

4. BASIC RESPONSES

Jump raises - minors	Weak (6-9 HCP)
Jump raises - Majors	Weak (6-9 HCP)
Jump shifts after minor opening	1♣-2♦/1♦-3♣ = invitational raises (10-11), others weak
Jump shifts after Major opening	Bergen raises, 1♥-2♠/1♠-3♥ = invitational raises (10-11)
Responses to strong 2 suit open.	2♦ = waiting, 2♥/2♠ = good 5 card suit, 8+ HCP
Responses to 2NT opening	Puppet Stayman

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead all	
Four or more with an honour	Fourths	
From 4 small	2nd highest	
From 3 cards (no honour)	MUD	
In partner's suit		
Discards	Low encourage	
Count	Reverse original count	
Signal on partner's lead:	Low encourage	
Signal on declarer's lead:	Reverse count	
Notes		

6. SLAM CONVENTIONS

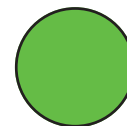
4NT: Blackwood <input type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/>	when? Neverrrrr
Slam Notes			
Cue Bids <input checked="" type="checkbox"/>	1st/2nd round controls		
Asking Bids <input type="checkbox"/>			

7. OTHER CONVENTIONS

2-way checkback	Bergen Raises
4th suit forcing	Splinters
Jacoby 2NT	Inverted minors
Cue raises	Criss cross minor raise
Negative doubles/redoubles	Bergen
www.abf.com.au	Smolen
PDF Form Rev. 15F06 by RoL MyRev.	2NT suit quality ask after a weak 2
Copyright © ABF 2015	



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	949736	Lakshmi Sunderasan
& Names:	942847	Alex Phillips
Basic System:	Standard American	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 3+	1♥ 5+	
1♦ 3+	1♠ 5+	
1NT 15-17	may contain 5 card Major <input checked="" type="checkbox"/>	
1NT Responses 2♣ Simple Stayman		
2♦ ♥	2♠ ♣/♦	
2♥ ♠	2NT Natural invitational	
other 3 level bids are natural (6+) with slam interest		
2♣	Game forcing	
2♦	Preempt	
2♥	Preempt	
2♠	Preempt	
2NT 20-22	3NT Gambling (1st/2nd), to play (3rd/4th)	
other		

2. PRE-ALERTS

All system is on after a double	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♠	Jump overcalls	Weak
Responsive doubles through	4♠	Unusual NT	Lowest unbid suits
1NT overcall - immediate	15-18	Immediate cue of minor	Michaels
1NT overcall - re-opening	15-18	Immediate cue of Major	Michaels
Over weak twos	Natural, x = t/o	Over opening threes	Natural, x = t/o
Over opponent's 1NT	Landy (2♣=majors, others natural), x= penalties		

