

4. BASIC RESPONSES

Jump raises - minors barrage Ds over 1C = GF Cs/another 5/5 10-15)

Jump raises - Majors weak 4 or 5 card support

Jump shifts after minor opening GF natural

Jump shifts after Major opening 5/5s 10-15 GF

Responses to strong 2 suit open. N/A

Responses to 2NT opening transfers & puppet stayman

5. PLAY CONVENTIONS

Show priorities

Versus **Suit** (or both) Versus **NoTrump** (if different)

Leads	Sequences:	overlead all	
Four or more with an honour	4th highest		
From 4 small	2nd highest		
From 3 cards (no honour)	MUD		
In partner's suit	as above		
Discards	low encourage		
Count	reverse count		
Signal on partner's lead:	attitude/count		
Signal on declarer's lead:	count		
Notes			

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 1430 4♣ Gerber when?

Slam Notes minorwood

Cue Bids

Asking Bids

7. OTHER CONVENTIONS

fit showing jumps	splinters

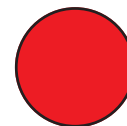
www.abf.com.au

PDF Form Rev. 15F06 by RoL MyRev.

Copyright © ABF 2015



AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos. 155470 Malcolm Carter

& Names: 29750 Tony Hutton

Basic System: Fantunes

Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 2+ suit 14+ hcp 1♥ 5+ suit 11+ hcp

1♦ 4+ suit 14+ hcp 1♠ 5+ suit 11+ hcp

1NT 12-14 can be off shape may contain 5 card Major

1NT Responses 2♣ simple stayman

2♦ transfer to Hs 2♠ transfer to Cs

2♥ transfer to Ss 2NT transfer to Ds

other 3C asks for 5 card major

2♣ 10-13 unbalanced 5+ Cs

2♦ 10-13 unbalanced 5+ Ds

2♥ 10-13 unbalanced 5+ Hs (not 4+ in other major)

2♠ 10-13 unbalanced 5+Ss (not 4+ in other major)

2NT 21-22 balanced 3NT specific ace ask

other

2. PRE-ALERTS

transfer responses to 1C negative free bids in competition

1 major < 14 hcp only with other major held cue raises show honour card support

1NT overcall of 1 major shows other maj/min mini Jacoby 2NT response to 1 major

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 3S Jump overcalls intermediate

Responsive doubles through 3S Unusual NT lower suits

1NT overcall - immediate 15-18 Immediate cue of minor both majors weak or strong

1NT overcall - re-opening 10-13 Immediate cue of Major major/minor weak or strong

Over weak twos X Over opening threes X

Over opponent's 1NT suit = suit bid + higher; over weak NT 2C = single suited; over

strong NT X = single suited

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+H 0-11	2♦ natural 10+	3♦ 5/5 GF both majors
1♥ 4+S 0-11	2♥ natural 10+	3♥ 5/5 GF H/D
1♠ no major 0-11	2♠ natural 10+	3♠ 5/5 GF S/D
1NT 10+ balanced	2NT 5 major balanced 10+	3NT not used
2♣ natural 10+	3♣ 5/5 GF C/other	4♣ minorwood
other		
1♦ 1♥ natural 0-9	2♥ 10+ natural	3♥ 5/5 GF H/C
1♠ natural 0-9	2♠ 10+ natural	3♠ 5/5 GF S/C
1NT no major 0-9	2NT 5 major balanced 10+	3NT not used
2♣ 10+ nat or bal or raise	3♣ 5/5 both majors GF	4♣ splinter
2♦ 0-5 both majors (5+S)	3♦ barrage	4♦ minorwood
other		
1♥ 1♠ natural 0-9	2♥ 3/4 card raise 3-6	3♦ 5/5 D/S GF
1NT 0-9	2♠ natural 10+	3♥ weak raise
2♣ 10+ nat or bal or raise	2NT H raise of various types	3♠ 5/5 C/D GF
2♦ 10+ natural	3♣ 5/5 C/S GF	3NT
other		
1♠ 1NT 0-9	2♠ 3/4 card raise 3-6	3♥ 5/5 C/D GF
2♣ 10+ nat or bal or raise	2NT S raise of various types	3♠ weak raise
2♦ 10+ natural	3♣ 5/5 C/H GF	3NT
2♥ 10+ natural	3♦ 5/5 D/H GF	4♣ splinter
other		
1NT 3♣ asks for 5 card major	3♠ natural GF	4♦ minorwood
3♦ natural GF	3NT to play	4♥ to play
3♥ natural GF	4♣ minorwood	4♠ to play
other		
2♣ 2♦ forcing relay	2NT majors invitational +	3♥ single suited invitation
2♥ non forcing	3♣ barrage	3♠ single suited invitation
2♠ non forcing	3♦ single suited invitation	3NT to play
other		
2♦ 2♥ forcing relay	3♣ natural invitational	3♠ natural invitational
2♠ majors invitational	3♦ barrage	3NT to play
2NT puppet to 3C weak or $\frac{+}{-}$	3♥ natural invitational	4♣ splinter
other		

Notes

2♥ 2♠ forcing relay	3♦ natural invitational	3NT to play
2NT spades invitational+	3♥ barrage	4♣ splinter
3♣ natural invitational	3♠ splinter	4♥ to play
other 4 level bids are splinters		
2♠ 2NT forcing relay	3♥ clubs invitational	4♣ splinter
3♣ hearts invitational+	3♠ barrage	4♥ splinter
3♦ diamonds invitational	3NT to play	4♠ to play
other		
2NT 3♣ puppet stayman	3♠ 5/4 S/H	4♦ minorwood
3♦ transfer	3NT to play	4♥ to play
3♥ transfer	4♣ minorwood	4♠ to play
other		

9. CONVENTIONS

Unusual NT: lower suits

4th Suit Forcing One round Game force

NT Checkback Priorities:

Defence to 3NT opening

Defence to Opening Twos X + Lebensohl

Multi 2♦ X = Ds; 2 major = TO of that major

RCO style 2-s X = suit bid: 2NT natural

Other 2-s X = cards

Defence X = majors; NT = minors weak jumps

to

strong X = Cs weak interposes

♣

Over 1NT Interference Lebensohl

Lebensohl - other uses defence to weak 2s

Take out of 4 level pre-empts 4♣/4♦ X = cards; 4 major natural; NT two places

4♥ X = cards; a above 4♠ X = cards; as above

10. OTHER NOTES