

4. BASIC RESPONSES

| | |
|----------------------------------|---|
| Jump raises - minors | Pre-emptive, 0-9 Hcp, 5-card support, no 4-card Major |
| Jump raises - Majors | 0-5 Hcp, 4-card support, no more than 1 defensive trick |
| Jump shifts after minor opening | Natural, weak at the 2 level |
| Jump shifts after Major opening | 1♥-2♠ = natural & weak. 1M-3♣ = Bergen raise. 1M-3♦ = NAT INV |
| Responses to strong 2 suit open. | 2♦ = semi-automatic waiting bid. Others = Natural & 8+ Hcp |
| Responses to 2NT opening | 3♣ = simple stayman. 3♦/♥ = transfer to ♥/♠ |

5. PLAY CONVENTIONS

Show priorities

| | Versus Suit (or both) | Versus NoTrump (if different) |
|---|---|-------------------------------|
| Leads Sequences: | Overlead all except AK stiff | |
| Four or more with an honour | 4th highest | |
| From 4 small | 2nd highest (then up, down) | |
| From 3 cards (no honour) | Middle-up-down | |
| In partner's suit | As others, but top of 3 small if shown SUP | |
| Discards | McKenney | |
| Count | Low-high = even | |
| Signal on partner's lead: | Low Encourage | |
| Signal on declarer's lead: | Count [V Suit contract, high [low] spot trump asks for high [low] other suit] | |
| Notes V NT, first card on their lead is attitude to continuation of opening lead suit (low = encourages) | | |
| Count on P's lead: A led, Q in dummy / 5+ level & K led (A lead denies K & asks for attitude) / v PRE | | |
| Suit Preference if no further trick available in the suit / if giving ruff / if crossing to partner's winner | | |

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 1430 4♣ Gerber when? 1NT opening or strong 2NT

Slam Notes

Cue Bids 1st and 2nd round controls equally shown up the line.
 Asking Bids RKCB ask-(interference)-?: Pass = 0 (after pass, X = penalty), X = 1 keycard

7. OTHER CONVENTIONS

| | |
|--|--|
| Unassuming cue bid | 1♥/♠:2♣ = a Bergen raise |
| Pre-empt-(interference)-X = Penalty | Inverted minors |
| Ogust after weak 2 M opening, WJS, WJO/C | 1♥/♠:2♣ = NAT FG, BAL FG or 3-c raise INV+ |
| INV+ Jacoby 2NT (on after interference) | |
| Splinters over 1Major opening | |

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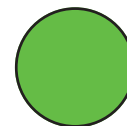
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MyRev. 2017-06-10 10:12

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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos. 961023 Ben LEUNG
 & Names: 1023152 Darren BRAKE
 Basic System: 2 over 1 Youth 03
 Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11/12+, 3 1♥ 11/12+, 5
 1♦ 11/12+, 3 1♠ 11/12+, 5
 1NT 15-17 may contain 5 card Major

1NT Responses 2♣ Simple Stayman
 2♦ 5+ ♥ suit, 0+ points 2♠ Artificial enquiry
 2♥ 5+ ♠ suit, 0+ points 2NT ♣'s, 6-card sign off or 5-card FG
 other 3♣ = ♦'s, 6-card sign off or 5-card FG. 3♦ = 3-c M, asks for any 5 card Major

2♣ If BAL, 22+ (can include 5-c M). If UNBAL, within 1 playing trick of game & 4+ defensive tricks
 2♦ 6-card ♥ or ♠ suit, about 6-10
 2♥ 5♥ & 4+ card minor, about 6-10
 2♠ 5♠ & 4+ card minor, about 6-10
 2NT 20-21 balanced, may have 5-c Major 3NT AKQx 7 or AKx 8 in a minor, no outside A/K
 other

2. PRE-ALERTS

1♥/♠ -1NT = (5)6-12, Semi-forcing
 1♥/♠:2♣ = NAT FG, BAL FG or 3-c raise INV+

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4♦ Jump overcalls Weak
 Responsive doubles through 4♦ Unusual NT Lower 2 unbid suits
 1NT overcall - immediate 15-17 with stop Immediate cue of minor (over 3+ minor) 5/5 in Majors
 1NT overcall - re-opening 13-16 no stop promised Immediate cue of Major 5 in other Major, 5 minor
 Over weak twos 2NT = 15-17, X = Takeout Over opening threes X = Takeout
 Over opponent's 1NT X = penalty or 5-card minor with 4-card Major or strong hand
 2♣ = Both Majors [ADV usually bids 2M or 2♦ (asks intervenor to pick their own best M)]
 2♦ = 6-card Major. 2Major = 5-card Major & 4+card minor. 2NT = Both minors. 3lvl = NAT

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

| | | |
|---|-----------------------------|-------------------------------|
| 1♣ 1♦ 5+, 3-card suit | 2♦ 2-5, 6-card suit | 3♦ Weak, 7-card suit |
| 1♥ 6+, 4-card suit | 2♥ 2-5, 6-card suit | 3♥ Weak, 7-card suit |
| 1♠ 6+, 4-card suit | 2♠ 2-5, 6-card suit | 3♠ Weak, 7-card suit |
| 1NT 8-10, no M unless 4333 | 2NT 10/11-12, balanced | 3NT 13-15, balanced |
| 2♣ 10+, (4)5.P/hand = 5-9 | 3♣ 5-9,5-c. P/hand =10-11 | 4♣ Pre-emptive |
| other If less than 8 points & cannot bid M or raise ♣, bid 1♦ rather than 1NT | | |
| 1♦ 1♥ 6+, 4-card suit | 2♥ 2-5, 6-card suit | 3♥ Weak, 7-card suit |
| 1♠ 6+, 4-card suit | 2♠ 2-5, 6-card suit | 3♠ Weak, 7-card suit |
| 1NT 6-9/10 | 2NT 10/11-12, balanced | 3NT 13-15, balanced |
| 2♣ FG, 4-card suit | 3♣ Weak, 7-card suit | 4♣ Not used |
| 2♦ 10+, (4)5.P/hand = 5-9 | 3♦ 5-9,5-c. P/hand =10-11 | 4♦ Pre-emptive |
| other | | |
| 1♥ 1♠ 6+, 4-card suit | 2♥ 6-10, 3+ support | 3♦ 10-12, 6-c, unbalanced |
| 1NT (5)6-12, 0-3 ♠'s, semiF | 2♠ 2-5, 6-card suit | 3♥ 0-5,4-c,0-1 defensive T |
| 2♣ NAT FG,BAL FG or 3-c INV+ | 2NT 10+, 4-card support | 3♠ Concealed splinter,10-12 |
| 2♦ FG, 4-card suit | 3♣ 6-9, 4-card support | 3NT High range splinter,12-15 |
| other 1M:3♣, 3♦ = range ask [3M = minimum, 3oM = maximum] | | |
| 1♠ 1NT (5)6-12. Semi-forcing | 2♠ 6-10, 3+ support | 3♥ Weak, 7-card suit |
| 2♣ NAT FG,BAL FG or 3-c INV+ | 2NT 10+, 4-card support | 3♠ 0-5,4-c,0-1 defensive T |
| 2♦ FG, 4-card suit | 3♣ 6-9, 4-card support | 3NT Concealed splinter,10-12 |
| 2♥ FG, 5-card suit | 3♦ 10-12, 6-c,unbalanced | 4♣ Specified splinter,13-15 |
| other | | |
| 1NT 3♣ Transfer to ♦, S/O or FG | 3♠ 0-1 ♠, 3♥, FG | 4♦ Not used |
| 3♦ 3-c M, asks for any 5-c M | 3NT To play | 4♥ To play |
| 3♥ 0-1♥, 3♠, FG | 4♣ Ace ask (Gerber) | 4♠ To play |
| other 4NT = Natural quantitative invite in NT (as is over 1 level opening, eg 1♦-4NT) | | |
| 2♣ 2♦ 0+, Semi-auto waiting | 2NT 8-12, mainly Q's & J's | 3♥ Not used |
| 2♥ 8+ Hcp, good 5-card suit | 3♣ 8+ Hcp, good 5-card suit | 3♠ Not used |
| 2♠ 8+ Hcp, good 5-card suit | 3♦ 8+ Hcp, good 5-card suit | 3NT Not used |
| other 2♣-2♦; any suit [F1]-lower of cheaper minor (or 3NT over 3♦) = 0 trick (denies K or 2 Q's). | | |
| 2♦ 2♥ Pass if ♥, else bid 2♠ | 3♣ NAT,F,16+ pts, no M fit | 3♠ Pass if ♠, else bid 4♥ |
| 2♠ Pass if O has ♠,INV+ if ♥ | 3♦ NAT,F,16+ pts, no M fit | 3NT To play |
| 2NT Artificial,F,asks for info | 3♥ Pass if ♥, else bid 3♠ | 4♣ Not used |
| other | | |

Notes (1any): Pass: (1NT): X = T/O

2NT Ogust: 3♣+ steps = min/bad suit, min/good suit, max/bad suit, max/good suit, AKQ (if possible)

| | | |
|---|--------------------------|----------------------|
| 2♥ 2♠ Natural, sign off | 3♦ Game try in ♥ | 3NT To play |
| 2NT Various, puppet to 3♣ | 3♥ Preemptive sign off | 4♣ Not used |
| 3♣ Pass or correct to 3♦ | 3♠ Natural, invitational | 4♥ Make or sacrifice |
| other 2M-2NT;3♣ (forced)-? pass or below 3M = S/O,3NT = what m?,suit above 3M = STR NAT | | |
| 2♠ 2NT Various, puppet to 3♣ | 3♥ Natural, invitational | 4♣ Not used |
| 3♣ Pass or correct to 3♦ | 3♠ Preemptive sign off | 4♥ Make or sacrifice |
| 3♦ Game try in ♠ | 3NT To play | 4♠ Make or sacrifice |
| other | | |
| 2NT 3♣ Simple Stayman | 3♠ Not used | 4♦ Not used |
| 3♦ 0+, 5-card ♥ suit | 3NT To play | 4♥ To play |
| 3♥ 0+, 5-card ♠ suit | 4♣ Ace ask (Gerber) | 4♠ To play |
| other Same responses used after 2♣-2♦; 2NT | | |

9. CONVENTIONS

Unusual NT: Lower 2 unbid suits

4th Suit Forcing One round FG if after 4SF, RESP bids at 3 level Game force

NT Checkback Priorities:

Defence to 3NT opening If 3NT = m:X = PEN,4♣ = both M,4♦ = a M,4M = M & a m,4NT = S/T w m

Defence to Opening Twos If their opening bid is NAT or specifies a suit/s: Double = T/O

Multi 2♦ X = 12-15 bal,very strong 1 suiter or 19+. 2NT = NAT,16-19,both M stopped

RCO style 2-s 1st X = values (16+/11+ in direct/passout),2nd X (after their NAT or P/C bid) = T/O,3rd X = PEN

Other 2-s (Unanchored suit opening,inc Multi 2)-Pass-(P/C or NAT bid)-? X = T/O,Qbid = NAT

Defence X = both M,1NT = both minors,others are natural. All immediate bids are weak

to (1♣)-Pass-(1♦, negative)-? # X = both Majors # 1NT = both minors # others = NAT

strong (1♣)-Pass-(bid that shows a suit)-? # X = takeout, # NT = 2 lowest suits # others = NAT

1♣ / 2♣ Same defence is used against a Strong 2♣ or Strong 2♦ opening

Over 1NT Interference Modified Lebensohl

Lebensohl - other uses If their weak 2 (natural or multi) is doubled by us.

Take out of 4 level pre-empts 4♣/4♦ Double

4♥ Double 4♠ Double

10. OTHER NOTES

1 level response to partner (or raise of their suit to 2 level) may be on shaded values

2/1 response by UPH after RHO bids doesn't promise rebid unless O Qbids,jumps in original suit or bids new suit

If 1 lvl suit opening-(overcall through 2♥)-Pass-(Pass);? Opener reopens if 0-2 in O/C suit

If 1minor opening could be short (a) 2minor= natural (b) cheapest jump shift= both majors

If they use artificial bid to show fit, X = T/O, not lead directing