

4. BASIC RESPONSES

Jump raises - minors	Preempt
Jump raises - Majors	Preempt
Jump shifts after minor opening	1♣ -2♦ 8-9 5+♣; 2M 4-7HCP 6+ suit; 1♦-3♣ 8-9 5+♦
Jump shifts after Major opening	1♥-2♠ 4-7, 6cd suit; 3 level Bergen raises with 4 cd SUPP
Responses to strong 2 suit open.	2♦ WK or waiting; 2M or 3m 6+ suit with 3+CTRLs
Responses to 2NT opening	muppet stayman and transfers

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead, A or Q-ATT, K-Count	
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	Middle	
In partner's suit	as above	
Discards	Low Encourage	
Count	High-Low = Odd	
Signal on partner's lead:	Low Encourage	
Signal on declarer's lead:	Count	
Notes	reverse present count	

6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/> when?
Slam Notes		
Cue Bids <input checked="" type="checkbox"/>	First and second indiscriminately	
Asking Bids <input type="checkbox"/>		

7. OTHER CONVENTIONS

Jacoby	Lebensohl
Support X and XX, m and M, up to 2S	Leaping and Non-leaping Michaels
mini splinters	Sandwich NT (incl non-passed hand)
Blackout	XXX after pen X of opps 1NT opening
XYZ	XXX style after REDBL pf opps TO X

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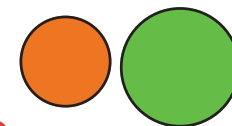
SWINE if our opening 1NT, 1NT overcall or balancing 1NT

is doubled for penalties

PODI



**AUSTRALIAN BRIDGE
FEDERATION INC.**



STANDARD SYSTEM CARD

ABF Nos.	423394	Jodi Tutty
& Names:	157635	Julia Hoffman
Basic System:	2/1 game force	
Brown Sticker	<input checked="" type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ (10)11-20HCP 3+	1♥ (10)11-20HCP 5+	
1♦ (10)11-20HCP 3+	1♠ (10)11-20HCP 5+	
1NT 14-17HCP	may contain 5 card Major <input checked="" type="checkbox"/>	
1NT Responses 2♣ Lavings		
2♦ TRF to ♥	2♠ TRF to ♣	
2♥ TRF to ♠	2NT TRF to ♦	
other In M, to superaccept show useless doubleton		
2♣ 23+ HCP BAL, or GF		
2♦ <11HCP 6+ ♥ or ♠		
2♥ <11HCP 5+♥/5+minor		
2♠ <11HCP 5+♠/5+minor		
2NT 20-22	3NT Sound preempt in either M	
other		

2. PRE-ALERTS

!-	!-
!-	!-

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♠	Jump overcalls	WK
Responsive doubles through	4♠	Unusual NT	lower unbid suits 5+/5+ wk or str
1NT overcall - immediate	15-18HCP (FOC)	Immediate cue of minor	Both Ms 5+/5+WK or STR
1NT overcall - re-opening	11-14HCP (FOC)	Immediate cue of Major	5+/5+OM +m WK or STR
Over weak twos	XXX + LEB; 2NT:15-18HCP	Over opening threes	X for T/O + Non-leaping Michaels
Over opponent's 1NT	X= pen; 2♣=MM; 2♦ 6 card M, 2♥=♥ and ♣ or ♦ (5+/4+);		
2♠=♠ and ♣ or ♦ (5+/4+), 2NT=mm			

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 5+HCP 4+♦	2♦ 8-9 5+♣	3♦ SPL 10-14 HCP
1♥ 5+HCP 4+♥	2♥ 6+♥, 4-7HCP	3♥ SPL 10-14 HCP
1♠ 5+HCP 4+♠	2♠ 6+♠, 4-7HCP	3♠ SPL 10-14 HCP
1NT 6-10 HCP	2NT 11-12HCP no 4 M	3NT 13-15HCP BAL no 4 M
2♣ 10+HCP 5+♣	3♣ PRE 5+♣	4♣ PRE
other		
1♦ 1♥ 5+HCP 4+	2♥ 6+♥, 4-7HCP	3♥ SPL10-14 HCP
1♠ 5+HCP 4+	2♠ 6+♠, 4-7HCP	3♠ SPL 10-14 HCP
1NT 6-11HCP	2NT 10-12HCP no 4 M	3NT 13-15HCP no 4 M
2♣ 12+HCP 5+♣	3♣ 8-9 5+♦	4♣ SPL 10-14 HCP
2♦ 10+HCP 5+♦	3♦ PRE 5+♦	4♦ PRE
other		
1♥ 1♠ 5+HCP 4+♠	2♥ 5-9HCP 3♥	3♦ 6-9HCP 4+♥
1NT 6-11HCP	2♠ 6+♠, 4-7HCP	3♥ PRE 4+♥
2♣ INV+ 3cd/5♣ gf/bal gf*	2NT GF raise, 4+ SUPP	3♠ SPL 9-12 HCP
2♦ 12+HCP 5+♦	3♣ 10-11HCP 4+♥	3NT 12-15HCP BAL3♥
other 4♣ and 4♦ SPL 9-12HCP		
1♠ 1NT 6-11HCP	2♠ 5-9HCP 3♠	3♥ !-
2♣ INV+3cd/5♣ gf/bal gf*	2NT GF raise, 4+ SUPP	3♠ PRE 4+♠
2♦ 12+HCP 3+♦	3♣ 10-11HCP 4+♠	3NT 12-15HCP BAL3♠
2♥ 12+HCP 5+♥	3♦ 6-9HCP 4+♠	4♣ SPL 9-12 HCP
other 4♦ and 4♥ SPL 9-12 HCP		
1NT 3♣ 5♣/5♦ INV	3♠ sing ♠ in 31(54) GF	4♦ NAT GF
3♦ 5♣/5♦ GF	3NT to play	4♥ to play
3♥ sing ♥ in 31(54) GF	4♣ NAT GF	4♠ to play
other		
2♣ 2♦ WK or waiting	2NT 8-12<3CTRLs (Baron follc	3♥
2♥ GF 6+ ♥ with 3+ CTRLs	3♣ GF 6+ ♣ with 3+ CTRLs	3♠
2♠ GF 6+ ♠ with 3+ CTRLs	3♦ GF 6+ ♦ with 3+ CTRLs	3NT 5+♣/5+♦ 3+ CTRLs
other		
2♦ 2♥ P/C	3♣ NAT, INV	3♠ P/C
2♠ P/C (shows better ♥)	3♦ NAT, INV	3NT to play
2NT STR enquiry	3♥ P/C	4♣ tfr to major
other 4♦ bid major; 4♥/4♠ to play		

Notes *After 1M-2♣: 2♦ min; 2oM/3m 14+ nat; 2NT 18-19; 1M 2♣ 2♦ 2NT: 18+

** After 1M-2NT: 3Y singleton/void; 3M non min, asks for cues; 3NT KCB; 4Y 5 cd suit

2♥ 2♠ Nat INV	3♦ P/C	3NT to play
2NT STR enquiry	3♥ to play	4♣ P/C
3♣ P/C	3♠ 6+cd, STR	4♥ to play
other 4♦ P/C, 4♠ to play; After 2♥ 2NT: 3m min; 3♥ max 5♣; 3♠ max 5♦		
2♠ 2NT STR enquiry	3♥ Nat INV	4♣ P/C
3♣ P/C	3♠ to play	4♥ to play
3♦ P/C	3NT to play	4♠ to play
other as with 2♥		
2NT 3♣ muppet stayman	3♠ minor suit stayman	4♦ 6+♣, asks for cues
3♦ tfr ♥	3NT to play	4♥ to play
3♥ tfr ♠	4♣ 6+♣, asks for cues	4♠ to play
other		

9. CONVENTIONS

Unusual NT: lower two unbid suits

4th Suit Forcing One round Game force

NT Checkback Priorities: 2♣ tfr to 2♦: wk ♦ or inv; 2♦: ART GF

Defence to 3NT opening DBL=values, 4♣ T/O better ♥, 4♦ T/O better ♠,

Defence to Opening Twos X=15+, XXX, LEB NAT overcalls

Multi 2♦ X=15+, XXX, LEB, NAT overcalls

RCO style 2-s X=15+, XXX, LEB, NAT overcalls

Other 2-s X=15+, XXX, LEB, NAT overcalls

Defence Wonder bids at the 1 level, 1NT through 2NT: toxic; 3 level bids: NAT pre

to

strong

♣

Over 1NT Interference lebensohl

Lebensohl - other uses over weak 2s

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ 4NT

10. OTHER NOTES

(1x)- P-(1y)-1NT = 2 suited T/O (5+/5+) even if not passed hand

After interference, conventions generally off, so 1M (X) 2♣: NAT F1

exceptions 1M (X or 1Y) 3♣/3♦: Bergin; 1M (X) 2NT: 3+ INV+ raise;

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