

#### 4. BASIC RESPONSES

Jump raises - minors	Inverted	Other: Preempt
Jump raises - Majors	Preempt	Other: Preempt
Jump shifts after minor opening	Strong 6+ suit, slam interest (except cross jumps)	
Jump shifts after Major opening	Bergen, 1♥-2♠ and 1♠-3♥ limit raise	
Responses to strong 2 suit open.	2♦ wait or neg, 2♥ double neg, 2NT minors	
Responses to 2NT opening	Puppet, transfers, 3♠=5/4 minors	

#### 5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b> Sequences:	Overlead All	Overlead except AKx(+)
Four or more with an honour	4th highest	4th highest
From 4 small	2nd highest	2nd highest
From 3 cards (no honour)	Middle	Middle
In partner's suit		
<b>Discards</b>	Low Encourage	Low Encourage
<b>Count</b>	Low-High = Even	Low-High = Even
<b>Signal</b> on partner's lead:	Low encourage	Low Encourage
<b>Signal</b> on declarer's lead:	reverse count at times	
<b>Notes</b>		

#### 6. SLAM CONVENTIONS

4NT: Blackwood  RKCB 1430 4♣ Gerber  when? 41/30

**Slam Notes** 5NT asks for specific Kings

Cue Bids

Asking Bids

#### 7. OTHER CONVENTIONS

Splinters and mini splinters	Inverted minors
Cue raises	After minor opening and 1NT overcall, Om= Maj
FSF to game	Fit showing jumps in competition
Jacoby 2NT	Drury and FSJs after 3rd/4th seat opening
2-way Checkback	Leaping Michaels over 2 level preempt

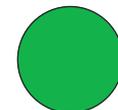
[www.abf.com.au](http://www.abf.com.au)

PDF Form Rev. 13F21 by RoL MyRev.

Copyright © ABF 2013



**AUSTRALIAN BRIDGE  
FEDERATION INC.**



#### STANDARD SYSTEM CARD

ABF Nos.	226394	David Hudson
& Names:	35092	Paul Lavings
Basic System:	2/1 GF with Transfer Responses	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

#### 1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣	3+ 11+ hcp	1♥	5+ 11+ hcp
1♦	3+ 11+ hcp	1♠	5+ 11+ hcp
1NT	15-17	may contain 5 card Major <input checked="" type="checkbox"/>	

<b>1NT Responses</b>	2♣ Lavings	Other: .	
2♦	Transfer to ♥	2♠	Transfer to ♣
2♥	Transfer to ♠	2NT	Transfer to ♦
other super-accepts and retransfers			

2♣	GF or 23+ balanced
2♦	6♦ (could be 5 in 1st or 3rd position) 6-10 hcp 2NT asks for shortage
2♥	6♥ (could be 5 in 1st or 3rd position) 6-10 hcp 2NT asks for shortage
2♠	6♠ (could be 5 in 1st or 3rd position) 6-10 hcp 2NT asks for shortage
2NT	20-22 NT
3NT	Gambling with no outside A or K
other	

#### 2. PRE-ALERTS

Transfer responses over 1♣ opening	Semi-forcing 1NT response to 1♥/1♠
Support Xs and XXs to 2♠	.

#### 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♠	Jump overcalls	Intermediate 12-14 (14-16 vul)
Responsive doubles through	4♥	Unusual NT	Lowest unbid suits
1NT overcall - immediate	15-17 hcp System on	Immediate cue of minor	Michaels 5/5 MM
1NT overcall - re-opening	15-17 hcp system on	Immediate cue of Major	Michaels 5/5 Mm
Over weak twos	Leaping Michaels	Over opening threes	X=t/o, 3NT 17-20
Over opponent's 1NT	2♣=♥ & another, 2♦=♠ and a minor, 2♥/♠ natural, 2NT=minors		
X = values, then t/o, then penalties			

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+♥ normally 6+hcp	2♦ 5+♣ 8-11 hcp no Maj	3♦ splinter
1♥ 4+♠ normally 6+hcp	2♥ 6+♥ gd suit slam interest	3♥ splinter
1♠ 4+♦ can have Maj if GF	2♠ 6+♠ gd suit slam interest	3♠ splinter
1NT 6-10 hcp no Maj	2NT 11-12 hcp no Maj	3NT 13-15 hcp no maj
2♣ 5+♣ 12+ hcp no Maj	3♣ 5+♣ 5-8 hcp no Maj	4♣ preemptive
other 4M to play		
1♦ 1♥ 4+♥ normaly 6+hcp	2♥ 6+♥ gd suit slam interest	3♥ splinter
1♠ 4+♠ normally 6+hcp	2♠ 6+♠ gd suit slam interest	3♠ splinter
1NT 6-10 hcp no Maj	2NT 11-12 hcp no Maj	3NT 13-15 hcp no Maj
2♣ 3+♣ 12+hcp GF	3♣ 5♦ 8-11 hcp no Maj	4♣ splinter
2♦ 5♦ 12+hcp no Maj	3♦ 5♦ 5-8 hcp no Maj	4♦ Preemptive NF
other 4M to play		
1♥ 1♠ 4+♠ 6+hcp	2♥ 3♥ 5-9 hcp	3♦ 4+♥ 10-12 hcp
1NT 6-11 hcp semi-forcing	2♠ 3♥ 10-12 hcp	3♥ 4+♥ 3-5 hcp
2♣ 3+♣ 12+ hcp GF	2NT Jacoby 4+♥ 12+ hcp GF	3♠ Splinter 4+♥ short ♠
2♦ 3+♦ 12+ hcp GF	3♣ 4+♥ 6-9 hcp	3NT 5♥ 8-9 hcp w defence
other 4♣/♦=splinter 4+♥ shortage		
1♠ 1NT 6-11 hcp semi-forcing	2♠ 3♠ 6-9 hcp	3♥ 3♠ 10-11 hcp
2♣ 3+♣ 12+ hcp GF	2NT Jacoby 4+♠ 12+ hcp	3♠ 4+♠ 3-5 hcp
2♦ 3+♦ 12+ hcp GF	3♣ 4+♠ 6-9 hcp	3NT 5♠ 8-9 hcp w defence
2♥ 5+♥ 12+ hcp GF	3♦ 4+♠ 10-11 hcp	4♣ Splinter 4+♠ short ♣
other 4♦/♥=splinter		
1NT 3♣ 6♣ slam interest	3♠ 6♠ slam interest	4♦ 5/5 minors better ♦s
3♦ 6♦ slam interest	3NT To play	4♥ To play
3♥ 6♥ slam interest	4♣ 5/5 minors better ♣s	4♠ To play
other .		
2♣ 2♦ wait or neg	2NT 5/5 minors 8+ hcp	3♥ .
2♥ double neg	3♣ 6♣ 2 top honours 8+ hcp	3♠ .
2♠ 5+♠ 2 top honours 8+hcp	3♦ 6♦ 2 top honours 8+ hcp	3NT .
other		
2♦ 2♥ 5+♥ F1	3♣ 5♣	3♠ .
2♠ 5+♠ F1	3♦ 3♦	3NT To play
2NT Strong enquiry	3♥ .	4♣ .
other		

Notes .

2♥ 2♠ 5+♠ F1	3♦ .	3NT To play
2NT Strong enquiry	3♥ 3♥	4♣ .
3♣ .	3♠ .	4♥ To play
other .		
2♠ 2NT Strong equity	3♥ .	4♣ .
3♣ .	3♠ 3♠	4♥ .
3♦ .	3NT To play	4♠ To play
other .		
2NT 3♣ Puppet stayman	3♠ 5/4+ minors	4♦ 6♦ slam int (4NT to play)
3♦ Transfer to ♥s	3NT To play	4♥ To play
3♥ Transfer to ♠s	4♣ 6♣ slam int (4NT to play)	4♠ To play
other .		

## 9. CONVENTIONS

Unusual NT: Lower 2 unbid suits

4th Suit Forcing One round

Game force

NT Checkback  Priorities: up the line

Defence to 3NT opening 4♣=t/o with short ♣; 4♦=t/o with short ♦

Defence to Opening Twos

Multi 2♦ 1st X=values, 2nd X=t/o, 3rd X=penalties

RCO style 2-s As above

Other 2-s As above

Defence X=♥s and minor; 1♦=♠ and another; 1NT=minors

to

strong 2♣ :

♣

Over 1NT Interference lebensohl

Lebensohl - other uses in response to X of opponents weak 2s

Take out of 4 level pre-empts 4♣/4♦ x=t/o

4♥ x=t/o

4♠ 4NT

## 10. OTHER NOTES

Defence to Tfr responses at 1 level: X t/o; bid of tfr suit natural

1NT or 2NT - 4NT quant, if accept bid 4cd suits up the line at 5 level or 5cd suits at 6 level

1NT or 2NT - 5NT invites grand slam; bid 4cd suits up the line

1♥/2♠ or 1♠/3♥ are 3 cd limit raises

1M-2NT and 1m-2m - opener shows point range 1st step, 11-13; 2ns step 14-16, 3rd 17-19 - responder then asks for shortage by bidding next step, 1st step none then Low, Mid, High