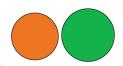
4. BASIC RESPONSES Jump raises - minors Preempt Other: Jump raises - Majors Preempt Other: weak jumps in major, 1C - 2D and 1D - 3C = limit raise Jump shifts after minor opening 1H - 2S = 6S weak, 1S - 3H = 6H 9-11, 1M - 3m Bergen Jump shifts after Major opening Responses to strong 2 suit open. 2D weak or waiting Responses to 2NT opening puppet stayman **Show priorities** 5. PLAY CONVENTIONS Versus Suit Versus **NoTrump** (if different) (or both) Sequences: Overlead All Overlead, A-Attitude K-Count Leads Four or more with an honour 3rd/Low 4th highest 2nd highest 2nd highest From 4 small Middle From 3 cards (no honour) **Bottom** In partner's suit **Bottom Bottom** Odd=Enc., Even=McKenney Odd=Enc., Even=McKenney Discards Low-High = Even Count Low-High = Even rev attitude rev attitude **Signal** on partner's lead: Signal on declarer's lead: rev count Notes vs NT, Q asks for unblock; vs suit, K from AK shows doubleton 6. SLAM CONVENTIONS RKCB 3041 Blackwood 4♣ Gerber when? **Slam Notes** Cue Bids X 1st or 2nd Asking Bids 7. OTHER CONVENTIONS Minorwood in game forcing auctions After xyz, 2 - puppet to 2 - puppet to 2 - puppet to 2 - puppet artificial GF www.abf.com.au PDF Form Rev. 13F21 by RoL MyRev. Copyright © ABF 2013



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

		'		ANDAN	ט ס	ISIL	IVI	AI	עו		
ABF Nos. 158542 David Lilley											
& Names: 158291 George Kozakos											
Basi	c System:	Stan	dard								
Brov	vn Sticker	X	Classific	ation: Gr	een 🔰	(B	lue 🗌		Red	Yellow	
				1. OP	ENII	NG B	IDS				
Des	cribe stren	gth, mir	nimum ler	ngth, or speci	fic mea	ining				Canape	
1♣	11+, 3+ cl	ubs				1♥ 11+	, 5+ he	earts			
1 🍁	11+, 3+ di	amond	S			14 11+	, 5+ sp	ades			
1NT	15 - 17								may contain 5 c	ard Major 🗶	
1N7	Responses	2 :	stayman	1		Other	:				
2	transfe	er to he	arts			2♠ tra	ansfer t	o club	os, 3 ♣ = like		
1	transfe	er to sp	ades			2NT tra	ansfer t	o diar	nonds, 3♦ =	like	
0	ther 3♣/♦	/ V / _ -	6 card su	ıit with slam ir	nterest						
2	strong										
	weak with	6♥ or	6♠								
2	weak with	two su	its same	colour 5/5, 秦	& ∲ or	♦ &♥					
				& ∀ or ♦ & ♠							
	NT 20 - 22				;	3NT gai	mbling				
other											
				2. PF	RE-A	LER	TS				
2♣	over 1M is	3-way	, 3 card L	R, nat, bal G		Bergen					
2	= colour, 2	2 ♠ = od	ds								
			3. CC	MPETITI	VE BI	DS/C	VER	CAL	LS		
Negative doubles through 4♠ Jump overcalls v					alls we	veak					
Responsive doubles through 4 Unusual NT Io			lov	ower suits							
1NT o	vercall - imm	ediate	15 -18	Imme		ediate cue of minor		Major	s 5/5 wide ra	nge	
1NT o	overcall - re-o	pening	11 - 14		Immed	mediate cue of Major		Other major/minor 5/5 wide range			
Over weak twos X for takeout Ov			Ove	er opening threes X for takeout							
Over	opponent's 1	VT 2	majors,	, 2♦ long maj	or, 2 V /	♦ 5+ ∀ /9	and 4	4+ mii	nor, X of SNT	= 4M and 5+m	

Describe strength, minimum length, or specific meaning

	Describe stre	ngtn,	minimum length, or specifi	ic mea	aning		
1♣ 1♦	4+ diamonds, 5+ hcp	2	5+ clubs, 9 - 11 hcp	3	splinter		
1♥	4+ hearts, 5+ hcp	2	weak jump	3 Y	splinter		
1	4+ spades, 5+ hcp	2	weak jump	3 ♠	splinter		
1NT	6-10, 12 bal	2NT	10-12, bal, no major	3NT	13-15, bal		
2♣	4+ clubs, 11+ hcp	3 -	5+ clubs, 5 - 8 hcp	4 ♣	preempt		
other							
I ♦ 1 ♥	4+ hearts, 5+ hcp	2	weak jump	3	splinter		
1♠	4+ spades, 5+ hcp	2	weak jump	3 ♠	splinter		
1NT	6-9 bal	2NT	10-12 bal, no major	3NT	13-15 bal		
2	5+ clubs, 11+ hcp	3 -	5+ diamonds, 9 - 11 hcp	4	splinter		
2	4+ diamonds, 11+ hcp	3	4+ diamonds, 5 - 8 hcp	4	preempt		
other	·						
♥ 1♠	4+ spades, 5+ hcp	2	3+ hearts, 5-9 hcp	3	4+ hearts, 6-9 hcp		
	6-11 bal		weak jump		4+ hearts, 3-5 hcp		
	3 way - 3 card LR,nat,bal	2NT	4+hearts, 13+ hcp	3	splinter, 10-14 hcp		
2	5+ diamonds, 11+ hcp	3-	4+ hearts, 9-11 hcp	3NT	4 hearts, 12-14 bal		
other							
1 ♠ 1NT	6-11 bal	2	3+ spades, 5-9 hcp	3	6 hearts, 9-11		
2♣	3 way - 3 card LR,nat,bal	2NT	4+ spades, 13+ hcp	3 ♠	4+ spades, 3-5 hcp		
2	5+ diamonds, 11+ hcp	3 -	4+ spades, 9-11 hcp	3NT	4 spades, 12-14 bal		
2	5+ hearts, 11+ hcp	3	4+ spades, 6-9 hcp	4 ♣	splinter, 10-14 hcp		
other	1S - 4D/H = splinter, 10 -	14 hc	р				
1NT 3♣	6+ clubs, 14+ hcp	3♠	6+ spades, 14+ hcp	4	6+ spades, 9+ hcp		
3	6+ diamonds, 14+ hcp	3NT	to play	4	6+ hearts, 3- 2 hcp		
	6+ hearts, 14+ hcp	4	6+ hearts, 9+ hcp	4	6+ spades, 3-12 hcp		
other							
2♣ 2♦	weak or waiting	2NT	9-11 bal	3	6+ hearts, solid suit		
2	5+ hearts, 8+ hcp	3 -	5+ clubs, 8+ hcp	3 ♠	6+ spades, solid suit		
2	5+ spades, 8+ hcp	3	5+ diamonds, 8+ hcp	3NT	12+ bal		
other							
2♦ 2♥	correctable	3♣	6+ clubs, forcing	3	correctable		
	correctable		6+ diamonds, forcing		to play		
_	forcing inquiry		correctable	•	asks for tranfer to M		
	4♦ asks for M, 4♥/♠ = to			•			
otes	, = 1	,					

other	4♦ asks for M, 4♥/♠ = to	play	
Notes			

2 2									
3♣ correctable other 4♣ asks for M, 4♣ to play 2♣ 2NT forcing inquiry 3♣ correctable 3♣ to play 2♣ 2NT forcing inquiry 3♣ correctable 3♣ correctable 3♣ to play 4♣ to play 2NT 3♣ puppet stayman 3♣ Minors, slam interest 3♣ 6+ spades, 5+ hcp 3♣ 5+ hearts 3NT to play 4♣ 6+ clubs, 9+ hcp 3♣ 5+ spades other 9. CONVENTIONS Unusual NT: Lower 2 unbid suits 4th Suit Forcing One round NT Checkback N Priorities: 3 card support, other major, up the line Defence to 3NT opening X = values, bids natural Defence to Opening Twos X for takeout Multi 2♠ X = 14+ hcp COther 2-s X = take out Defence 1♣ X = majors, 1NT = minors, 2♠ = weak major, 2♥ = 5/5 colour ♣&♠ or ♠&♥, to 2♠ = 5/5 odd suits ♣&♥ or ♠&♠ strong 2♠ : X = majors, 2NT = minors, jumps weak ♣ Over 1NT Interference take out X, nat Lebensohl - other uses N/A Take out of 4 level pre-empts 4♣ X = take out 4♠ X = take out	2♥ 2♠	correctable	3◆	correctable	3NT	to play			
other 4	2N7	forcing inquiry	3 Y	to play	4♣	asks for tranfer to M			
2♠ 2NT forcing inquiry 3♣ correctable 3♣ correctable 3♣ correctable 3♣ correctable 3♣ correctable 3♣ to play 4♣ 6+ spades, 5+ hcp 3♣ 5+ hearts 3NT to play 4♣ 6+ hearts, 5+ hcp 3♣ 5+ spades 4♣ 6+ hearts, 5+ hcp 4♠ 6+ diamonds, 9+ hcp 6H of the priorities: 3 card support, other major, up the line 2NT Checkback 3NT opening 3↑ 5+ spades 4♣ 6+ hearts, 5+ hcp 4♠ 6+ diamonds, 9+ hcp 6H of the priorities: 3 card support, other major, up the line 2NT Checkback 3NT opening 3↑ 5+ spades 4♣ 6+ hearts, 5+ hcp 4♠ 6+ diamonds, 9+ hcp 6H of the priorities: 3 card support, other major, up the line 2NT Checkback 3NT opening 3↑ 5+ spades 4♠ 10+ play 4♠ 6+ spades, 5+ hcp 4♠ 6+ clubs, 9+ hcp 6+ clubs, 9+ hcp 6+ clubs, 9+ hcp 6+ diamonds, 9+ hcp 6H of the play 6H of play 6H o	3♣	correctable	3♠	correctable	4 \	to play			
3♣ correctable 3♣ correctable 3♦ correctable 3NT to play 4♣ to play other 4♠ asks for M 2NT 3♣ puppet stayman 3♠ Minors, slam interest 3NT to play 4♠ 6+ spades, 5+ hcp 3♦ 5+ hearts 3NT to play 4♠ 6+ clubs, 9+ hcp other 9. CONVENTIONS Unusual NT: Lower 2 unbid suits 4th Suit Forcing One round NT Checkback NPriorities: 3 card support, other major, up the line Defence to 3NT opening X = values, bids natural Defence to Opening Twos X for takeout Multi 2♠ X = 14+ hcp Other 2-s N = majors, 1NT = minors, 2♠ = weak major, 2♥ = 5/5 colour ♣&♠ or ♠&♥, to 2♠ = 5/5 odd suits ♣&♥ or ♠&♠ strong ♣ Over 1NT Interference take out X, nat Lebensohl - other uses N/A Take out of 4 level pre-empts 4♠/4♠ X = take out 4♠ X = take out	othe	4♦ asks for M, 4♠ to play	'						
3 correctable other 4 aks for M 2NT 3♣ puppet stayman 3♠ Minors, slam interest 3NT to play 4♠ 6+ spades, 5+ hcp 3♦ 5+ hearts 3NT to play 4♦ 6+ clubs, 9+ hcp 3♦ 5+ spades 5+ spades 6+ hearts, 5+ hcp 4♠ 6+ diamonds, 9+ hcp 2. CONVENTIONS Unusual NT: Lower 2 unbid suits 4th Suit Forcing One round NT Checkback N Priorities: 3 card support, other major, up the line Defence to 3NT opening X = values, bids natural Defence to Opening Twos X for takeout Multi 2♠ X = 14+ hcp RCO style 2-s X = 14+ hcp Other 2-s X = take out Defence 1♣: X = majors, 1NT = minors, 2♠ = weak major, 2♥ = 5/5 colour ♣&♠ or ♠&♥, to 2♠ = 5/5 odd suits ♣&♥ or ♠&♠ strong ♣ Over 1NT Interference take out X, nat Lebensohl - other uses N/A Take out of 4 level pre-empts 4♣/4♠ X = take out 4♠ X = take out	2♠ 2N7	forcing inquiry	3 Y	correctable	4 ♣	asks for tranfer to M			
other 4 asks for M 2NT 3♣ puppet stayman 3♠ 5+ hearts 3NT to play 5+ spades 5+ spades 6+ hearts, 5+ hcp 4♠ 6+ diamonds, 9+ hcp 3♥ 5+ spades Other 9. CONVENTIONS Unusual NT: Lower 2 unbid suits 4th Suit Forcing One round NT Checkback NPriorities: 3 card support, other major, up the line Defence to 3NT opening X = values, bids natural Defence to Opening Twos Nt for takeout Multi 2♠ X = 14+ hcp RCO style 2-s X = 14+ hcp Other 2-s X = take out Defence 1♣: X = majors, 1NT = minors, 2♠ = weak major, 2♥ = 5/5 colour ♣&♠ or ♠&♥, to 2♠ = 5/5 odd suits ♣&♥ or ♠&♠ strong ♣ Over 1NT Interference take out X, nat Lebensohl - other uses N/A Take out of 4 level pre-empts 4♣/4♠ X = take out 4♠ X = take out	3-	correctable	3 ^	correctable	4	to play			
2NT 3♣ puppet stayman 3♠ Minors, slam interest 3♦ 5+ hearts 3NT to play 4♦ 6+ clubs, 9+ hcp 3♦ 5+ spades 4♣ 6+ hearts, 5+ hcp 4♠ 6+ diamonds, 9+ hcp 9. CONVENTIONS Unusual NT: Lower 2 unbid suits 4th Suit Forcing One round NT Checkback N Priorities: 3 card support, other major, up the line Defence to 3NT opening X = values, bids natural Defence to Opening Twos X for takeout Multi 2♠ X = 14+ hcp RCO style 2-s X = 14+ hcp Other 2-s X = take out Defence 1♣: X = majors, 1NT = minors, 2♠ = weak major, 2♥ = 5/5 colour ♣&♠ or ♠&♥, 2♠ = 5/5 odd suits ♣&♥ or ♠&♠ strong ♣ Over 1NT Interference take out X, nat Lebensohl - other uses N/A Take out of 4 level pre-empts 4♣/4♠ X = take out 4♠ X = take out	3◆	correctable	3NT to play	to play	4	to play			
3	othe	4♦ asks for M							
9. CONVENTIONS Unusual NT: Lower 2 unbid suits 4th Suit Forcing One round Game force X NT Checkback N Priorities: 3 card support, other major, up the line Defence to 3NT opening X = values, bids natural Defence to Opening Twos X for takeout Multi 2♠ X = 14+ hcp RCO style 2-s X = 14+ hcp Other 2-s X = take out Defence 1♣: X = majors, 1NT = minors, 2♠ = weak major, 2♥ = 5/5 colour ♣&♠ or ♠&♥, to 2♠ = 5/5 odd suits ♣&♥ or ♠&♠ strong ♣ Over 1NT Interference take out X, nat Lebensohl - other uses N/A Take out of 4 level pre-empts 4♣/4♠ X = take out 4♠ X = take out	2NT 3♣	puppet stayman	3	Minors, slam interest	4	6+ spades, 5+ hcp			
Unusual NT: Lower 2 unbid suits 4th Suit Forcing One round	3◆	5+ hearts	3NT	to play	4	6+ clubs, 9+ hcp			
Unusual NT: Lower 2 unbid suits 4th Suit Forcing One round	3♥	5+ spades	4	6+ hearts, 5+ hcp	4	6+ diamonds, 9+ hcp			
Unusual NT: Lower 2 unbid suits 4th Suit Forcing One round	othe								
Unusual NT: Lower 2 unbid suits 4th Suit Forcing One round		g	. C	ONVENTIONS					
Ath Suit Forcing One round NT Checkback Priorities: 3 card support, other major, up the line Defence to 3NT opening	Hnusua								
NT Checkback			7			Gamo force			
Defence to 3NT opening X = values, bids natural Defence to Opening Twos X for takeout Multi 2			2 00	rd cupport, other major, up	tha li				
Defence to Opening Twos X for takeout Multi 2					uie ii	ne			
Multi 2									
RCO style 2-s $X = 14+ hcp$ Other 2-s $X = take out$ Defence $1 - 2 + 2 + 2 + 2 + 2 + 2 + 2 + 2 + 2 + 2$	Defenc	e to Opening Twos X to	r take	out					
Other 2-s	Multi 2♦ X = 14+ hcp								
Defence 1♣: X = majors, 1NT = minors, 2♦ = weak major, 2♥ = 5/5 colour ♣&♠ or ♦&♥, to 2♠ = 5/5 odd suits ♣&♥ or ♦&♠ strong 2♠: X = majors, 2NT = minors, jumps weak Over 1NT Interference take out X, nat Lebensohl - other uses N/A Take out of 4 level pre-empts 4♣/4♦ X = take out 4♥ X = take out	RCO style 2-s $X = 14 + hcp$								
to 2♠ = 5/5 odd suits ♣&♥ or ♦&♠ strong 2♠ : X = majors, 2NT = minors, jumps weak • Over 1NT Interference take out X, nat Lebensohl - other uses N/A Take out of 4 level pre-empts 4♣/4♠ X = take out 4♥ X = take out 4♠ X = take out	Other 2-s X = take out								
strong 2♣: X = majors, 2NT = minors, jumps weak Over 1NT Interference take out X, nat Lebensohl - other uses N/A Take out of 4 level pre-empts	Defence 1♣: X = majors, 1NT = minors, 2♦ = weak major, 2♥ = 5/5 colour ♣&♠ or ♦&♥.								
Over 1NT Interference take out X, nat Lebensohl - other uses N/A Take out of 4 level pre-empts 4*/4 X = take out 4* X = take out									
Over 1NT Interference take out X, nat Lebensohl - other uses N/A Take out of 4 level pre-empts 4*/4 X = take out 4* X = take out 4* X = take out	strong 2♣: X = majors, 2NT = minors, jumps weak								
Lebensohl - other usesN/ATake out of 4 level pre-empts $4 4/4 \Rightarrow$ X = take out4 X = take outX = take out									
Lebensohl - other uses N/A Take out of 4 level pre-empts $44/4$ $X = take out$ $4 \times X = take out$ $X = take out$	Over 1N	T Interference take out	Χn	at					
Take out of 4 level pre-empts $4 \clubsuit / 4 \spadesuit$ $X = \text{take out}$ $4 \heartsuit$ $X = \text{take out}$, , , , ,	~.					
4 $✓$ $X = \text{take out}$ 4 \bigstar $X = \text{take out}$				4 /4					
1.		• •							
10. OTHER NOTES	4		2 4						