

#### 4. BASIC RESPONSES

Jump raises - minors	1♦-3♦ is PRE, 4-9, 1♣-3♣ is 7+♣, 5-8
Jump raises - Majors	4+M, 5-9
Jump shifts after minor opening	over 1♦ they are natural and FG (over 1♣ they are ART, FG)
Jump shifts after Major opening	SPL, 0-1 cards, 4+M, 8-11 or 16+ (DBL JMP is 12-15)
Responses to strong 2 suit open.	
Responses to 2NT opening	minor suit bids are to play, 3M is natural, FG

#### 5. PLAY CONVENTIONS Show priorities

	Versus <b>Suit</b> (or both)	Versus <b>NoTrump</b> (if different)
<b>Leads</b> Sequences:	Overlead all	
Four or more with an honour	4th	
From 4 small	Top	
From 3 cards (no honour)	Middle	
In partner's suit	Middle or bottom	
<b>Discards</b>	natural count	
<b>Count</b>	High-low = Even	
<b>Signal</b> on partner's lead:	High encourage	
<b>Signal</b> on declarer's lead:	count	
<b>Notes</b> 10 is singleton, doubleton or any interior sequence		
At 5 level or higher: A asks about K, K is from AK or KQ		

#### 6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/> when?
<b>Slam Notes</b>		
Cue Bids <input checked="" type="checkbox"/>	1st/2nd round controls	
Asking Bids <input type="checkbox"/>		

#### 7. OTHER CONVENTIONS

2NT in continuing auctions is FG	1M-2NT is Jacoby
Double over 1♣: Pass = 0-4, XX=5-7	cue raise after interference
Suit over 1♣: X is Negative in style, 7+	Leaping Michaels over weak 2s
Transfers over 1MX	

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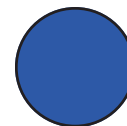
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1♣-1♦-1N = 17-19, 1♣-1♦-1♥-1♠-1NT = 20-22

1♣-1♦-2N = 23-25, 1♣-1♦-1♥-1♠-2NT = 26-28



**AUSTRALIAN BRIDGE  
FEDERATION INC.**



#### STANDARD SYSTEM CARD

ABF Nos.	143731	Douglas Newlands
& Names:	145688	Arthur Robbins
Basic System:	Precision	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input type="checkbox"/> Blue <input checked="" type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

#### 1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣	STRONG 16+ any shape	1♥ 11-15 5+♥
1♦	11-15 flat, 2+♦, poss ♣ canape	1♠ 11-15 5+♠
1NT	14-16 Balanced	may contain 5 card Major <input checked="" type="checkbox"/>
<b>1NT Responses</b> 2♣ Simple Stayman		
2♦	Transfer ♥	2♠
2♥	Transfer ♠	2NT
other		
2♣	11-15 Precision style: 6+♣ or 5+♣ & 4 Major	
2♦	11-15 Precision style: 5♣ & 4-4 or 4-3 Majors or 4414 precisely	
2♥	Weak, 6-10 6+♥ (occ. 5)	
2♠	Weak, 6-10 6+♠ (occ. 5)	
2NT	minors, 5+♣ & 5+♦, 6-10	3NT Specific ace ask
other		

#### 2. PRE-ALERTS

2♦	Walsh over 1♦ if less than FG
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#### 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	7♥	Jump overcalls	weak
Responsive doubles through	7♥	Unusual NT	minors
1NT overcall - immediate	15-18	Immediate cue of minor	5+♥ & 5+♠, 8+
1NT overcall - re-opening	10-14	Immediate cue of Major	5+OM & 5+m, 8+
Over weak twos	2NT 16-18, T/O X with leb	Over opening threes	non-leaping Michaels
Over opponent's 1NT	2♣ shows 5+M and 4+OM,		
	2M shows 6+M, 2♦ shows 5+M & 5+m		
	DBL is penalty, 15+		

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 0-7 any shape	2♦ 8-13 or 16+ Balanced	3♦ 7+♦, 5-8
1♥ 5+♥, 8+	2♥ 8+, 1444 or 4441	3♥ 7+♥, 5-8
1♠ 5+♠, 8+	2♠ 8+, 4144 or 4414	3♠ 7+♠, 5-8
1NT 5+♣, 8+	2NT 14-15 balanced	3NT
2♣ 5+♦, 8+	3♣ 7+♣, 5-8	4♣
other		
1♦ 1♥ 4+♥, 5+hcp	2♥ natural, FG	3♥ natural, good PRE
1♠ 4+♠, 5+hcp	2♠ natural, FG	3♠ natural, good PRE
1NT no 4M, 5-12	2NT 5+♦, 13+, FG (10.1)	3NT to play
2♣ 4+♣, 11+hcp	3♣ natural, FG	4♣ PRE
2♦ 4+♦, 11+hcp	3♦ natural, good PRE	4♦ PRE
other 4♥ & 4♠ are to play		
1♥ 1♠ 4+♠, 5+hcp	2♥ 3+♥, 5-9	3♦ 0/1♦, 4+♥, 8-11/16+
1NT not 4♠, 5-12	2♠ 0/1♠, 4+♥, 8-11/16+	3♥ 4+♥, 4-9
2♣ 4+♣, 11+hcp	2NT 11+, 4+♥, (10.1)	3♠ 0/1♠, 4+♥, 12-15
2♦ 4+♦, 11+hcp	3♣ 0/1♣, 4+♥, 8-11/16+	3NT same as 4♦
other 4♣ = 0/1♣, 4+♥, 12-15, 4♦ = 0/1♦, 4+♥, 12-15		
1♠ 1NT 5-12, flat	2♠ 3+♠, 5-9	3♥ 0/1♥, 4+♠, 8-11/16+
2♣ 4+♣, 11+hcp	2NT 11+, 4+♠, (10.1)	3♠ 4+♠, 4-9
2♦ 4+♦, 11+hcp	3♣ 0/1♣, 4+♠, 8-11/16+	3NT same as 4♥
2♥ 5+♥, 11+hcp	3♦ 0/1♦, 4+♠, 8-11/16+	4♣ 0/1♣, 4+♠, 12-15
other 4♦, 4♥ = SPL, 4+♠, 12-15		
1NT 3♣ 5+♣, 5+♦, FG	3♠ 3♠, 5+m, 4+om, FG	4♦ Transfer ♠
3♦ 5+♥, 5+♠, FG	3NT to play	4♥ to play
3♥ 3♥, 5+m, 4+om, FG	4♣ Transfer ♥	4♠ to play
other		
2♣ 2♦ ART, INQ	2NT ART, INQ (10.1)	3♥ 5+♥, natural, FG
2♥ 5+♥, F1	3♣ 3+♣, 5-9	3♠ 5+♠, natural, FG
2♠ 5+♠, F1	3♦ 5+♦, natural, FG	3NT to play
other 4♥, ♠ to play		
2♦ 2♥ to play	3♣ to play	3♠ 4+♠, PRE
2♠ to play	3♦ 6+♦, inv	3NT to play
2NT ART, INQ	3♥ 4+♥, PRE	4♣ 4+♣, PRE
other 4♥, 4♠ to play		

**Notes** After strong 2NT rebid: 3♣ is muppet stayman, 3♦ transfer to ♥, 3♥ transfer to ♠, 3♠ is minor suit stayman

2♥ 2♠ 5+♠, F1	3♦ 5+♦, F1	3NT to play
2NT ART, INQ	3♥ 3+♥, PRE	4♣ SPL
3♣ 5+♣, F1	3♠ SPL	4♥ to play
other		
2♠ 2NT ART, INQ	3♥ 5+♥, F1	4♣ SPL
3♣ 5+♣, F1	3♠ PRE	4♥ SPL
3♦ 5+♦, F1	3NT to play	4♠ to play
other		
2NT 3♣ to play	3♠ 5+♠, FG	4♦ to play
3♦ to play	3NT to play	4♥ to play
3♥ 5+♥, FG	4♣ to play	4♠ to play
other		

## 9. CONVENTIONS

**Unusual NT:** minors (occasionally any 2 unbid suits)

**4th Suit Forcing** One round  Game force

**NT Checkback**  Priorities: Three way checkback (10.2)

**Defence to 3NT opening** 4♣ = 5+♥&5+♠, ♥>=♠, 4♦ = 5+♥&5+♠, ♠>♥

**Defence to Opening Twos** T/O X and lebensohl, leaping Michaels

Multi 2♦ VTP  
 RCO style 2-s VTP  
 Other 2-s VTP over unanchored 2s

**Defence** 1♣ : 1♦ = ♦+♥, 1♥ = ♥+♠, 1♠ = ♠+♣, 2♣ = ♣+♦, jumps are weak  
**to** DBL = ♥+♣, 1NT = ♠+♦, 2NT = 5+♠&5+♦  
**strong** 2♣ : DBL = majors, 2NT = minors  
 ♣

**Over 1NT Interference** Lebensohl

**Lebensohl - other uses** after T/O X of weak 2 (and analogues)

**Take out of 4 level pre-empts** 4♣/4♦ X  
 4♥ X 4♠ X

## 10. OTHER NOTES

Running from 1NX: 2♣ = ♣+higher suit, 2♦ = ♦ & higher suit, 2♥ = majors,

RDBL = any single suiter, puppet to 2♣ (Pass/correct)

(10.1) Responses to Jacoby 2NT: 3♣ = 11-13 any (3♦ now asks for shortage),

3♦, 3OM, 4♣ show 14-15 and shortage, 3M is 14-15 no shortage, 3NT 14-15, no shortage and extra trump length

(10.2) 3 way checkback: 2♣ pup to 2♦, next bid is invite; 2NT pup to 3♣; 2♦ is ART, FG