

#### 4. BASIC RESPONSES

Jump raises - minors: shapely limit

Jump raises - Majors: shapely limit

Jump shifts after minor opening: invitational

Jump shifts after major opening: invitational

Responses to 2NT opening: 3♣/3♦ to play, 3♥/♠ forcing

#### 5. PLAY CONVENTIONS

	vs Suit	Vs Notrump
Sequence leads	0 or 2 higher	0 or 2 higher (K from AKJ)
4+ with an honour	3rds & 5ths	3rds & 5ths, not strict
From 4 small	2nd highest	
From 3 small	bottom	top
Discards	reverse count, some reverse attitude	
On partner's lead	reverse attitude, some reverse count	
On declarer's lead	reverse count, some Smith Peters	

#### 6. SLAM CONVENTIONS

4NT RKCB (1430)

Cue bids, 1st or 2nd

Asking bids in relay auctions

#### Simple defence to Forcing Pass method (not vul)

vs Pass	13+ any	Ignore and open light; 1NT strong; 2♣ = overcall
vs 1♣	4+♥s, 7-12	X = tko of ♥s; 1♥ = natural
vs 1♦	4+♠s, 7-12	X = tko of ♠s; 1♠ = natural
vs 1♥	7-12 bal	X = 16+ with 1♠ negative
vs 1♠	0-7 any	X = 16+ with 2♣ negative; others 11-15
vs 1NT	5+♦s, 7-12	X = tko of ♦s; 2♦ = Majors

#### ABF STANDARD SYSTEM CARD

Names: Nicoleta Giura & Nick Hughes

System: **Forcing pass (not vul)**

**Strong Club (vul)**



#### 1. OPENING BIDS

Not vul (forcing pass)		vulnerable (strong club)	
Pass	13+ pts, any shape	1♣	16+ pts, any shape
1♣	4+♥s, 7-12 pts	1♦	4+♠s (not 4♥s) 10-15 pts (natural (3+) in 3rd/4th)
1♦	4+♠s (not 4♥s) 7-12 pts	1♥	4+♥s (not 4♠s) 11-15 pts
1♥	7-12 balanced-ish, no 4cM	1♠	Majors (4+ 4+) 11-15 pts
1♠	0-7 pts, any shape	1NT	12-15 balanced-ish, no 4cM
1NT	5+♦s, no 4cM, 7-12 pts		2♣ relay 13+; 2♦/♥ transfers
	2♣ relay 13+; 2♦ to play		2♠ raise, 2NT minors
	2♥/♠ nat, non-forcing ***	2♣	5+♠s, no 4cM, 10-14 pts
2♣	5+♠s, no 4cM, 7-12 pts	2♦	5+♦s, no 4cM, 10-14 pts
2♦	weak 2 in a major, 3-7 pts	2♥	weak two, 6-cd suit, 5-10 pts
2♥	5♥s & 4+ minor, 6-10 pts	2♠	weak two, 6-cd suit, 5-10 pts
2♠	5♠s & 4+ minor, 6-10 pts	2NT	5-5 minors, 10-14 pts
2NT	5-5 minors, 7-12 pts	3NT	gambling
3NT	gambling		

#### 2. PRE-ALERTS

Pass	13+ any	1♦	4+ spades
1♠	0-7 any	All natural in 3rd/4th, except 1♣ still 16+	
1♣+	artificial, 7-12 pts		
(see separate sheet for recommended defences, also on back)			
*** Bids in opener's denied major occasionally made on shortage			

#### 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4♥	Jump overcalls: <b>weak</b>
Responsive doubles through 4♥	Unusual NT: <b>lower unbid (3+)</b>
1NT overcall - immediate: <b>15-18</b>	Immediate cue of minor: <b>majors</b> (If minor is 3+, otherwise natural)
1NT overcall - re-opening: <b>10-14</b>	Immediate cue of Major: <b>Michaels</b>
Over weak twos: X = tko (2NT Leb)	
Over opponent's 1NT: <b>ASPRO</b> (2♣ = ♥s & another, 2♦ = ♠s & a minor)	

### 8. RESPONSES (Forcing Pass system, non-vul)

<i>Pass</i>	1♣	6-10 any	1♠	4+♥s, 11+ pts	2♦	11+ bal, no 4cM
	1♦	0-6 any	1NT	4+♦s, no 4cM, 11+	2♥	3-suited, 11+ pts
	1♥	4+♠s, 11+ pts	2♣	11+ bal, 4cM	2♠+	6+♠s, 11+ pts
1♣	1♦	EITHER 7-12 unsuited to other actions, OR weak raise, OR 13-15 any	2♥	raise, 8-12 TP	3♥	shapely 8-12 TP
	1♥	16+ any, relay	2♠	5-3 fit-suggesting	3♠	pre-emptive
	1♠	natural (5+) non-f	2NT	limit+ raise, 4♥s	3NT	semi-gambling
	1NT	8-12 bal	3♣/♦	invitational	4♣/♦	4-5 fit-showing
	2♣/♦	natural, 7-12 pts				
1♦	1♥	EITHER 7-12 unsuited to other actions, OR weak raise, OR 13-15 any	2♠	raise, 8-12 TP	3♠	shapely 8-12 TP
	1♠	16+ any, relay	2NT	limit+ raise, 4♠s	3NT	semi-gambling
	1NT	8-12, maybe 4+♥s	3♣/♦	invitational	4♣/♦	4-5 fit-showing
	2♣/♦	natural, 7-12 pts				
	2♥	natural, 7-12 ***	3♥	invitational ***		
1♥	1♠	13+ any, relay	2♥/♠	natural, 7-12 ***	3♥/♠	shortage
	1NT	8-12, maybe 4+♠s	2NT	minors	3NT	to play
	2♣/♦	natural, 7-12 pts	3♣/♦	pre-emptive		
1♠	1NT	15-19 semi-bal	2♣	natural, 10-18 pts	3x	pre-emptive
	2♣	19+ any	2NT	20-21	3NT	semi-gambling
	2♦/♥	natural, 10-18 pts	3♣	natural, 10-18 pts		
1NT	3♣	natural, 7-12 pts	3♦	shapely raise	3♥/♠	invitational ***
2♣	2♦	15+ any, relay	2NT	13-15	3♥/♠	invitational ***
	2♥/♠	natural, 9-14 ***	3♣	raise, 11-14 TP		
2♦	2♥/♠	pass/correct	3♣/♦	natural, non-f	4♣	Xfer to your M
	2NT	strong enquiry	3♥/♠	pass-correct		
2♥	2♠	natural, non-f ***	3♣/♦	natural, non-f	3♠	natural, forcing
	2NT	asks for minor	3♥	to play	4♣/♦	fit-showing
2♠	2NT	asks for minor	3♥	natural, non-f ***	4♣/♦	fit-showing
	3♣/♦	natural, non-f	3♠	to play		
2NT	3♣/♦	to play	3♥/♠	natural, forcing ***	4♣/♦	invitational

\*\*\* These bids occasionally made on shortage and weakish hands

### 8. RESPONSES (Strong Club system, vulnerable)

1♣	1♦	0-7 any	1NT	4+♦s, no 4cM, 8+	2♥	3-suited, 8+ pts
	1♥	4+♠s, 8+ pts	2♣	8+ bal, 4cM	2♠+	6+♠s, 8+ pts
	1♠	4+♥s, 8+ pts	2♦	8+ bal, no 4cM		
1♦	1♥	EITHER 5-10 unsuited to other actions, OR weak raise, OR 10-12 any	2♠	raise, 6-10 TP	3♠	shapely 6-10 TP
	1♠	13+ any, relay	2NT	limit+ raise, 4♠s	3NT	semi-gambling
	1NT	6-10, maybe 4+♥s	3♣/♦	invitational	4♣/♦	4-5 fit-showing
	2♣/♦	natural, 5-10 pts				
	2♥	natural, 5-10 pts	3♥	invitational		
1♥	1♠	11+ any, relay	2♥	raise, 6-10 TP	3♥	shapely 6-10 TP
	1NT	6-10, maybe 4+♠s	2NT	limit+ raise, 4♥s	3NT	semi-gambling
	2♣/♦	natural, 5-10 pts	3♣/♦	invitational	4♣/♦	4-5 fit-showing
1♠	1NT	6-10, semi-forcing	2♥/♠	raises, 5-10 TP	3♦	invitational
	2♣	11+ any, relay	2NT	4+♥s, limit+ raise	3♥/♠	shapely raises
	2♦	natural, 5-10 pts	3♣	natural, 5-10 pts	4♣/♦	natural & 4+♠s
1NT	3♣/♦	to play	3♥/♠	shortage	4♣/♦	SA Texas (♥/♠)
2♣	2♦	13+ any, relay	2NT	11-13	3♥/♠	invitational
	2♥/♠	natural, 7-12	3♣	raise, 9-12 TP		
2♦	2♥	13+ any, relay	2NT	11-13	3♦	raise, 9-12 TP
	2♠	natural, 7-12	3♣/♥	natural, 7-12	3♠	invitational
2♥	2♠	natural, non-f	3♣/♦	natural, non-f	3♠	natural, forcing
	2NT	strong enquiry	3♥	to play	4♣/♦	fit-showing
2♠	2NT	strong enquiry	3♥	natural, non-f	4♣/♦	fit-showing
	3♣/♦	natural, non-f	3♠	to play		
2NT	3♣/♦	to play	3♥/♠	natural, forcing	4♣/♦	invitational

*NT Checkback*

*Vs 3NT Opening*

*Vs Multi 2♦*

*Vs RCO style 2s*

*Vs Other 2s*

*Defence to strong 1♣/2♣*

*Over 1NT interference*

After some 1NT rebids

4♣ = Majors

X = tko of spades, 2♥ = tko of hearts

X = length in bid suit plus its companion

If a weak option is a 1-suiter, X = tko of that suit

Aspro: X = ♥s & another, 1♦ = ♠s & a minor

Suit transfers after 2♥/2♠ overcall; 2NT natural

## Recommended defences to SPAM (Giura - Hughes)

When we are NOT VULNERABLE

- vs Pass**  
(13+ any)
- (a) Ignore & play your system & open light, but 1NT should be strong, 2♣ can be an overcall.
  - (b) Play whatever you play vs strong club, though 1NT should be natural.
- vs 1♣**  
(4+♥s, 7-12)
- (a) X = tko of hearts, 1♥ natural, 2♥ Michaels. 1NT strong. Sound overcalls, intermediate jumps
- vs 1♦**  
(4+♠s, 7-12)
- (a) X = tko of spades, 1♠ natural, 2♠ Michaels. 1NT strong. Sound overcalls, intermediate jumps
  - (b) Bid our Major (1♥/1♠) for tko, X = weak NT or some big hand. 1NT strong.
- vs 1♥**  
(7-12 no Maj)
- (a) X = 16+ any with 1♠ = 0-7 neg. Others 11-15.
  - (b) X = majors, strong notrump.
- vs 1NT**  
(5+♦s, 7-12)
- (a) X = tko of diamonds, 2♦ = Michaels.
- vs 1♠**  
(0-7 any)
- (a) Precision-style  
X = 16+ with 2♣ neg 0-7 & others 8+ pts GF. Others 12-15, strong jumps. Same in 4th seat.
  - (b) If you wish to aim for penalties, try  
X = 14+ bal. Responder passes with 3+♠s, or responds as to 1NT with transfers, etc. 1NT through 2♠ are transfers. Strong jumps.

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  - (b) Play whatever you play vs strong club, though 1NT should be natural.
- vs 1♣**  
(4+♥s, 7-12)
- (a) X = tko of hearts, 1♥ natural, 2♥ Michaels. 1NT strong. Sound overcalls, intermediate jumps
- vs 1♦**  
(4+♠s, 7-12)
- (a) X = tko of spades, 1♠ natural, 2♠ Michaels. 1NT strong. Sound overcalls, intermediate jumps
  - (b) Bid our Major (1♥/1♠) for tko, X = weak NT or some big hand. 1NT strong.
- vs 1♥**  
(7-12 no Maj)
- (a) X = 16+ any with 1♠ = 0-7 neg. Others 11-15.
  - (b) X = majors, strong notrump.
- vs 1NT**  
(5+♦s, 7-12)
- (a) X = tko of diamonds, 2♦ = Michaels.
- vs 1♠**  
(0-7 any)
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