or ♦/♥; 2♥=♠ or ♥/♠;			
2♠=♠/♣; 2NT=♣; 3♣=♣/♥; 3♦=♦/♠			

