## 4. BASIC RESPONSES

Jump raises - minors	Preempt		Other:	
Jump raises - Majors	Preempt		Other:	
Jump shifts after minor opening		2M = nat w	eak, jum	p in other minor = limit raise
Jump shifts after Major opening		Bergen		
Responses to strong 2 suit open.				
Responses to 2NT opening		Muppet Sta	ayman	

	5. PLAY CONVENT	IONS	Sho	w priorities
	Versus Suit (or both)	Versus	NoTrump	(if different)
Leads Sequences:	see note	see note	;	
Four or more with an honour	3rd/Low			
From 4 small	3rd highest			
From 3 cards (no honour)	Bottom			
In partner's suit	same			
Discards	count			
Count	High-Low = Even			
Signal on partner's lead:	Count			
Signal on declarer's lead:	Count			
Notes Lead 3rd from in	ternal sequence eg. KJT9 lead T. Othe	erwise over	lead	

6. SLAM CONVENTIONS Blackwood RKCB 1430 when? Renee stops apologising 4NT: 4 Gerber Slam Notes Cue Bids X Asking Bids 7. OTHER CONVENTIONS Bergen Raises Jacoby 2NT **Optionan Minor Suit KC** www.abf.com.au PDF Form Rev. 13F21 by RoL MyRev. Copyright © ABF 2013



## AUSTRALIAN BRIDGE FEDERATION INC.



	<b>S</b>	ANDARD S		RD
ABF Nos.	726257	Rhys Cooper		
& Names:	726249	Renee Cooper		
Basic System:	2/1 GF			
Brown Sticker	Class	fication: Green	X Blue	Red Yellow
		1. OPEN	ING BIDS	
Describe strer	ngth, minimum	length, or specific me	eaning	Canape
<b>₩</b> 3			1♥ 5	
1 3			1♠ 5	
<b>1NT</b> (14)15-1	17			may contain 5 card Major 🛛 🗙
1NT Response	s 2 4 5 card	Major enquiry	Other:	
2 <b>♦</b> H			2 <b>4</b> C	
2♥ S			2NT D	
other				
GF				
2 (0)3-7 we	ak 2 in major			
2 <b>V</b> 8-11 wea	k 2			
2 🛧 8-11 wea	k 2			
20-22			<b>3NT</b> specific ace a	isk
other				
		2. PRE-	ALERTS	
Bergen Raise	s		Fully forcing NT	
Splinters				

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4S	Jump overcal	lls weak				
Responsive doubles through	4S	Unusual NT	Lowest Un-Bid S	Lowest Un-Bid Suits			
1NT overcall - immediate	15-18		Immediate cue of minor	Michaels			
1NT overcall - re-opening	15-18		Immediate cue of Major	Michaels			
Over weak twos Lebens	ohl		Over opening threes	X=t/o			
Over opponent's 1NT 2C = Majors							

8. RESPONSES TO OPENING BIDS							
	Describe stre	ngth,	minimum length, or specif	ic me	aning		
1♣ 1♦	natural	2�	6-9 5+C	3�	Splinter		
1♥	natural	2 💙	0-5, 6+H	3 💙	splinter		
1 🛧	natural	2	0-5, 6+S	3♠	splinter		
1NT	natural	2NT	natural, invitational	3NT	to play		
24	5+C, 10+	3♣	preemptive	4	Preemptive		
other							
1♦ 1♥	natural	2 💙	0-5, 6+H	3 🧡	splinter		
1 🛧	natural	2	0-5, 6+S	3♠	splinter		
1NT	natural	2NT	natural, invitational	3NT	to play		
24	natural, 10+HCP	3♣	6-9 5+D	4	splinter		
2�	5+D, 10+	3�		4�	Preemptive		
other							
1♥ 1♠	natural	2 💙	4-9, usually 3 hearts	3�	10-12, 4+H		
1NT	5+HCP, forcing	2	splinter in any suit	3 🧡	Preemptive		
24	GF Clubs or Balanced	2NT	GF, 4+H	3♠	splinter		
2�	GF, 5+	3	7-9, 4+H	3NT	12-15 balanced 4+H		
other							
1 🛧 1NT	5+HCP, forcing	2	4-9, usually 3 spades	3 💙	10-12, 4+H		
2♣	GF Clubs or Balanced	2NT	GF, 4+S	3♠	preemptive		
2�	GF, 5+	3	splinter in any suit	3NT	12-15 balanced 4+H		
2 💙	GF, 5+	3�	7-9, 4+H	4	splinter		
other							
1NT 3 <b>♣</b>	see note	3	13(54) choice of game	4�	Texas for spades		
3�	see note	3NT	to play	4 💙			
3 🧡	31(54) choice of game	4	Texas for hearts	4			
other							
24 2	0-4 or 8+	2NT	5-7, nat	3 💙	0-4, 6+H		
- • - •	5-7, nat		5-7, nat		0-4, 6+S		
2	5-7, nat		5-7, nat	3NT			
other							
2♦ 2♥	pass or correct	3♣	natural and forcing	3	pass or correct		
	pass or correct	3	natural and forcing		to play		
-	Enquiry	3♥	pass or correct		transfer to your major		
other		• •		••••	, ,		
5		_					

27 24	natu	ral and forcir	ng	3�	natural ar	nd forcing	3NT	to play	
2NT	enquiry		3♥	to play		4♣	splinter		
3♣	natu	ral and forcir	ng	3♠	natural ar	nd forcing	4 💙	to plau	
other									
2 <b>4</b> 2NT	enqu	iiry		3♥	natural and forcing			splinter	
3♣	natu	ral and forcir	ng	3♠	to play		4 💙	splinter	
3🔶	natu	ral and forcir	ng	3NT	to play		4	to play	
other									
2NT 3♣	Mup	pet Stayman		3	puppet to 3nt			texas for s	pades
3🔶	Н			3NT	minor suit stayman		4 💙		
3 🎔	S			4	texas for	hearts	4		
other									
			9	. C	ONVE	NTIONS			
Unusua	NT:	Lower 2 u	nbid suit	S		weak or strong			
4th Suit Forcing One round Game force X									
NT Che	ckbac	k 🗙	Priorities:	up th	ne line				
Defence	e to 3l	NT opening	whatev	/er's	right				
Defence	e to O	pening Two	s						
Multi 2🔶		transfers							
•••••••	RCO style 2-s								
Other 2-s									
		• 1NIT/2C/2	D – 2 suit	e car		Rank/Shape			
to			D = 2 300	.5 501		rtaniv Onape			
strong	2	: natural							
\$UOIIg	<i>L</i> <b>.</b>	····							
Over 1N	T Inte	rference	lebensoł	าไ					
Lebensohl - other uses any time we t/o X at 2 level									
		level pre-er	-		4♣/4♦	takeout			
4		eout	•		4	takeout			
			1.0	) (		R NOTES			
		_				THOTE			

Notes