

4. BASIC RESPONSES

Jump raises - minors	Weak Raise, 3-8p (Inverted)
Jump raises - Majors	Weak Raise, 0-6p, preempt (Bergen/)
Jump shifts after minor opening	Raise
Jump shifts after Major opening	Bergen raises (3♦ weaker than 3♣)
Responses to strong 2 suit open.	2D automatic relay
Responses to 2NT opening	transfers to majors; 3C=Puppet stayman

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	A/Q for odd/even; K for count	See below
Four or more with an honour	3rd or 5th highest	4th highest
From 4 small	3rd highest	high pip
From 3 cards (no honour)	3rd highest	MUD
In partner's suit	as above	as above
Discards	Odd/Even (Encourage/suit pref)	Lavinthal (suit preference)
Count	Natural Count	Natural Count
Signal on partner's lead:	Low encourage	Low encourage
Signal on declarer's lead:	When given, count	
Notes Honour leads vs NT: A Q ask for odd even signal; K asks for count.		
	Underlead touching honours if 3 card suit	

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 0341 4♣ Gerber when?

Slam Notes

Cue Bids 1st or 2nd round controls

Asking Bids

7. OTHER CONVENTIONS

4th suit forcing to game	Lebensohl after reverses and jump shifts
Splinters	conventional raises 1m-Jump shift
Bergen raises	
Cue raises	Jacoby Raise 1S-2NT & 1H-2S
Long suit trial bids	XYZ

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XYZ (2♣;2♦) applies after 1x-1y,1N

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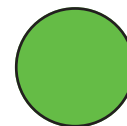
2♣=puppet to 2♦; Responder passes or invites

2♦=GF. Opener rebids up the line.

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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	1012843	Philip Lagrange
& Names:	20915	Jon Free
Basic System:	Standard	June 2017
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+, ♣2+	1♥ 11+, ♥5+
1♦ 11+, ♦3+	1♠ 11+, ♠5+
1NT 15-17p	may contain 5 card Major <input checked="" type="checkbox"/>

1NT Responses 2♣ Stayman	
2♦ trf to H	2♠ trf to one minor or ask
2♥ trf to S	2NT trf to D or inv
other 3suit=natural, strong, 6+ suit	

2♣ 22+ balanced or 21+ unbalanced or 9 tricks in Major or 10 tricks in minor

2♦ 6 card major suit, Less than opening bid, typically 6-10p

2♥ ♥5+ & Other4+; Less than opening bid, typically 6-10p

2♠ ♠5+ & minor 4+; Less than opening bid, typically 6-10p

2NT 20-21p balanced

3NT Long Major

other

2. PRE-ALERTS

1Major-2C can be C3(2)

In competition Some New suits NF

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4S Jump overcalls weak

Responsive doubles through 4H Unusual NT 5/5 2 lowest unbid suit

1NT overcall - immediate 16-18, System on Immediate cue of minor 2♦ = 5/5 majors, 9+p 2♣=♣

1NT overcall - re-opening 11-15, System on Immediate cue of Major 5OM/5m, 9+

Over weak twos T/O X, 2NT:16-18p Over opening threes T/O X

Over opponent's 1NT [Asptro] 2C|2D|2M 10-16p; 2C=H5+m4+ or H4m5+ or H4+/S5+

2D=S5+m4+ or S4m5+ or S4H5+; 2M-natural long M, 3m-natural long m,

[Plus] X=penalty 2N=C5+D5+, 10-16p OR GF2 suiter(5/5+, strong)

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ ♦ 4+, 6+p	2♦ ♣ Raise	3♦ 4+, Splinter raise12-15
1♥ ♥4+, 6+p	2♥ ♣ Raise	3♥ 4+, Splinter raise12-15
1♠ ♠4+, 6+p	2♠ ♣ Raise	3♠ 4+, Splinter raise12-15
1NT 6-10p	2NT No 4M, 13-14 flattish	3NT No 4M, ♦4333 15-16p
2♣ No 4M, ♣4+, 12+p	3♣ No 4M; ♣5+, 3-8p	4♣ ♣6+, weak raise
other 3D, 3M Splinters show 12-15p; 4M/5D-natural and descriptive		
1♦ 1♥ ♥4+, 6+p	2♥ ♦ Raise	3♥ 4+, Splinter raise12-15
1♠ ♠4+, 6+p	2♠ ♦ Raise	3♠ 4+, Splinter raise12-15
1NT No 4M, 6-9p	2NT No 4M, 13-14 flattish	3NT No 4M, ♣4333, 15-16p
2♣ ♣5+, no 4M, 10+p	3♣ ♦ Raise	4♣ 4+, Splinter, slam try
2♦ ♦4+, no 4M, 12+p	3♦ ♦4+, No 4M 3-8p	4♦ ♦6+, weak raise
other 3M Splinters show 12-15p; 4M/5C-natural and descriptive		
1♥ 1♠ ♠4+, 6+p	2♥ ♥3, 8-10p	3♦ ♥4+, (6)7-9p
1NT ♠<4, 5-10p	2♠ ♥4+ GF Raise	3♥ ♥4+, 0-6p
2♣ ♣3+, 10+p	2NT ♥3, flattish, 11+p	3♠ ♥4+, Splinter raise9-12
2♦ ♦5+, 10+p	3♣ ♥4+, 10-11p	3NT Raise
other 4m-Splinter raise(9-12p). 4H-♥5+,weak. 4S/5m-natural, descriptive. 4NT-KC		
1♠ 1NT 6510p	2♠ ♠3,8-10p	3♥ Raise, ♥ splinter
2♣ ♣3+,10+p	2NT ♠4+, GF, 12+p	3♠ ♠4+, 0-6p
2♦ ♦4+, 10+p	3♣ ♠4+,10-11p	3NT Raise
2♥ ♥5+, 10+p	3♦ ♠4+, (6)7-9p	4♣ ♠4+, ♣ Splinter, raise
other 4D-♦ splinter, raise (splinters show 9-12p) .4H/5m-natural,descriptive		
1NT 3♣ gd 6+ suit,slam try	3♠ gd 6+,suit, slam try	4♦ ♠
3♦ gd 6+ suit, slam try	3NT to play	4♥ to play
3♥ gd 6+ suit, slam try	4♣ ♥	4♠ to play
other 4NT-invite to 6NT; 5NT-invite to 7NT, otherwise go to 6NT		
2♣ 2♦ Automatic	2NT .	3♥ .
2♥ .	3♣ .	3♠ .
2♠ .	3♦ .	3NT .
other .		
2♦ 2♥ Pass or correct	3♣ natural, nf	3♠ Pass or correct
2♠ Pass or correct	3♦ natural, nf	3NT natural, nf
2NT strong enquiry	3♥ Pass or correct	4♣ raise
other		

Notes

2♥ 2♠ Pass or correct	3♦ natural, nf	3NT to play
2NT strong enquiry	3♥ natural, nf, Raise	4♣ splinter raise
3♣ Pass or correct	3♠ splinter raise	4♥ to play
other 4♦ splinter raise		
2♠ 2NT strong enquiry	3♥ natural, nf	4♣ splinter raise
3♣ Pass or correct	3♠ natural, nf, Raise	4♥ to play
3♦ natural, nf	3NT to play	4♠ to play
other 4♦ splinter raise		
2NT 3♣ puppet stayman	3♠ Ask	4♦ ♦
3♦ trs to ♥	3NT to play	4♥ to play
3♥ trs to ♠	4♣ ♣	4♠ to play
other 4NT-invite slam		

9. CONVENTIONS

Unusual NT: 2 lowest unbid suit

4th Suit Forcing One round Game force

NT Checkback Priorities: 2D=FG; opener bids up the line (xyz)

Defence to 3NT opening X-penalty, suits-natural

Defence to Opening Twos X-T/O, 2NT-16-18p

Multi 2♦ CTP

RCO style 2-s CTP

Other 2-s CTP

Defence 1♣ : {Replace with your defence to strong 1♣ openings}
to 2N=♣♦ 2♣=♥&other 2♦=♠&other 1N=long minor X=good hand
strong 2♣ : {Replace with your defence to strong 2♣ openings}
♣ X=♠5 & other5(4) 2N=♥5+ & minor5(4) 3 N=♣♦

Over 1NT Interference Lebensohl

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ X-T/O

4♥ X-T/O, 4NT- C&D 4♠ X=values, 4N=2 suited

10. OTHER NOTES

Bergen raises on after 1H(1S)-2S=Jacoby, 2NT-natural, 2m natural F1, X-neg 1Nt-7-10p

Bergen raises & Jacoby on after 1M(X)- XX=10+,2lower gd suits,nf.1NT-7-10p