

## 4. BASIC RESPONSES

Jump raises - minors	n/a	Other:	precision responses to 1C are various
Jump raises - Majors	Limit 7-9	Other:	4 card support
Jump shifts after minor opening	n/a		
Jump shifts after Major opening	shortage and invitational. 1♥ - 2♠ is to play		
Responses to strong 2 suit open.	n/a		
Responses to 2NT opening	3M is forcing		

## 5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b> Sequences:	See Note #1	See Note #1
Four or more with an honour		
From 4 small	2nd highest	2nd highest
From 3 cards (no honour)	Middle	Middle
In partner's suit		
<b>Discards</b>	Low Encourage	Low Encourage
<b>Count</b>	Low-High = Even	Low-High = Even
<b>Signal</b> on partner's lead:	low to encourage	low to encourage
<b>Signal</b> on declarer's lead:		
<b>Notes</b>	#1. Ace for count, K for attitude. Otherwise overlead	

## 6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 3041	4♣ Gerber <input type="checkbox"/> when?
<b>Slam Notes</b>		
Cue Bids <input checked="" type="checkbox"/>		
Asking Bids <input checked="" type="checkbox"/>		

## 7. OTHER CONVENTIONS


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**AUSTRALIAN BRIDGE  
FEDERATION INC.**



## STANDARD SYSTEM CARD

ABF Nos.	889237	Dee Harley
& Names:	150126	Stephen Weisz
Basic System:	Precision Club	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input type="checkbox"/> Blue <input checked="" type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 16+ any shape	1♥ 11-15 5+♥	
1♦ 11-15 1+♦	1♠ 11-15 5+♠	
1NT 14-16	may contain 5 card Major <input type="checkbox"/>	
<b>1NT Responses</b> 2♣ Extended Stayman Other: Smolen to show 45 and 54 in Majors		
2♦ 5+♥ Superaccept available	2♠ 5+♣ superaccept with 2NT	
2♥ 5+♠ superaccept available	2NT 5+♦ superaccept with 3♣	
other 3 level bids natural slam invite. Repsond RKC or 3NT(m) or 4M(M)		
2♣ 11-15 with 6♣ or 4=4=0=5 shape		
2♦ Multi - weak 2M or 21-22 bal		
2♥ 6-10 5♥ + 5 Other		
2♠ 6-10 5♠ + 5m		
2NT 6-12 5/5 m	3NT Ace ask (0/1, 2R, 2C, 2O, 4NT=3)	
other		

## 2. PRE-ALERTS

Precision Club with short 1♦ opener	Multi and shapely 2 openers
Double of strong (14+) 1NT is single-suiter	Double of weak NT (<15) is penalty. 2♣ =ss

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	weak
Responsive doubles through	4♥	Unusual NT	Lower 2 suits
1NT overcall - immediate	16-18	Immediate cue of minor	both M
1NT overcall - re-opening	11-14	Immediate cue of Major	OM + m
Over weak twos	T.O.X	Over opening threes	T.O.X
Over opponent's 1NT	DONT		

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 0-7 or 16+4333 1♥ 8+ 5+♥ 1♠ 8+ 5+♠ 1NT 8-13 no singleton 2♣ 8+ 5+♣ other 4♦=14+short♥	2♦ 8+ 5+♦ 2♥ 4-7 6+♥ 2♠ 4-7 6+♠ 2NT 14-15 No 5 card suit 3♣ 8-13 + black singleton 3♦ GF 6+♥ 2♠ GF 6+♠ 2NT 10-12 No M 3♣ 4-9 6♣ and pre-emptive 3♦ 4-9 6♦ and pre-emptive	3♦ 8-13 +red singleton 3♥ 14+ short ♠ 3♠ 14+short ♣ 3NT 7 card solid suit 4♣ 14+ short ♦ 3♥ to play 3♠ to play 3NT 13-15 4+♦ 4♣ 4♦
1♦ 1♥ Forcing. 6+ and 4+♥ 1♠ Forcing. 6+ and 4+♠ 1NT 6-10. No major 2♣ 11+ and 4+♣ 2♦ 11+ and 4+ other	2♥ GF 6+♥ 2♠ GF 6+♠ 2NT 10-12 No M 3♣ 4-9 6♣ and pre-emptive 3♦ 4-9 6♦ and pre-emptive	3♥ to play 3♠ to play 3NT 13-15 4+♦ 4♣ 4♦
1♥ 1♠ 4+♠ F1 1NT 6-10 2♣ 4+♣ F1 2♦ 4+♦ f1 other	2♥ 5-10 3♥ 2♠ To play 2NT 10-12(3/4♥) or 16+(4♥) 3♣ 11-13 short ♣ 4+♥	3♦ 11-13 short ♦ 4+♥ 3♥ 5-10 4+♥ 3♠ 11-13 short ♠ 3NT 13-15 4+H
1♠ 1NT 6-10 2♣ 4+♣ F1 2♦ 4+♦ f1 2♥ 5+♥ f1 other	2♠ 5-10 3♠ 2NT 10-12 (3/4♠) or 16+(4♠) 3♣ 11-13 short ♣ 4+♠ 3♦ 11-13 short ♦ 4+♠	3♥ 11-13 short ♥ 4+♠ 3♠ 5-10 4+♠ 3NT 13-15 4+♠ 4♣
1NT 3♣ slam inv (♣) 3N declines 3♦ slam inv (♦) 3N declines 3♥ slam inv (♥) 4♥ declines other	3♠ slam inv (♠) 4♠ declines 3NT to play 4♣	4♦ 4♥ 4♠
2♣ 2♦ forcing enquiry (9+) 2♥ to play 2♠ to play other	2NT 3♣ pre-emptive 3♦ short ♦ GF	3♥ short ♥ GF 3♠ Short ♠ gf 3NT
2♦ 2♥ p/c 2♠ p/c 2NT forcing enquiry other	3♣ f1 3♦ f1 3♥ p/c	3♠ p/c 3NT 4♣

**Notes**

2♥ 2♠ p/c 2NT forcing enquiry 3♣ to play other	3♦ to play 3♥ to play 3♠ invitational (♠)	3NT to play 4♣ 4♥ to play
2♠ 2NT forcing enquiry 3♣ p/c 3♦ to play other	3♥ to play 3♠ to play 3NT to play	4♣ 4♥ 4♠ to play
2NT 3♣ preference 3♦ preference 3♥ f1 other	3♠ f1 3NT to play 4♣ to play	4♦ to play 4♥ to play 4♠ to play

## 9. CONVENTIONS

**Unusual NT:** Lower 2 unbid suits  
**4th Suit Forcing** One round  Game force   
**NT Checkback**  Priorities:  
**Defence to 3NT opening**  
**Defence to Opening Twos**  
 Multi 2♦ x implies a penalty double of at least one major  
 RCO style 2-s x is take out. Pass then x is penalty  
 Other 2-s x is takeout where the suit is shown. Penalty oriented if not.

<b>Defence to</b>	1♣ : 1NT = minors X= Majors
<b>strong</b>	2♣ : -
♣	

**Over 1NT Interference** lebensohl  
**Lebensohl - other uses** Fast arrival...denies a stop  
**Take out of 4 level pre-empts** 4♣/4♦  
 4♥ x and 4NT (2 places) 4♠ 4NT

## 10. OTHER NOTES

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