

4. BASIC RESPONSES

Jump raises - minors	Limit
Jump raises - Majors	Limit
Jump shifts after minor opening	Weak
Jump shifts after Major opening	bergen
Responses to strong 2 suit open.	2 Diamond , 0-1 Control
Responses to 2NT opening	Simple Stayman and Transfers

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead All	Overlead All
Four or more with an honour	Long 4	Long 4
From 4 small	2nd Highest	4th Highest
From 3 cards (no honour)	Middle	Bottom
In partner's suit	Standard	Standard
Discards	High Encourage	Low Encourage
Count	High - Low = Even	High - Low = Even
Signal on partner's lead:	High Encourage	Low Encouragr
Signal on declarer's lead:	Count	
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 0314 4♣ Gerber when?

Slam Notes

Cue Bids
Asking Bids

7. OTHER CONVENTIONS

RKCB 0314	Dopi
Cue	2 Way Check-Back
Lebersohl	Bergen Raise
Long Suit - Try	

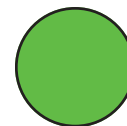
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AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos. 374581 John Yang
& Names: 959529 Chen Ding
Basic System: 2 Over 1 - Game Force
Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3+C , 11-22 1♥ 5+H , 11-22
1♦ 3+D , 11-22 1♠ 5+S , 11-22
1NT 15-17 may contain 5 card Major

1NT Responses 2♣ Stayman: Simple

2♦ Hearts 2♠ Minors Ask
2♥ Spades 2NT Club/Diamond
other

2♣ Game Force
2♦ 11-22 , 4-5 Major
2♥ 6+ Weak
2♠ 6+ Weak

2NT 21-22 3NT Solid Suit
other

2. PRE-ALERTS

Light Open Over Call
1 Heart/Spade - 1 NT Forcce

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4 Spade Jump overcalls Weak
Responsive doubles through 4 Spade Unusual NT Lower Suits
1NT overcall - immediate 15-18 Immediate cue of minor Both Majors
1NT overcall - re-opening 13-15 Immediate cue of Major Other Major + Minor
Over weak twos X = Take Over Over opening threes X = Take Over
Over opponent's 1NT X = Penalty, 2C = 1 suit, 2D = Both Majors, 2M = M+minor

