

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Inverted
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Bergen
Jump shifts after minor opening	weak		
Jump shifts after major opening	weak		
Responses to strong 2 suit opening	N/A		
Responses to 2NT opening	3C=Ppt Stmn;3D/H=transfer;3S=5S/4H;4C/D=RKCB		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
	Underlead <input type="checkbox"/>	Other: A for suit pref; K for count
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other:
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/>
		bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
	Other: Against NT unblocking will take preference over low encourage signal	
Signal on declarer's lead	Reverse count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>
	odd/even <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
	Other:	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:
4♣	Gerber <input type="checkbox"/>	when?	

Other Conventions

Minor Suit RKC	X of 3NT requests S lead (uncontested auct)
Ogust after 2C-2D-2M-2NT	X of slam demands highest unbid suit
Exclusion Blackwood	Lebensohl
Cue=extremes;2NT o/call=lowers;3c = uppers	Leaping Michaels
Negative Free Bids	



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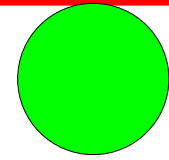


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Dave Munro	David Schokman
ABF Nos:	175560	125581
Basic System:	Standard American	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning	Canape <input type="checkbox"/>
1♣ 9+,3	1♦ 9+,3
1♥ 9+,5	1♠ 9+,5
1 NT 15-17	may contain 5 card major <input checked="" type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>
	extended <input type="checkbox"/>
	Other: Lavings
Transfers	2♦ 2♥
	2♥ 2♠
	2♣ 3♣
2 NT 3♦	Other: Includes Super Accepts
2♣	Weak 2 in a major; balanced 22 HCP or 3 suiter with 4 or less losers
2♦	23+HCP or Game Force (4 losers or better and at least 18 HCP)
2♥	5♥ exactly; denies 5♠; normally 8-11 HCP and 8 losers (vul) or 8+ losers (nvul)
2♠	5♠ exactly; denies 5♥; normally 8-11HCP and 8 losers (vul) or 8+ losers (nvul)
2 NT	20-21 HCP and balanced
3 NT	Kabel (Specific Ace ask)

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

4C/D Namyats -transfer to 4H/S - 4 losers	
4NT Minor 2 suiter with 3 losers vul, 4-5 nvul	

COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	3♠
Jump overcalls	weak nv;-15v	Unusual NT	2 lowest unbid suits
1NT overcall (immediate)	15-17	(re-opening)	15-17
Immed cue of minor	Blue Club: Cue=Extremes;2NT=lower suits; 3C=Upper suits		
Immed cue of major	Blue Club: Cue=Extremes;2NT=lower suits; 3C=Upper suits		
Over opponent's 1NT (weak)	Reverse Cappelletti		
Over opponent's 1NT (strong)	Reverse Cappelletti		
Over weak twos	X=13+HCP;2NT=15-17 (system on)		
Over opening threes	X=13+HCP;3NT = To play		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+,4+	2NT	11-12, no 4cM but M's guarded
	1♥/♠	6+,4+	3♣	6-10, 5+ no 4c M
	1NT	6-10 no 4 card M	3♦	Splinter
	2♣	11+,5+	3♥	Splinter
	2♦	3-6,6+	3♠	Splinter
	2♥	3-6,6+	3NT	13-15, no 4cM but M's guarded
	2♠	3-6,6+	4 bids	TP, 4C/D= minor suit RKC
1♦	1♥/♠	6+,4+	3♣	Splinter
	1NT	6-10, no 4 card M	3♦	6-10, 5+ no 4 card M
	2♣	11+,5+	3♥	Splinter
	2♦	11+,5+	3♠	Splinter
	2♥	3-6,6+	3NT	13-15, no 4cM but M's guarded
	2♠	3-6,6+	4♦	Minor Suit RKC
	2NT	11-12, no 4cM	4 Other	TP, 4C=Minor Suit RKC
1♥/♠	1NT	6+, forcing for 1 round	3♣	Bergen 6-8pts;4+ support for M
	2♣	11+, 5+	3♦	Bergen 9-11pts;4+support for M
	2♦	11+, 5+	3♥/♠	<6, 4 unbalanced
	2♥/♠	6-9, 3	3NT	To play (2 card support)
	2NT	14+, 3+ Jacoby	4♣/♦	Splinter
2♣	2♦	Relay	2♥/♠	N/A
	other	N/A		
2♦	2♥	Relay	3♣/♦	Good suit with 3+ controls
	2♠	Good suit with at least 3 controls	3♥/♠	Good suit with 3+ controls
	2NT	8+ balanced	3NT	N/A
2♥/♠	2NT	Relay with not more than 6 losers	3NT	To play
	3♣/♦	To play	4♣/♦	Minor Suit RKC
	3♥/♠	Preemptive	4♥/♠	To play
2NT	3♣	Puppet Stayman	4♣	Minor Suit RKC
	3♦	Transfer to Hearts	4♦	Minor Suit RKC
	3♥	Transfer to Spades	4♥	To play
	3♠	5S and 4H	4♠	To play
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	6+ card suit with 1 missing honour and no outside values
3♥/3♠	6+ card suit with 1 missing honour and no outside values
4♣	RKCB
4♦	RKCB
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

Game force

NT Checkback

Priorities

Defence to 3NT opening

Defence to opening Two's:

Multi 2♦ 2♥=T/O of ♥; X= T/O of ♠; 2NT=15-17

Pass then O/call = 13+ weak suit

RCO style 2-s

X= T/O of weak option

Other 2-s

X= T/O of anchor suit

Defence to strong ♣

X=M's; 1♦ = single suiter; 1NT=m's; 2♣=black suits; 2♦=red suits;

2♥/♠= 6+ card suit; other bids natural

Lebensohl

Over NT interference

Other uses

Take out of 4 level pre-empts

4♣/4♦ X

4♥ X

4♠ 4NT

OTHER NOTES

Exit transfers over 1NT (X)

Leaping Michaels

ELU 3♣ = 2 highest ranking unbid suits (Over (1C) 2D=both majors)