#### 4. BASIC RESPONSES Other: 6-9, 5+ support Jump raises - minors Other: 6-9, 4+ support Jump raises - Majors Splinter Jump shifts after minor opening Jump shifts after Major opening Splinter Responses to strong 2 suit open. 2♦ = <2 controls, all else = 2+ controls & game forcing Responses to 2NT opening 3♣-Stayman, 3♦=trf to h, 3♥=trf to s, 3♠=5+5+minors **Show priorities** 5. PLAY CONVENTIONS Versus Suit (or both) Versus **NoTrump** (if different) over lead all except AK Leads Sequences: Four or more with an honour 4th highest 2nd highest From 4 small 2nd highest From 3 cards (no honour) In partner's suit highest or small from an honour Low Encourage rev count.1st disc discourage **Discards** Count Low-High = Even reverse attitude rev, count excpt opening honor lead Signal on partner's lead: reverse attitude suits, and reverse present count against NT contracts on declarer's lead: **Notes 6. SLAM CONVENTIONS** Blackwood RKCB 03/14 4♣ Gerber when? never 4NT: Slam Notes 5NT = trump ask for top 3 honours: responses 6 - 0, 6 - 1, 6 - 2, 6 - 2, 6 - 3X Cue Bids Asking Bids 7. OTHER CONVENTIONS www.abf.com.au PDF Form Rev. 13F21 by RoL MyRev. 12/05/2016 Copyright © ABF 2013



# AUSTRALIAN BRIDGE FEDERATION INC.



### STANDARD SYSTEM CARD

8 Names: 197688 Kevin Lange  Basic System: Standard  Brown Sticker	ABF Nos.	19716	65 Ju	ıdy Hocking						
Blue	& Names:									
Describe strength, minimum length, or specific meaning  1  10+3+C 1  10+4+H 1  10+5+S  INT 14-16 bal.  INT Responses 2  Simple Stayman 2  trf to Hearts 2  Baron 2  trf to Spades 2NT trf to minor, weak or Slam Try 2  trf to Spades 2NT trf to minor, weak or Slam Try 2  trf to Spades 2NT trf to minor, weak or Slam Try 2  17 8-11, 5+H can be 5332 or hold 4+suit outside 2  17 8-11, 5+S can be 5332 or hold 4+suit outside 2  17 8-11, 5+S can be 5332 or hold 4+suit outside 2  17 8-11, 5+S can be 5332 or hold 4+suit outside 2  18  19  19  19  19  19  19  19  19  19	Basic System: Standard									
Describe strength, minimum length, or specific meaning  1	Brown Sticker [		Classification	on: Gre	en 🗶	Blue		Red	Yellow	
1♣ 10+ 3+ C 1 ♦ 10+ 4+ B 1 ♦ 10+ 4+ B 1 ♦ 10+ 5+ S 1NT 14-16 bal. may contain 5 card Major   1NT Responses 2♣ Simple Stayman Other: 2 ♣ trf to Hearts 2 ♠ Baron 2 ♣ trf to Spades 2NT trf to minor, weak or Slam Try other 2 ♣ 23+ bal or 19+ unbal 2 ♠ [7] 8-11, 5+H can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2 ♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside				1. OPE	NING	BIDS	3			
10+ 4+ D 11 10+ 5+ S 1NT 14-16 bal. may contain 5 card Major   1NT Responses 2♣ Simple Stayman Other: 2♣ trf to Hearts 2♠ Baron 2№ trf to Spades 2NT trf to minor, weak or Slam Try other 2♣ 23+ bal or 19+ unbal 2♠ [7] 8-11, 5+H can be 5332 or hold 4+suit outside 2♠ [7] 8-11, 5+B can be 5332 or hold 4+suit outside 2NT bal 21-22 3NT gambling, long solid minor other  2. PRE-ALERTS  refer to 2 level openings  3. COMPETITIVE BIDS / OVERCALLS  Negative doubles through 4♠ Jump overcalls weak to vulnerability Responsive doubles through 4♠ Unusual NT majors or minors  1NT overcall - immediate 15-18 Immediate cue of minor 5-5 other minor + major  Over weak twos x=t/o, 2nt=15-18bal Over opening threes x=t/o  Over opponent's 1NT x=penalties, 2♣=any single suiter, 2♠= 4+4+majors, 2♥ or 2♠ 5+suit 4+minor	Describe strengt	th, minii	mum leng	th, or specifi	c meaning				Canape	
INT Responses 2♣ Simple Stayman  Other:  2♠ trf to Hearts 2♠ Baron 2♥ trf to Spades other  2♣ 23+ bal or 19+ unbal 2♠ [7] 8-11, 4+H 4+S  2♥ [7] 8-11, 5+H can be 5332 or hold 4+suit outside 2♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside 2NT bal 21-22 3NT gambling, long solid minor  ### ### ### ### ### ### ### ### ### #	1♣ 10+3+C				1♥	10+ 4+ H				
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2♦ trf to Hearts 2♥ trf to Spades 2NT trf to minor, weak or Slam Try  other  23+ bal or 19+ unbal 2♦ [7] 8-11, 4+H 4+S 2♥ [7] 8-11, 5+H can be 5332 or hold 4+suit outside 2♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside  2NT bal 21-22 3NT gambling, long solid minor  ther  2. PRE-ALERTS  refer to 2 level openings  3. COMPETITIVE BIDS / OVERCALLS  Negative doubles through 4♠ Jump overcalls Pesponsive doubles through 4♠ Unusual NT  NT overcall - immediate 15-18 Immediate cue of minor  NT overcall - re-opening  15-18 Immediate cue of Major  Over weak twos x=t/o, 2nt=15-18bal  Over opponent's 1NT  x=penalties, 2♣=any single suiter, 2♦= 4+4+majors, 2♥ or 2♠ 5+suit 4+minor	<b>1NT</b> 14-16 bal.							may contain 5 c	ard Major 🗶	
2 trf to Spades other  2  23+ bal or 19+ unbal 2  73 + 54 can be 5332 or hold 4+suit outside 2  73 + 54 can be 5332 or hold 4+suit outside 2  77  8-11, 5+S can be 5332 or hold 4+suit outside 2  79  8-11, 5+S can be 5332 or hold 4+suit outside 2  79  8-11, 5+S can be 5332 or hold 4+suit outside 2  79  8-11, 5+S can be 5332 or hold 4+suit outside 2  70  8-11, 5+S can be 5332 or hold 4+suit outside 2  70  8-11, 5+S can be 5332 or hold 4+suit outside 2  70  8-11, 5+S can be 5332 or hold 4+suit outside 2  70  8-11, 5+S can be 5332 or hold 4+suit outside 2  70  8-11, 5+S can be 5332 or hold 4+suit outside 2  80  8-11, 5+S can be 5322 or hold 4+suit outside 2  80  8-11, 5+S can be 5322 or hold 4+suit outside 2  80  8-11, 5+S can be 5322 or ho	1NT Responses	2 <b>♣</b> S	imple Sta	ayman	(	Other:				
other  2♣ 23+ bal or 19+ unbal  2♠ [7] 8-11, 4+H 4+S  2♥ [7] 8-11, 5+H can be 5332 or hold 4+suit outside  2♠ [7] 8-11, 5+S can be 5332 or hold 4+suit outside  2NT bal 21-22 3NT gambling, long solid minor  ther  2. PRE-ALERTS  refer to 2 level openings  3. COMPETITIVE BIDS / OVERCALLS  Negative doubles through 4♠ Jump overcalls weak to vulnerability  Responsive doubles through 4♠ Unusual NT majors or minors  1NT overcall - immediate 15-18 Immediate cue of minor 5-5 other minor + major  1NT overcall - re-opening 15-18 Immediate cue of Major 5-5 other majors + minors  Over weak twos x=t/o, 2nt=15-18bal Over opening threes x=t/o  Over opponent's 1NT x=penalties, 2♠=any single suiter, 2♦= 4+4+majors, 2♥ or 2♠ 5+suit 4+minor	2♦ trf to He	earts			2♠	Baron				
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2	other									
2	2♣ 23+ bal or	19+ unl	bal							
2NT bal 21-22  3NT gambling, long solid minor  other  2. PRE-ALERTS  refer to 2 level openings  3. COMPETITIVE BIDS / OVERCALLS  Negative doubles through  4♣ Jump overcalls  Responsive doubles through  15-18 Immediate cue of minor  1NT overcall - re-opening  15-18 Immediate cue of Major  Over weak twos x=t/o, 2nt=15-18bal  Over opponent's 1NT x=penalties, 2♣=any single suiter, 2♦= 4+4+majors, 2♥ or 2♠ 5+suit 4+minor	2 [7] 8-11, 4+	H 4+S								
and gambling, long solid minor  2. PRE-ALERTS  refer to 2 level openings  3. COMPETITIVE BIDS / OVERCALLS  Negative doubles through 4♠ Jump overcalls weak to vulnerability  Responsive doubles through 4♠ Unusual NT majors or minors  1NT overcall - immediate 15-18 Immediate cue of minor 5-5 other minor + major  1NT overcall - re-opening 15-18 Immediate cue of Major 5-5 other majors + minors  Over weak twos x=t/o, 2nt=15-18bal Over opening threes x=t/o  Over opponent's 1NT x=penalties, 2♣=any single suiter, 2♠= 4+4+majors, 2♥ or 2♠ 5+suit 4+minor	2♥ [7] 8-11, 5+	H can b	oe 5332 o	r hold 4+suit	outside					
Tefer to 2 level openings  2. PRE-ALERTS  refer to 2 level openings  3. COMPETITIVE BIDS / OVERCALLS  Negative doubles through 4♠ Jump overcalls weak to vulnerability  Responsive doubles through 4♠ Unusual NT majors or minors  1NT overcall - immediate 15-18 Immediate cue of minor 5-5 other minor + major  1NT overcall - re-opening 15-18 Immediate cue of Major 5-5 other majors + minors  Over weak twos x=t/o, 2nt=15-18bal Over opening threes x=t/o  Over opponent's 1NT x=penalties, 2♣=any single suiter, 2♦= 4+4+majors, 2♥ or 2♠ 5+suit 4+minor	2♠ [7] 8-11, 5+	S can b	oe 5332 oi	r hold 4+suit	outside					
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The second refer to 2 level openings  3. COMPETITIVE BIDS / OVERCALLS  Negative doubles through 4 Jump overcalls weak to vulnerability  Responsive doubles through 4 Unusual NT majors or minors  1NT overcall - immediate 15-18 Immediate cue of minor 5-5 other minor + major  1NT overcall - re-opening 15-18 Immediate cue of Major 5-5 other majors + minors  Over weak twos x=t/o, 2nt=15-18bal Over opening threes x=t/o  Over opponent's 1NT x=penalties, 2♣=any single suiter, 2♦= 4+4+majors, 2♥ or 2♠ 5+suit 4+minor	other	_								
3. COMPETITIVE BIDS / OVERCALLS         Negative doubles through       4♠       Jump overcalls       weak to vulnerability         Responsive doubles through       4♠       Unusual NT       majors or minors         1NT overcall - immediate       15-18       Immediate cue of minor       5-5 other minor + major         1NT overcall - re-opening       15-18       Immediate cue of Major       5-5 other majors + minors         Over weak twos       x=t/o, 2nt=15-18bal       Over opening threes       x=t/o         Over opponent's 1NT       x=penalties, 2♣=any single suiter, 2♠= 4+4+majors, 2♥ or 2♠ 5+suit 4+minor				2. PR	E-ALE	RTS				
Negative doubles through       4♠       Jump overcalls       weak to vulnerability         Responsive doubles through       4♠       Unusual NT       majors or minors         1NT overcall - immediate       15-18       Immediate cue of minor       5-5 other minor + major         1NT overcall - re-opening       15-18       Immediate cue of Major       5-5 other majors + minors         Over weak twos       x=t/o, 2nt=15-18bal       Over opening threes       x=t/o         Over opponent's 1NT       x=penalties, 2♣=any single suiter, 2♦= 4+4+majors, 2♥ or 2♠ 5+suit 4+minor	refer to 2 level of	pening	IS							
Negative doubles through       4♠       Jump overcalls       weak to vulnerability         Responsive doubles through       4♠       Unusual NT       majors or minors         1NT overcall - immediate       15-18       Immediate cue of minor       5-5 other minor + major         1NT overcall - re-opening       15-18       Immediate cue of Major       5-5 other majors + minors         Over weak twos       x=t/o, 2nt=15-18bal       Over opening threes       x=t/o         Over opponent's 1NT       x=penalties, 2♣=any single suiter, 2♦= 4+4+majors, 2♥ or 2♠ 5+suit 4+minor										
Negative doubles through       4♠       Jump overcalls       weak to vulnerability         Responsive doubles through       4♠       Unusual NT       majors or minors         1NT overcall - immediate       15-18       Immediate cue of minor       5-5 other minor + major         1NT overcall - re-opening       15-18       Immediate cue of Major       5-5 other majors + minors         Over weak twos       x=t/o, 2nt=15-18bal       Over opening threes       x=t/o         Over opponent's 1NT       x=penalties, 2♣=any single suiter, 2♦= 4+4+majors, 2♥ or 2♠ 5+suit 4+minor										
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1NT overcall - immediate       15-18       Immediate cue of minor       5-5 other minor + major         1NT overcall - re-opening       15-18       Immediate cue of Major       5-5 other majors + minors         Over weak twos       x=t/o, 2nt=15-18bal       Over opening threes       x=t/o         Over opponent's 1NT       x=penalties, 2♣=any single suiter, 2♦= 4+4+majors, 2♥ or 2♠ 5+suit 4+minor	3					·				
1NT overcall - re-opening15-18Immediate cue of Major5-5 other majors + minorsOver weak twos $x=t/o$ , $2nt=15-18bal$ Over opening threes $x=t/o$ Over opponent's 1NT $x=t/o$ $x=t/o$ $x=t/o$				•	•					
Over weak twos $x=t/o$ , $2nt=15-18$ bal Over opening threes $x=t/o$ Over opponent's 1NT $x=penalties$ , $2\clubsuit=any$ single suiter, $2\spadesuit=4+4+majors$ , $2\blacktriangledown$ or $2\spadesuit$ 5+suit 4+minor					•					
Over opponent's 1NT x=penalties, 2♣=any single suiter, 2♦= 4+4+majors, 2♥ or 2♠ 5+suit 4+minor					•		ther majors +	minors		
2NT=minors 3♣,♦,▼,♣ preemptive	Over opponent's 1N					<b>♦</b> = 4+4+n	majors	, 2♥ or 2♠ 5-	+suit 4+minor	
		2NT	=minors 3	3♠,♦,♥,♠ p	reemptive					

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

		9,	minimum length, or specif		· 3
1♣ 1♦	6+pts, 4+d	2	G/F SPL singleton	3	G/F SPL void
1♥	6+pts, 4+h	2	G/F SPL singleton	3 <b>Y</b>	G/F SPL void
1♠	6+pts, 4+s	2	G/F SPL singleton	<b>3♠</b>	G/F SPL void
1NT	6-9pts no major	2NT	10+pts 4+c no void	3NT	13-15 (normally) 4333
2	6-9pts 4 card c	3 <b>-</b>	6-9 pts 5+c	4	
other					
1♦ 1♥	6+pts, 4+h	2	G/F SPL singleton	3	G/F SPL void
1♠	6+pts, 4+s	2	G/F SPL singleton	3♠	G/F SPL void
1NT	6-9pts no major	2NT	10+pts 4+ d, no void	3NT	13-15 (normally) 4333
2	10+ 4+c , 8/9+ if good swi	3 <b>-</b>	G/F SPL singleton	4	G/F SPL void
2	6-9pts, 4 card d	3	6-9 pts 5+d	4	
other					
 1♥ 1♠	6+pts 4+s	2	6-9pts 3+ h	3	G/F SPL singleton
	6-9pts, no 4 card s suit	2	G/F SPL singleton	3	6-9pts 4+ h, no shortage
2	10+ 4+c, 8/9+ if good suit	2NT	10+pts 4+h no shortage	3 <b>♠</b>	G/F SPL void
2	10+ 4+d, 8/9+ if good suit	3 <b>♣</b>	G/F SPL singleton	3NT	13-15 (normally) 4333
other	$4c/4d = SPL \ void$				
1 <b>♠</b> 1NT	6-9pts no major	2	6-9pts 3+s	3	G/F SPL singleton
2	10+ 4+c, 8/9+ if good suit	2NT	10+pts 4+s no shortage	3 <b>^</b>	6-9pts 4+s no shortage
2	10+ 4+d, 8/9+ if good suit	3 <b>-</b>	G/F SPL singleton	3NT	13-15 (normally) 4333
2	10+4+h, 8/9+ if good suit	3◆	G/F SPL singleton	4	G/F SPL void
other	4d = G/F SPL void				
1NT 3♣	6+cs 2 of top 3hnrs weak	3	slam try spades	4	6+suit, demands cues
3	6+ds 2 of top 3hnrs weak	3NT	to play	4	to play
3 <b>Y</b>	slam try hearts	4	6+suit, demands cues	4	to play
other					
2♣ 2♦	less than 2 controls	2NT	2+controls 5+c	3	6-9 pts bal, no major
2	2+ controls 5+h	3 <b>-</b>	2+controls 5+d	3 <b>♠</b>	10+pts bal
2	2+controls 5+s	3	6-9 pts bal with a major	3NT	
other	after 2c-2d-2h = game force	ce ,2s	s=reponce = second neg,.c	ther b	oids = transfers
2♦ 2♥	to play	3♣	to play	3♠	to play
2♠	to play	3	to play	3NT	to play
	ask		to play	4	
	response to ask 3c=min 4-			_	

N	0	toe

	other					_
	•	trf to s	4	sets suit demands cues	4	to play
	3◆	trf to h	3NT	to play	<b>4</b>	to play
2NT	3 <b>-</b>	stayman	3 <b>^</b>	5+5+minors	4	sets suit demands cues
	other					
	3◆	to play	3NT	to play	4	to play
	3♣	to play	<b>3♠</b>	to play	<b>4</b>	to play
2	2NT	shape ask	3♥	to play	<b>4♣</b>	splinter
	other					
	3 <b>♣</b>	to play	3 <b>^</b>	splinter	<b>4</b>	to play
	2NT	shape ask	3♥	to play	4	splinter
2	2	to play	3◆	to play	3NT	to play

#### 9. CONVENTIONS

Unusual NT:		majors or minors						
4th Suit Forc	ing One round		Game force X					
NT Checkbac	Priorities:							
Defence to 3NT opening x = lead spades								
<b>Defence to Opening Twos</b> $x = T/O$								
Multi 2◆	X = 16+, 2NT = 15-18  bal.							
RCO style 2-s $x = 16+$ , 2nt =15-18 bal								
Other 2-s	specfic 2s $x = T/O$ highest rank suit, otherwise natural							
Defence 💠	1nt = any single suiter ,2 c,d,h =	= lower 2 suits , 1 level natural,	2S & higher					
to bid	bids are pre-emptive							
strong 24	2♣: x=c and another, DONT at 2 level, 2nt = any siingle suiter, 3 level & higher bids are pre-emptive							
♣ are								
Over 1NT Inte	rference Llebensohl	Over 1NT Interference   Liebensohi						

**Lebensohl - other uses** over a double (showing 16+) after opposistion weak 2 openings

Take out of 4 level pre-empts **4♥** x

4**♣**/4**♦** ×

4**♠** x

## **10. OTHER NOTES**