## **4. BASIC RESPONSES**

Jump raises - minors Limit 6-9 with 5+ Jump raises - Majors 1♥-3♥ and 1♠-3♠ both weak. Weak Jump shifts after minor opening Bergen Jump shifts after Major opening

Responses to 2NT opening

Responses to strong 2 suit open. 2+=0-1 control

Simple Stayman and transfers

	5. PLAY CONVENT	IONS Show priorities				
	Versus Suit (or both)	Versus NoTrump (if different)				
Leads Sequences:	Overlead all	Overlead all				
Four or more with an honour	4th	4th				
From 4 small	2nd Top	4th				
From 3 cards (no honour)	Middle	Bottom				
In partner's suit	Natural	Natural				
Discards	High Encourange	Low Encourage				
Count	High-Low = Even	High-Low = Even				
Signal on partner's lead:	High Encourage	High Encourage				
Signal on declarer's lead:	Natural Count					
Notes						

6. SLAM CONVENTIONS 4NT: Blackwood X RKCB 03,14 4 Gerber when? Slam Notes Cue Bids Asking Bids 7. OTHER CONVENTIONS Lebinshohl Cue bids Long Suit Try 2 Way checkback **Bergen Raises** Dopi www.abf.com.au PDF Form Rev. 17D23 by RoL MyRev.



## **AUSTRALIAN BRIDGE FEDERATION INC.**



## STANDARD SYSTEM CARD

ABF Nos.	959529^	Chen Ding				
& Names:	546623	Daoping N	ie			
Basic System:		1 0				
Brown Sticker	Clas	sification: G	reen X	Blue	Red	Yellow
		1. OP	ENINC	BIDS		
Describe streng	gth, minimum	length, or spec	ific meaning	]		Canape
1♣ 3+,11-22			1♥	5+,11-22	2	
1 3+,11-22			1♠	5+,11-22	2	
<b>1NT</b> 15-17					may contain 5 d	card Major 🛛 🗙
1NT Responses	2 <b>♣</b> Simple	e Stayman				
2 Trans	fer to 💙		2	Minors	ask	
2♥ Trans	fer to 🛧		2N	T Clubs /	Diamonds	
other						
2. Game Fo	rce					
2 11-15, 5-4	4 majors					
2♥ 6+♥ Wea	ak					
2♠ 6+ ♠ Wea	ak					
2NT 21-22			3N1	Solid Su	ıit	
other						
		2. PI	RE-AL			
Occasional li	ght opening	S	1♥	/1 <b>♠</b> - 1nt =	= One round force	)
Overcalls						
	3. 0	COMPETIT	VE BIDS	S / OVEF	RCALLS	
Negative doubles the	nrough 4	Jump over				
Responsive doubles	s through 4	Unusual	NT Lowe	st		
1NT overcall - imme	ediate 15-18	8	Immediate of	cue of minor	Both Majors	
1NT overcall - re-op	pening 13-1	5	Immediate of	cue of Major	Other Major + M	inor
Over weak twos x=take out Over opening threes x=take out						
Over opponent's 1N	T x=Pena	Ity (for both w	eak and st	rong NT)		

Cappelletti, 2♣=Single suited, 2♦ = Majors, 2♥=♥+minor, 2♠=♠+minor

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8. RESPONSES TO OPENING BIDS					
	Describe strer	ngth,	minimum length, or specifie	c mea	aning
1♣ 1♦	Nat, 4+, Forcing 1	2�	Nat, 4+, Forcing 1	3�	Weak, 5+
1 🖤	Nat, 4+, Forcing 1	2 💙	6-8,5+ <b>♠</b> and 4♥	3 🧡	Weak,
1♠	Nat, 4+, Forcing 1	2	6-8,5+ <b>♠</b> and 5+♥	3♠	Weak,
1NT	Nat, 6-11	2NT	12+ Inv	3NT	To Play
2♣	Nat, 4+, Forcing 1	3	6-9 5+♣	4	Weak
other					
1 1 1	Nat, 4+, Forcing 1	2 💙	6-8,5+ <b>♠</b> and 4♥	3 💙	Weak
1♠	Nat, 4+, Forcing 1	2	6-8,5+ <b>♠</b> and 5+♥	3♠	Weak
1NT	6-11	2NT	12+lnv	3NT	To Play
2♣	11+,4+,Game Force	3♣	Suit, 10+	4	Weak
2�	11+,4+,Game Force	3�	6-9 5+♦	4�	Weak
other					
1♥ 1♠	Nat, 4+,F1	2 💙	6-9 3+	3♦	10-11, 4+♥
1NT	6-11, F1	2	5-9, 6 card suit	3 🧡	Weak
2♣	12+, Game Force	2NT	15+ Game Force	3♠	Weak
2�	12+, Game Force	3♣	7-9, 4+♥	3NT	To Play
other					
1 🛧 1NT	6-11, F1	2	6-9,3+	3♥	Weak
2♣	12+, Game Force	2NT	15+ Game Force	3♠	Weak
2�	12+,Game Force	3	7-4, 4+♠	3NT	To Play
2 💙	12+ Game Force	3�	10-11, 4+🛧	4	Splinter
other					
1NT 3♣	4-7, Natural	3	♦ slam try	4�	۷
3�	4-7, Natural	3NT	To play	4 💙	*
3♥	🛧 Slam Try	4	Ace Ask	4	Weak
other					
24 2	Negative , 0 - 1 Control	2NT	4 Controls	3 💙	۷
2 💙	2 Controls	3	5 Controls	3	*
2♠	3 Controls	3�	6 Controls	3NT	To play
other					
2 2 2	Weak	3♣	To play	3	Inv
2	Weak		To Play	3NT	To play
2NT	Ask Singelton	3 💙	Inv		Splinter
other					
Notes					

2♥ 2♠	Natural	3♦	Game Fo	rce	3NT	To play	
2N1	Ask Singelton	3 💙	To play		4	Splinter	
34	Game Force	3♠	To play		4♥	To play	
othe	r						
2 <b>4</b> 2NT	Ask Singelton	3 💙	Natural		4	Splinter	
34	Game Force	3♠	To Play		4♥	Splinter	
3🔶	Game Force	3NT	To Play		4	To Play	
othe	r						
2NT 34	Stayman	3	Minors As	sk	4�	♥	
3♦	•	3NT	To play		4♥	•	
3♥	•	4	Ace Ask		4	1 Minor, Weak	
othe	r						
	9	. C	ONVE	NTIONS			
Jnusua	INT:						
4th Sui	t Forcing One round	٦				Game force	
NT Checkback X Priorities:							
Defence to 3NT opening Non-Leaping Micheals							
Defence to Opening Twos 2nt = 16-19 bal   Multi 2 x=values or strong							
	tyle 2-s x=values or strong						
Other 2		-					
	e Over Strong 1 and 2		– Maiore	NT bids are m	inor	<u></u>	
	Over Strong 1♣ and 2						
to			•				
	<b>strong</b> Over Strong 1 $\clubsuit$ and 2 $\clubsuit$ , X = Majors, NT bids are minors						
1♣/2•	Over Strong 1 and 2	2♣, X	= Majors,	NI bids are m	ninor	S	
Over 1	IT Interference Lebensh	lor					
Lebens	sohl - other uses Partne	er bid	s on doubl	е			
Take o	ut of 4 level pre-empts		4♣/4♦	DBL			
4 💙	DBL		4♠	DBL			
	1	0. C	DTHER	NOTES			