	BASIC RESPONSES						
Jump raises - minors	limit forcing Other: 1D : 3D = 7-9 pts with 6D						
lump raises - majors	limit 🗹 forcing 🗆 Other:						
ump shifts after minor opening	D N/A						
lump shifts after major opening	1 Major : 3C = Trump Ask						
Responses to strong 2 suit ope	ning N/A						
Responses to 2NT opening 3D, 3H & 3S = forcing one rd; all game bids to play							
PLAY CONVENTIONS							
'NT' Versus Notrump	o 'S' Versus Suit √= Both						
Sequence leads:	Overlead all All except AK x (x)						
Underlea	ad 🗹 Other:						
Four or more with an honour	4th highest 🗹 attitude 🗔						
3rd/5th	Other:						
From 4 small 2	nd highest 🗹 Other:						
From 3 cards (no hond	our) top NT middle S bottom						
Signal on partner's lead:	high encourage low encourage						
Other:							
Signal on declarer's lead	N/A						
Discards McKen							
odd/ev							
	tural reverse 🗸						
	CONVENTIONS						
4NT: Blackw	_/						
Gerber	when? over NT						
	Other Conventions						
1 Major : 3C = Trump Ask	Lebensohl & Rubensohl						
DOPI & ROPI	ТОМ						
	©ABF Marketing						
	PO Box 397 Fyshwick ACT 2609						
	Tel: 02 6239 2265						
	FAX: 02 6239 1816						



## AUSTRALIAN BRIDGE FEDERATION INCORPORATED ©

STANDARD	SYSTEM CARD						
<b>IPTHORNE</b>	AGNES KEMPTHORNE						
	88005						
on	Brown Sticker						
n 🗆 🛛 Blue 🗹	Red 🗌 Yellow						
OPEN	ING BIDS						
igth, or specific meaning		Canape					
1 11-16 pts 1	1 11-15 pts 5	1≜ 11-15 pts 5					
d	may contain	5 card major					
ple 🗹 exte	nded D Other:						
s 2 <b>▼</b>	Spades 2♠	Clubs/Diamonds					
Other:							
2 11-15 pts 5 Cubs & a 4-card Major OR 6 Clubs							
/lajor OR 19-20 balance	d (in fourth seat, 11-13 with 6 He	earts)					
& 4 Spades (Flannery)							
2 5-9 pts with 5-5 in Spades & another suit (in fourth seat, 11-13 with 6 Spades)							
in Clubs (in fourth seat,	19-20 balanced)						
	Fourth seat openings: 2D, 2S & 2NT differ						
3S = Long solid minor Fourth seat openings: 2D, 2S & 2NT differ Transfer pre-empts							
suits							
COMPETI							
		4H					
		nts					
	(**)** 3/	pto					
	onger minor						
	SPLASH						
DONT							
	APTHORNE ion Blue COPENI agth, or specific meaning 1 11-16 pts 1 d ple C exter s 2 Other: a 4-card Major OR 6 Clu Major OR 19-20 balance s 4 Spades (Flannery) ades & another suit (in f in Clubs (in fourth seat, LERTS: CALLS TH ANING/S OR REQU suits COMPETIT 4H Unusual N 15-17 pts natural	MPTHORNE AGNES KEMPTHORNE   88005      ion Blue Red Pellow E Person Sticker E Brown Sticker E Person					

RESPONSES TO OPENING BIDS							
Describe strength, minimum length or specific meaning							
1 <b></b>	1♦	0-6 (7) pts	2NT	16+ pts balanced			
	1♥/♠	7+ pts 5	3♠	7-13 pts black singleton 4441			
	1NT	7-13 pts balanced	3♦	7-13 pts red singleton 4441			
	2	7+ pts 5	3♥	14+ pts Spade singleton 4441			
	2♦	7+ pts 5	3♠	14+ pts Club singleton 4441			
	2♥	4-6 pts 6	3NT	14-15 pts balanced			
	2♠	4-6 pts 6	4 bids	4C/4D 14+ pts with 4441			
1♦	1♥/♠	6+ pts 4	3♠	N/A			
	1NT	7-10 pts	3♦	7-9 pts 6D			
	2♠	11+ pts 4	3♥	N/A			
	2♦	11+ pts 5	3♠	N/A			
	27	N/A	3NT	13-15 pts with 3-3-4-3			
	2♠	N/A	4♦	N/A			
	2NT	11-12 pts with 3-3-4-3	4 Other	N/A			
1♥/♠	1NT	7-10 pts	3♠	Trump Ask			
	2	11+ pts 4	3♦	14+ pts 5			
	2♦	11+ pts 4	3♥/♠	10-12 pts 3-card support			
	2♥/♠	7-10 pts 3-card support	3NT	13-15 pts 4-card support			
	2NT	14+ pts bal., 3-card support	4 <b>♣</b> /♦	N/A			
2	2♦	Relay	2♥/♠	6-10 pts 5			
	other	2NT = 10-11 pts; 3D/3H/3S = 6-card (forcing); 3NT = to play					
2♦	2♥	pass or correct	3 <b>≜</b> /♦	N/A			
	2♠	Relay, 3-card H support	3♥/♠	3H = pass or correct			
	2NT	Strong Relay	3NT	N/A			
2♥/♠	2NT	Relay (2H opener shows shape)	3NT	N/A			
	3∉/♦	to play	4 <b>♣</b> /♦	N/A			
	3♥/♠	Invites	4♥/♠	to play			
2NT	3	to play	4	Invites			
	3♦	natural & forcing	4♦	N/A			
3♥ natu		natural & forcing	4♥	to play			
	3♠	natural & forcing	4♠	to play			
	3NT	to play	other	N/A			

## CONVENTIONS Additional responses to 1NT 3∉/3♦ natural, slam try 3♥/3♠ natural, slam try 4♠ Gerber 4 N/A 47 to play 4♠ to play other suits Unusual NT: minors lower 2 unbid suits other Cue Bids Asking Bids Other slam bidding 4th Suit Forcing One round Game force NT Checkback Priorities Defence to 3NT opening Double Multi 2 Double = 15+ pts Defence to opening Two's: RCO style 2-s Double = 15+ pts Double = takeout Other 2-s Defence to strong 뢒 Double = both Majors, NT = both minors Over NT interference $\square$ Lebensohl Other uses (weak 2) : Double : (NB) : 2NT Take out of 4 level pre-empts Double 4**⊕**/4♦ 4**Y** Double $4 \pm 4NT = playable in 2 suits$

## **OTHER NOTES**

1H : 1S shows 5 Spades

2H : 2NT opener shows shape (step responses)

2S : 2NT opener shows second suit