

## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: inverted
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: barrage 0 - 5 hcp
Jump shifts after minor opening	weak, long suit		
Jump shifts after major opening	Bergen		
Responses to strong 2 suit opening	N/A		
Responses to 2NT opening	see inside		

## PLAY CONVENTIONS

<b>'NT'</b> Versus Notrump	<b>'S'</b> Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input checked="" type="checkbox"/>
	Underlead <input type="checkbox"/>	Other: A for attitude, K for count
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other: _____
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: _____
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
<b>Signal</b> on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
	Other: reverse count	
<b>Signal</b> on declarer's lead	reverse count	
<b>Discards</b>	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input checked="" type="checkbox"/>
	odd/even <input type="checkbox"/>	Other: _____
<b>Count</b>	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: _____
4♣	Gerber <input type="checkbox"/>	when? _____	

### Other Conventions

Lebensohl,	splinters; 4th suit forcing for one round.
ROPI, DOPI	Roman Keycard: 1403; excl Blackwood
minor suit keycard	Bergen raises
Cue raises, support doubles and redbls	Puppet Stayman
Long suit trials	negative free bids



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AUSTRALIAN BRIDGE FEDERATION

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## STANDARD SYSTEM CARD

Names:	Cynthia Belonogoff	Anton Pol	
ABF Nos:	118966	119091	
Basic System:	2/1		
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>	

## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	11-20 (3)	1♦	11-20 (3)	1♥	11-20 (5)	1♠	11-20 (5)
1 NT	15 - 17				may contain 5 card major	<input checked="" type="checkbox"/>	
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other: Lavings				
Transfers	2♦ 2H	2♥ 2S	2♣ 3C				
2 NT	3D	Other: super accepts (M=4+; m=3+with A/K/Q)					
2♣	weak H, 8+PTs in C or H, flat 20-21						
2♦	weak S, 8+PTs in D or S, flat 22-23						
2♥	hearts and another (at least 5/5) weak or GF, flat 24-25						
2♠	spades and a minor (at least 5/5) weak or GF, flat 26-27						
2 NT	5/5 minors weak or GF						
3 NT	gambling						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Splinters	Cue bids
Bergen raises	Cue raises
Inverted minors	multi-2 level openings

## COMPETITIVE BIDDING

Negative doubles through	4D	Responsive doubles through	4D
Jump overcalls	weak	Unusual NT	Michaels - lower 2 suits
1NT overcall (immediate)	15-18	(re-opening)	11-14
Immed cue of minor	Michaels - Spades and another, weak or strong		
Immed cue of major	Michaels - minor and other major, weak or strong		
Over opponent's 1NT (weak)	X pen; 2C:Ms, 2D: either M, 2H/S M+4-card m; 2nt both m		
Over opponent's 1NT (strong)	same; 3Suit long suit		
Over weak twos	X for t/o with Lebensohl		
Over opening threes	X for t/o, 3NT to play		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	6+pts, 4+ cards	2NT 10-12 flat, no 4-cd major
	1♥/♠	6+pts, 4+ cards	3♣ 5+ cards, 6-9 hcp
	1NT	6-10, no 4-card major	3♦ splinter
	2♣	5+ cards, 10+hcp	3♥ splinter
	2♦	weak 0-5 hcp 6+ card suit	3♠ splinter
	2♥	weak 0-5 hcp 6+ card suit	3NT 13-14 pts flat, no 4-cd major
	2♠	weak 0-5 hcp 6+ card suit	4 bids 4C/D MSK, 4H, 4S to play
1♦	1♥/♠	6+pts, 4+ cards	3♣ weak, 6+ card suit
	1NT	6-10, no 4-card major	3♦ 6-9 hcp, 4-card support
	2♣	5+ cards, 10+hcp	3♥ splinter
	2♦	4+ cards, 10+hcp	3♠ splinter
	2♥	weak 0-5 hcp 6+ card suit	3NT 13-14
	2♠	weak 0-5 hcp 6+ card suit	4♦ minor suit keycard
	2NT	10-12 hcp flat, no 4-card major	4 Other 4C=splinter, 4H/S to play
1♥/♠	1NT	6-11	3♣ 6-9 hcp 4-card sup 9 losers
	2♣	4+cards, gf unless rebid 3C	3♦ 10-11 hcp 4-card sup 8 losers
	2♦	4+cards, gf unless rebid 3D	3♥/♠ 0-6, 4-fit (1S-3H 10-12, 3-fit)
	2♥/♠	6-9, 3 fit (1H-2S 10-12, 3fit)	3NT 13-15 bal, 3 card fit
	2NT	Forcing g/f 4-card support	4♣/♦ splinter
2♣	2♦	forcing enquiry - any strength	2♥/♠
	other	any other suit bid is a good long suit, n/f	
2♦	2♥	forcing enquiry - any strength	3♣/♦
	2♠	any other suit bid is weak n/f	3♥/♠
	2NT		3NT
2♥/♠	2NT	forcing enquiry - any strength	3NT (2S over 2H = pass or correct)
	3♣/♦	good long suit, n/f	4♣/♦
	3♥/♠	good long suit, n/f	4♥/♠
2NT	3♣	to play opp weak 2-suiter	4♣ MSKC
	3♦	to play opp weak 2-suiter	4♦ MSKC
	3♥	forcing for 1 round, 6+card suit	4♥ to play
	3♠	forcing for 1 round, 6+card suit	4♠ to play
	3NT	to play opp weak 2-suiter	other

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	6+, slam interest, invites cues
3♥/3♠	6+, slam interest, invites cues
4♣	mskc
4♦	mskc
4♥	to play
4♠	to play

Unusual NT:                      minors                       other suits                       lower 2 unbid suits

other \_\_\_\_\_

### Other slam bidding

Cue Bids                       Asking Bids

### 4th Suit Forcing

One round  if not 2 over one or reverse;                      Game force

### NT Checkback

                     Priorities                      2D=min, no fit; 2M=min, fit; 2 other M=max,fit

### Defence to 3NT opening

4C 5/5 majors , X 16+hcp                      2NT=max, no fit

### Defence to opening Two's:

Multi 2♦                      X = opening hand or better

### RCO style 2-s

x t/o with Lebensohl

### Other 2-s

x t/o with Lebensohl

### Defence to strong ♣

X=15+, 1D=12-14 bal, 1H/S=natural, 1NT=5/5 majors

2C/D/H/S 6-card suit, weak; 2NT=minors

### Lebensohl

Over NT interference                       slow show

### Other uses

over weak 2 or multi openings

### Take out of 4 level pre-empts

4♣/4♦                      X=t/o

4♥ x t/o                      4♠ x penalties 4NT t/o 5/5+

## OTHER NOTES

Over 1NT (X) system on; XX to play

1C - 1D - 1H/S may be flat

Over 3NT opening, 4C poc, 4H/S to play, 4D short ask, 4NT length ask

1H - 2S or 1S-3H = 10-12 HCP with 3 card support

(1NT) X=pen;2C=majors; 2D=H or S; 2M=4+M&5+m;2NT both minors;3C/D 6-card

1M/m (X) system on