

4. BASIC RESPONSES

Jump raises - minors	Limit 10-12	Other:
Jump raises - Majors	Limit 10-12	Other:
Jump shifts after minor opening	Weak 0 - 5 HCP NF	
Jump shifts after Major opening	Weak 0 - 5 HCP NF	
Responses to strong 2 suit open.	next suit up is -ve	
Responses to 2NT opening	Baron & transfers; 3S = 4H + 5S	

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead All	interior sequence
Four or more with an honour	4th highest	
From 4 small	2nd highest	4th highest
From 3 cards (no honour)	Middle	Top
In partner's suit	normal	low from A,K,Q,J or 10 from 3
Discards	Revolving	
Count	High-Low = Even	
Signal on partner's lead:	high encourage	
Signal on declarer's lead:	count	
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 3014	4♣ Gerber <input checked="" type="checkbox"/>	when? over NT only
Slam Notes	exclusion RKCB		
Cue Bids <input checked="" type="checkbox"/>			
Asking Bids <input checked="" type="checkbox"/>			

7. OTHER CONVENTIONS

Crowhurst	Lebensohl
Unassuming cue bid	Trial Bids
ROPI & DOPI	Splinters
Ogust [modified]	Exit transfers over 1NT [X]
Truscott	4th suit forcing

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Lightner Double

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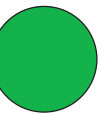
Skew Cue Bid

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AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	100821	Richard Cooke
& Names:	161829	Margaret Gibbs
Basic System:	Acol	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>												
1♣ 3+ 11 - 20 HCP	1♥ 4+ 11 - 20 HCP													
1♦ 4+ 11 - 20 HCP	1♠ 5+ 11 - 20 HCP													
1NT 12 - 14 HCP [balanced]	may contain 5 card Major <input type="checkbox"/>													
<table border="1"> <tr> <td>1NT Responses</td> <td>2♣ Simple Stayman</td> <td>Other:</td> </tr> <tr> <td>2♦ transfer to ♥ [super accept]</td> <td>2♠ transfer to 3♣ [super accept]</td> <td></td> </tr> <tr> <td>2♥ transfer to ♠ [super accept]</td> <td>2NT transfer to 3♦ [super accept]</td> <td></td> </tr> <tr> <td>other</td> <td></td> <td></td> </tr> </table>			1NT Responses	2♣ Simple Stayman	Other:	2♦ transfer to ♥ [super accept]	2♠ transfer to 3♣ [super accept]		2♥ transfer to ♠ [super accept]	2NT transfer to 3♦ [super accept]		other		
1NT Responses	2♣ Simple Stayman	Other:												
2♦ transfer to ♥ [super accept]	2♠ transfer to 3♣ [super accept]													
2♥ transfer to ♠ [super accept]	2NT transfer to 3♦ [super accept]													
other														
2♣ 23 - 24 balanced or 8 - playing tricks														
2♦ Game Force or 25 -26 HCP Balanced														
2♥ 6-card ♥ suit & 6 -10 HCP														
2♠ 6-card ♠ suit & 6 -10 HCP														
2NT 21-22 HCP balanced	3NT Gambling													
other														

2. PRE-ALERTS

x = penalties over pre-empts to 3 level	
Exit transfers over '1NT X'	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	3♠	Jump overcalls	weak 6-card suit NF
Responsive doubles through	3♠	Unusual NT	both minors or other minor with a major 5/5
1NT overcall - immediate	15-18 HCP balanced	Immediate cue of minor	5:5 majors
1NT overcall - re-opening	9 - 11 HCP	Immediate cue of Major	5:5 other major & a minor
Over weak twos	Lower minor t/o	Over opening threes	Lower minor t/o
Over opponent's 1NT	Cappalletti [x = pen; 2♣ = single suit; 2♦ = both maj 5/4; 2H/S = major+minor]		

