

4. BASIC RESPONSES

Jump raises - minors	N/A
Jump raises - Majors	Preempt
Jump shifts after minor opening	after 1♦: 2♥, 2♠ = 6+ suit 5-9 hcp
Jump shifts after Major opening	fit showing, game invitational
Responses to strong 2 suit open.	N/A
Responses to 2NT opening	3♣=strong enquiry, other pass or correct

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Underlead	Journalist
Four or more with an honour	3rd/Low	attitude
From 4 small	3rd highest	1st or 2nd highest
From 3 cards (no honour)	Bottom	Top
In partner's suit	Overlead, except K from AKx(x)	
Discards	Odd=ENCRG, Even=McKenney	
Count	High-Low = Even	frequent false count
Signal on partner's lead:	Count	High Encourage
Signal on declarer's lead:	High-low=even (suit), Frequent false count (NT)	
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 3041	4♣ Gerber <input type="checkbox"/> when?
Slam Notes	DOP1 and ROP1	
Cue Bids <input type="checkbox"/>		
Asking Bids <input type="checkbox"/>		

7. OTHER CONVENTIONS

SWINE	

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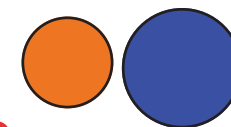
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AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	226122	Hashmat Ali
& Names:	152511	Richard Hills
Basic System:	Symmetric Relay	
Brown Sticker	<input checked="" type="checkbox"/>	Classification: Green <input type="checkbox"/> Blue <input checked="" type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣	0+ ♣, 15+ hcp	1♥ 5+ ♥, 10-14 hcp
1♦	0+ ♦, 2 or 3 suits, 10-14 hcp	1♠ 5+ ♠, 10-14 hcp
1NT	11-14 hcp, denies 5 card M / 6 card m / 2 doubletons	may contain 5 card Major <input type="checkbox"/>
1NT Responses 2♣ Simple Stayman		
2♦	transfer to ♥	2♠ Range probe
2♥	transfer to ♠	2NT transfer to ♣
other	3♣ = transfer to ♦	
2♣	6+ ♣, no other 4 card suit (except possibly 4 weak ♦s), 10-14 hcp	
2♦	6+ ♦, no other 4 card suit, 10-14 hcp	
2♥	5+ / 5+ ♠+♥ or ♦+♣, 5-9 hcp	
2♠	5+ / 5+ ♠+♣ or ♥+♦, 5-9 hcp	
2NT	5+ / 5+ ♠+♦ or ♥+♣, 5-9 hcp	3NT Any solid 7 card suit, no A, K, void
other		

2. PRE-ALERTS

If we open 1♥ or higher,	Over opponents opening and response,
then X of overcall is penalties	"cue bids" are natural overcalls

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	1♦	Jump overcalls	weak, 6 cards at 2 level, at least 6 at 3 level
Responsive doubles through	N/A	Unusual NT	weak, 5/5 with 1 minor, both minors over 1M
1NT overcall - immediate	15-18 may no stop	Immediate cue of minor	weak 5/5 both Ms
1NT overcall - re-opening	11-14 may no stop	Immediate cue of Major	weak, 5/5 other M + m
Over weak twos	X=15+ any, 2NT=17-20 bal	Over opening threes	X=takout
Over opponent's 1NT	2♣=both M (5+/4+ either way), 2♦=6+ M, 2♥=♥+m (5+/4+ either way), 2♠=♠+m (5+/4+ either way), 2NT=5/5 m, 3♣=6+♣, 3♦=6+♦,		
all prior=9-14 hcp, X=15+ hcp penalties interest			

