

4. BASIC RESPONSES

Jump raises - minors	6-9 TP
Jump raises - Majors	PRE
Jump shifts after minor opening	NAT WEAK
Jump shifts after Major opening	NAT INV
Responses to strong 2 suit open.	2♦ = Waiting
Responses to 2NT opening	3♣=Puppet Stayman, 3♦/♥=Transfer to ♥/♠, 3♠ = minor stayman

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead All	
Four or more with an honour	4th Highest	
From 4 small	2nd Highest	
From 3 cards (no honour)	Middle	
In partner's suit	(In general, see above)	
Discards	McKenny, then count	
Count	Reverse original	
Signal on partner's lead:	Reverse attitude	
Signal on declarer's lead:	Reverse original count	
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/>	when?
Slam Notes			
Cue Bids <input checked="" type="checkbox"/>	First or second round control		
Asking Bids <input type="checkbox"/>			

7. OTHER CONVENTIONS

Long suit trial bids	
Drury	
Cue Raises	
Ogust	
Two-Way Checkback	

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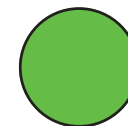
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AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos. 724947 Max Mullamphy 874736 Andrew Spooner
& Names: 857114 Zac Neulinger 840602 Daryl Whitfield

Basic System: Two Over One

Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 2+ ♣, 12+ HCP 1♥ 5+ ♥, 12+ HCP

1♦ 4+ ♦, 12+ HCP 1♠ 5+ ♠, 12+ HCP

1NT 15 - 17 Balanced may contain 5 card Major

1NT Responses 2♣ Simple Stayman

2♦ TRF to ♥ 2♠ TRF to ♣

2♥ TRF to ♠ 2NT TRF to ♦

other

2♣ ART Strong

2♦ NAT WK 6+ ♦

2♥ NAT WK 6+ ♥

2♠ NAT WK 6+ ♠

2NT 20-21

3NT

other

2. PRE-ALERTS

1M:2♣ = FG ♣ | FG BAL | INV+ 3+M

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4♥ Jump overcalls Weak

Responsive doubles through 4♥ Unusual NT Two Lowest Unbid Suits

1NT overcall - immediate 15 - 18 Immediate cue of minor 5+♥ 5+♠

1NT overcall - re-opening 11 - 14 Immediate cue of Major 5+ Other Major 5+ a minor

Over weak twos X = T/O, then LEB Over opening threes X = T/O

Over opponent's 1NT X = PEN, 2♣ = 5+/4+ both majors, 2♦ = 6+M, 2♥ = 5+♥ 4+m,

2♠ = 5+♠ 4+m, 2NT = 5+/5+ both minors, 3m = 6+ NAT

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ NAT 4+, 6+ HCP	2♦ NAT (5)6+, WK	3♦ SPL Raise (6+♣)
1♥ NAT 4+, 6+ HCP	2♥ NAT (5)6+, WK	3♥ SPL Raise (6+♣)
1♠ NAT 4+, 6+ HCP	2♠ NAT (5)6+, WK	3♠ SPL Raise (6+♣)
1NT 6-9 HCP, no fit	2NT 10-12 no fit	3NT To Play
2♣ 6+ ♣, 10+ TP	3♣ 6+ ♣, 6-9 TP	4♣ Slam Try (6+♣)
other 5♣ = To Play		
1♦ 1♥ NAT 4+, 6+ HCP	2♥ NAT (5)6+, WK	3♥ SPL Raise (5+♦)
1♠ NAT 4+, 6+ HCP	2♠ NAT (5)6+, WK	3♠ SPL Raise (5+♦)
1NT 6-9 HCP, no fit	2NT 10-12 no fit	3NT To Play
2♣ NAT 4+, 10+ HCP	3♣ NAT 6+, WK	4♣ SPL Raise (5+♦)
2♦ 4+ ♦, 10+ TP	3♦ 4+ ♦, 6-9 TP	4♦ Slam Try (5+♦)
other 5♦ = To Play		
1♥ 1♠ NAT 4+, 6+ HCP	2♥ 3+ ♥, 6-9 TP	3♦ NAT 6+, INV
1NT 6-12 HCP, no fit	2♠ 4 ♥, 10-12 TP, BAL	3♥ PRE Raise
2♣ Three-way (see notes)	2NT ART FG 4+♥	3♠ SPL Raise (4+♥)
2♦ NAT 4+, 13+ HCP	3♣ NAT 6+, INV	3NT To Play
2♥ NAT 5+, 13+ HCP	3♦ NAT 6+, INV	4♣ SPL Raise (4+♥)
other 4m/♥ = SPL Raise (4+♥); 4♥ = To Play		
1♠ 1NT 6-12 HCP, no fit	2♠ 3+ ♠, 6-9 TP	3♥ 4 ♠, 10-12 TP, BAL
2♣ Three-way (see notes)	2NT ART FG 4+♥	3♠ PRE Raise
2♦ NAT 4+, 13+ HCP	3♣ NAT 6+ INV	3NT To Play
2♥ NAT 5+, 13+ HCP	3♦ NAT 6+ INV	4♣ SPL Raise (4+♠)
other 4♦/♥ = SPL Raise (4+♠); 4♠ = To Play		
1NT 3♣ NAT Slam Try	3♠ NAT Slam Try	4♦ TRF to ♠
3♦ NAT Slam Try	3NT To Play	4♥ To Play
3♥ NAT Slam Try	4♣ TRF to ♥	4♠ To Play
other 5m = To Play		
2♣ 2♦ ART Waiting	2NT BAL 8-11(12)	3♥
2♥ NAT 5+, 8+ HCP	3♣ NAT 5+, 8+ HCP	3♠
2♠ NAT 5+, 8+ HCP	3♦ NAT 5+, 8+ HCP	3NT
other		
2♦ 2♥ NAT F1	3♣ NAT F1	3♠ NAT F1
2♠ NAT F1	3♦ NAT PRE	3NT To Play
2NT Ogust Inquiry	3♥ NAT F1	4♣
other 5♦ = To Play		

Notes Three-way = FG ♣ OR FG BAL OR INV+ 3 card support

2♥ 2♠ NAT F1	3♦ NAT F1	3NT To Play
2NT Ogust Inquiry	3♥ NAT PRE	4♣ No Agreement
3♣ NAT F1	3♠ No Agreement	4♥ To Play
other 4♠ = To Play		
2♠ 2NT Ogust Inquiry	3♥ NAT F1	4♣
3♣ NAT F1	3♠ NAT PRE	4♥ To Play
3♦ NAT F1	3NT To Play	4♠ To Play
other		
2NT 3♣ Puppet Stayman	3♠ Minor Suit Stayman	4♦ TRF to ♠
3♦ TRF to ♥	3NT To Play	4♥ To Play
3♥ TRF to ♠	4♣ TRF to ♥	4♠ To Play
other 5m = To Play		

9. CONVENTIONS

Unusual NT: Two Lowest Unbid Suits

4th Suit Forcing One round Game force

NT Checkback Priorities: Two-way checkback, Majors

Defence to 3NT opening

Defence to Opening Twos X = T/O, Other = NAT

Multi 2♦ 1-2-3 Doubles

RCO style 2-s 1-2-3 Doubles

Other 2-s 1-2-3 Doubles

Defence (1♣): X = ♥ + ♠, 1NT = ♣ + ♦, Otherwise NAT

to

strong (2♣): NAT Good Suit

1♣ / 2♣

Over 1NT Interference Suit = NAT NF, X = 10+

Lebensohl - other uses 1NT:(2X):?, (2X):X:(P):?

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ 4NT

10. OTHER NOTES

After reverse, 2-level is NF, 2NT is attempt to sign off at 3-level, 3-level FG