

#### 4. BASIC RESPONSES

Jump raises - minors	See inside
Jump raises - Majors	10-12 points 3 card support
Jump shifts after minor opening	N/A
Jump shifts after Major opening	See inside
Responses to strong 2 suit open.	N/A
Responses to 2NT opening	

#### 5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b> Sequences:	Underlead	Journalist Ten
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	Middle	Top
In partner's suit	Low from 3 or 4 small	
<b>Discards</b>	High Encourage	
<b>Count</b>	Low-High = Even	
<b>Signal</b> on partner's lead:	Low Encourage	
<b>Signal</b> on declarer's lead:	Reverse Count	
<b>Notes</b>		

#### 6. SLAM CONVENTIONS

4NT: Blackwood  RKCB  4♣ Gerber  when? over NT

##### Slam Notes

Cue Bids

Asking Bids

#### 7. OTHER CONVENTIONS

1M - 3♣ = Trump Ask	DOPI/ROPI
Lebensohl & Rubensohl	TOM

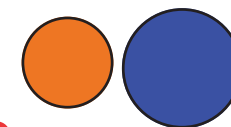
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**AUSTRALIAN BRIDGE  
FEDERATION INC.**



#### STANDARD SYSTEM CARD

ABF Nos. 95524 Barry Kempthorne  
 & Names: 88005 Agnes Kempthorne  
 Basic System: Precision  
 Brown Sticker  Classification: Green  Blue  Red  Yellow

#### 1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 16+ points 0 1♥ 11-15 points 5  
 1♦ 11-16 points 1 1♠ 11-15 points 5  
 1NT 11-13 points may contain 5 card Major

**1NT Responses** 2♣ simple stayman  
 2♦ transfer to ♥ 2♠ Clubs/Diamonds  
 2♥ transfer to ♠ 2NT Invitational  
 other

2♣ 11-15 points 5♣ & 4M or 6♣  
 2♦ 5-9 points 6M or 19-20 points bal (not in 4th seat)  
 2♥ 11-13 points 5/6♥ & 4♠ (Flannery)  
 2♠ 5-9 points 5♠ + 5 another (in 4th seat 11-13 points 6♠)  
 2NT Transfer preempt in ♣ (19-20 bal in 4th) 3NT Specific Ace Ask  
 other

#### 2. PRE-ALERTS

3♠ = long solid minor 4th seat openings of 2♦, 2♠, 2NT differ  
 Transfer pre-empts Unusual 2NT = any 2 unbid suits

#### 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4♥ Jump overcalls weak  
 Responsive doubles through 4♥ Unusual NT any 2 unbid suits  
 1NT overcall - immediate 15-17 points Immediate cue of minor natural  
 1NT overcall - re-opening 15-17 points Immediate cue of Major 4 of other M + longer m  
 Over weak twos X Over opening threes X  
 Over opponent's 1NT If Weak, SPLASH (that Suit Plus A Suit Higher, 5-4 either way)  
 If Strong, DONT (as above, except that dbl = single suit)

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 0-6 (7) points	2♦ 7+ points 5	3♦ 7-13 red singleton 4441
1♥ 7+ points 5	2♥ 4-6 points 6	3♥ 12+ ♠ singleton 4441
1♠ 7+ points 5	2♠ 4-6 points 6	3♠ 12+ ♣ singleton 4441
1NT 7-13 points balanced	2NT 14+ points balanced	3NT solid 7 card suit
2♣ 7+ points 5	3♣ 7-13 black singleton 444	4♣ 12+ ♦ singleton 4441
other 4♦ = 12+ ♥ singleton 4441		
1♦ 1♥ 6+ points 4	2♥ N/A	3♥ N/A
1♠ 6+ points 4	2♠ N/A	3♠ N/A
1NT 7-10 points	2NT 11-12 points 3343	3NT 13-15 points 3343
2♣ 11+ points 4	3♣ N/A	4♣ N/A
2♦ 11+ points 5	3♦ 7-9 points 6♦	4♦ N/A
other		
1♥ 1♠ 6+ points 5	2♥ 7-10 pts 3 card support	3♦ 14+ points 5
1NT 7-10 points	2♠ 14+ points 5	3♥ 10-12 3 card support
2♣ 11+ points 4	2NT 16+ pts balanced	3♠ 4H & 5+S
2♦ 11+ points 4	3♣ Trump Ask	3NT 13-15 4 card support
other		
1♠ 1NT 7-10 points	2♠ 7-10 pts 3 card support	3♥ 4S & 5+H
2♣ 11+ points 4	2NT 16+ pts balanced	3♠ 10-12 pts 3 card support
2♦ 11+ points 4	3♣ Trump Ask	3NT 13-15 4 card support
2♥ 11+ pts 5	3♦ 14+ points 5	4♣ N/A
other		
1NT 3♣ Natural slam try	3♠ Natural slam try	4♦ N/A
3♦ Natural slam try	3NT To play	4♥ To play
3♥ Natural slam try	4♣ Gerber	4♠ To play
other		
2♣ 2♦ Relay	2NT 10-11 points	3♥ forcing 6+♥
2♥ 6-10 pts 5	3♣ 5-9 pts 3+	3♠ forcing 6+♠
2♠ 6-10 pts 5	3♦ forcing 6+♦	3NT To play
other 5C = To play		
2♦ 2♥ pass or correct	3♣ Nat. & forcing	3♠ N/A
2♠ Relay 3 cd ♥ support	3♦ Nat. & forcing	3NT N/A
2NT Strong relay	3♥ pass or correct	4♣ N/A
other		

Notes

2♥ 2♠ To play	3♦ To play	3NT To play
2NT opener shows shape	3♥ Invites	4♣ N/A
3♣ To play	3♠ Invites	4♥ To play
other 4S = To play		
2♠ 2NT show second suit	3♥ Nat. & forcing	4♣ N/A
3♣ Nat. & forcing	3♠ Preemptive	4♥ N/A
3♦ Nat. & forcing	3NT To play	4♠ To play
other		
2NT 3♣ To play	3♠ Nat. & forcing	4♦ N/A
3♦ Nat. & forcing	3NT To play	4♥ To play
3♥ Nat. & forcing	4♣ Preemptive	4♠ To play
other 5C = To play		

## 9. CONVENTIONS

**Unusual NT:** any 2 unbid suits

**4th Suit Forcing** One round  Game force

**NT Checkback**  Priorities:

**Defence to 3NT opening** X

**Defence to Opening Twos** 2NT = 16-18 bal.

Multi 2♦ X = 15+ pts

RCO style 2-s X = 15+ pts

Other 2-s X = takeout

**Defence** 1♣: X = majors NT = both minors

to

**strong** 2♣ : Natural, but 2NT = any two unbid suits

♣

**Over 1NT Interference** Lebensohl

**Lebensohl - other uses** (weak 2) X (NB) 2NT

**Take out of 4 level pre-empts** 4♣/4♦ X

4♥ X

4♠ 4NT = playable in 2 suits

## 10. OTHER NOTES

1♥-1♠ shows 5♠

2♥-2NT opener shows shape (step responses)

2♠-2NT opener shows second suit