

4. BASIC RESPONSES

| | |
|----------------------------------|---|
| Jump raises - minors | Inverted 5-9. 3rd/4th seat revert to 10-11 limit raise |
| Jump raises - Majors | Preemptive 3-7 |
| Jump shifts after minor opening | 1♦-3♣=6♣ INV; Others Weak |
| Jump shifts after Major opening | 1♠-3♥=6♥ INV; Other Mod. Bergen Raise. 3rd/4th Seat=Splinter |
| Responses to strong 2 suit open. | 2♦=Waiting; 2♥=No A or K; 2♠=5♥; 2NT=5♠; 3♣/3♦=6. Suits 2/3 Hnr |
| Responses to 2NT opening | 3♣=Puppet Stayman; 3♠=Minorsuit Stayman; 3♦,3♥,4♣ to 4♠=TRF |

5. PLAY CONVENTIONS Show priorities

| | Versus Suit (or both) | Versus NoTrump (if different) |
|---|------------------------------|--------------------------------------|
| Leads Sequences: | Overlead All | Overlead All |
| Four or more with an honour | 4th highest | 4th highest |
| From 4 small | 2nd highest | 2nd highest |
| From 3 cards (no honour) | Middle | Top |
| In partner's suit | Overlead; 4th; Xx | Overlead; 4th; Xx |
| Discards | Low Encourage | Low Encourage |
| Count | Low-High = Even | Low-High = Even |
| Signal on partner's lead: | Low Encourage | |
| Signal on declarer's lead: | Reverse Count | |
| Notes Suit Preference where obvious | | |
| In some cases, Ace for attitude, King for count i.e. high level contracts | | |

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 3041 4♣ Gerber when?

Slam Notes

Cue Bids 1st or 2nd below game
 Asking Bids 5 level raise of trump suit asks for 1st or 2nd round control in Opp's suit

7. OTHER CONVENTIONS

| | |
|--|---|
| Blackout after a Reverse by Opener | Rubensohl TRF over interf. of 1NT opening |
| Lebensol 2NT over int of 1NT opening | Lebensol 2NT over X of weak 2 |
| X of Splinter = lead direct lower of other 2 suits | DOPE = Over high level interference of RKCB |
| X of Splinter Not Vul v Vul = suggests a sacrifice | DOPI = Over low level interference of RKCB |

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Blackout: Rebid of responder's suit is F1 and 5+.

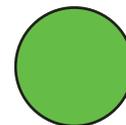
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Otherwise, cheaper of 2NT or 4th suit promises only 4 in first bid suit and a minimum hand

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**AUSTRALIAN BRIDGE
FEDERATION INC.**



STANDARD SYSTEM CARD

ABF Nos. 100153 Therese Tully
 & Names: 264997 Pele Rankin
 Basic System: 2 over 1
 Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 2+ 11+ 1♥ 5+ 11+
 1♦ 4+ 11+ 1♠ 5+ 11+
 1NT (14) 15-17 may contain 5 card Major

1NT Responses 2♣ Simple Stayman
 2♦ TRF ♥ 2♠ TRF ♣
 2♥ TRF ♠ 2NT TRF ♦
 other 3♦=5/5 ♣/♦ FG; 3M=Singleton (31)(54), 4♣=TRF ♥; 4♦=TRF ♠; 4NT=Quantitative

2♣ 23+ Balanced or FG
 2♦ 6, 5-10; 2NT response = Ogust
 2♥ 6 5-10; 2NT response = Ogust
 2♠ 6 5-10; 2NT response = Ogust

2NT (19) 20-22 3NT ♣ OR ♦ AKQXXXX
 other 4NT = ♣/♦

2. PRE-ALERTS

Trial bids may be short (step) or long 4 level bids over 1NT & 2NT opening
 Modified Bergen responses to 1 Major opening 1NT may have 6 ♣ or ♦; Leaping Michaels
 Response to 1♣ (2+) may be light 3 level responses to 1NT. Support X/XX

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4♥ Jump overcalls 6(7), Weak; 10-12 Vul
 Responsive doubles through 4♥ Unusual NT 5/5 - 2 lower unbid suits
 1NT overcall - immediate 15-18 Immediate cue of minor ♥/♠ 5/5 Unlimited
 1NT overcall - re-opening 10-14 No Stop Req Immediate cue of Major Other Major/Minor 5/5 Unlimited
 Over weak twos X=T/O; Leb; Leaping Michaels Over opening threes X=T/O; 4♦/3♣=Leaping Michaels
 Over opponent's 1NT X=Penalty; 2♣=5/4 ♥/♠; 2♦=1 Major; 2M=5M/4+minor; 2NT=5/5 ♣/♦

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

| | | |
|---|-------------------------|--------------------------|
| 1♣ 1♦ 4+, 5+ (3 if 3334 6-7) | 2♦ Weak | 3♦ Weak |
| 1♥ 4+, 5+ | 2♥ Weak | 3♥ Weak |
| 1♠ 4+, 5+ | 2♠ Weak | 3♠ Weak |
| 1NT 8-10 | 2NT 10-12 | 3NT 13-15 full of quacks |
| 2♣ 5+, 10+ | 3♣ 5+, 5-9 | 4♣ Weak |
| other 4♥/4♠/5♦ = To Play | | |
| 1♦ 1♥ 4+, 5+ | 2♥ Weak | 3♥ Weak |
| 1♠ 4+, 5+ | 2♠ Weak | 3♠ Weak |
| 1NT 6-9 | 2NT 10-12 | 3NT 13-15 full of quacks |
| 2♣ 4+, FG | 3♣ 6♣, INV | 4♣ Void |
| 2♦ 4+, 10+ | 3♦ 4+, 5-9 | 4♦ Weak |
| other 4♥/4♠/5♣ = To Play | | |
| 1♥ 1♠ 4+, 5+ | 2♥ 3, 5-9 | 3♦ 4+, 10-12 |
| 1NT (0)5-12, Semi-forcing | 2♠ 7-9, any splinter | 3♥ 4+, 3-7 |
| 2♣ ♣'s or Balanced, FG | 2NT 4+, FG | 3♠ 10-12, any splinter |
| 2♦ 5+, FG | 3♣ 4+, 7-9 OR 3, 10-11 | 3NT 8-11 ♠ Void |
| other 8-11 4♣/4♦ = Void in bid suit; 4♠/5♣/5♦ = To Play | | |
| 1♠ 1NT (0)5-12, Semi-forcing | 2♠ 3, 5-9 | 3♥ 6♥, INV |
| 2♣ ♣'s or Balanced, FG | 2NT 7-9, any splinter | 3♠ 4+, 3-7 |
| 2♦ 5+, FG | 3♣ 4+, FG | 3NT 10-12, any splinter |
| 2♥ 5+, FG | 3♦ 4+, 7-11 OR 3, 10-11 | 4♣ 4♦/4♥ = 8-11 Void |
| other 5♣/5♦ = To Play | | |
| 1NT 3♣ 5 Card Major Enquiry | 3♠ Singleton 13(54) | 4♦ TRF ♠ |
| 3♦ 5/5 ♣/♦ FG | 3NT To Play | 4♥ To Play |
| 3♥ Singleton 31(54) | 4♣ TRF ♥ | 4♠ To Play |
| other 4NT = INV | | |
| 2♣ 2♦ Waiting, at least 1 King | 2NT 5+♠, 2/3 Honours | 3♥ Sets Suit |
| 2♥ No Ace or King | 3♣ 6+♣, 2/3 Honours | 3♠ Sets Suit |
| 2♠ 5+♥, 2/3 Honours | 3♦ 6+♦, 2/3 Honours | 3NT |
| other 4♣/4♦ = Singleton or void in bid suit 4441 or 4450 with 4 or 5 in the other minor | | |
| 2♦ 2♥ NAT, INV. Raise with fit | 3♣ Natural, Forcing | 3♠ 6+♠, FG |
| 2♠ NAT, INV. Raise with fit | 3♦ To Play | 3NT To Play |
| 2NT Ogust | 3♥ 6+♥, FG | 4♣ |
| other | | |

Notes 1♣ - 1♦ - 1♥ - 1♠ = Forth suit forcing to game

1♣- 1♦ - 2♥/2♠ = Natural and FG as with 1♣- 1♥ - 2♠ = Natural and FG

Ogust response to 2NT: 3♣=min/bad suit, min/good suit, max/bad suit, max good suit

| | | |
|--------------------------------|-----------------------|-----------------------|
| 2♥ 2♠ NAT, INV. Raise with fit | 3♦ Natural, Forcing | 3NT To Play |
| 2NT Ogust | 3♥ To Play | 4♣ |
| 3♣ Natural, Forcing | 3♠ 6+♠, FG | 4♥ To Play |
| other | | |
| 2♠ 2NT Ogust | 3♥ 5+♥, FG | 4♣ |
| 3♣ NAT, Forcing | 3♠ To Play | 4♥ To Play |
| 3♦ Natural, Forcing | 3NT To Play | 4♠ To Play |
| other | | |
| 2NT 3♣ Puppet Stayman | 3♠ Minor Suit Stayman | 4♦ TRF ♠; 4♥ Interest |
| 3♦ TRF ♥ | 3NT To Play | 4♥ TRF ♣; 4♠=RKCB |
| 3♥ TRF ♠ | 4♣ TRF ♥; 4♦ Interest | 4♠ TRF ♦; 5♣=RKCB |
| other | | |

9. CONVENTIONS

Unusual NT: Lower 2 unbid suits

4th Suit Forcing One round Game force

NT Checkback Priorities: 2 Way Checkback; 2♣=Forces 2♦ or INV. 2♦=ART FG

Defence to 3NT opening XXX

Defence to Opening Twos Natural weak 2 - X=T/O (Lebensohl). Others - XXX

Multi 2♦ XXX

RCO style 2-s XXX

Other 2-s XXX

Defence X=Majors, 1NT=Minors, 1♦-2♣=Natural & Constructive, Others=Natural & Weak

to

strong

♣

Over 1NT Interference Rubensohl

Lebensohl - other uses 2NT TRF to ♣ Weak or Weak with ♦'s

Take out of 4 level pre-empts 4♣/4♦ X = T/O

4♥ X = T/O

4♠ X = T/O; 4NT = 2 Suited T/O

10. OTHER NOTES

System on over X of opener's 1 level opening but off after simple overcall

2 way checkback over 1NT or 2NT rebid by opener applies after any 1 level interference

X of opponent's artificial bids opposite their 1NT opening bid = T/O or Values

but leading directing by by P/hand

X of opponent's transfer over 1♣ opening = Take out. Bid of destination suit is natural.