

## BASIC RESPONSES

Jump raises - minors      limit     forcing     Other: weak

Jump raises - majors      limit     forcing     Other: weak

Jump shifts after minor opening      2♥/2♠ = <6 HCP + 6 card suit

Jump shifts after major opening      Bergen

Responses to strong 2 suit opening      A positive response promises and A + K

Responses to 2NT opening      3♥=strong enquiry

## PLAY CONVENTIONS

'NT' Versus Notrump      'S' Versus Suit       = Both

Sequence leads:      Overlead all       All except AK x (x)

                                 Underlead     Other: A= asks for att: K= asks for count

Four or more with an honour      4th highest     attitude

                                 3rd/5th     Other: \_\_\_\_\_

From 4 small      2nd highest     Other: \_\_\_\_\_

From 3 cards (no honour)      top     middle  S    bottom  S

Signal on partner's lead:      high encourage     low encourage

                                 Other: \_\_\_\_\_

Signal on declarer's lead      \_\_\_\_\_

Discards      McKenney     high encourage     low encourage

                                 odd/even     Other: \_\_\_\_\_

Count      natural     reverse     \_\_\_\_\_

## CONVENTIONS

4NT:      Blackwood     RKCB     Other: Minorwood 1430

4♣      Gerber     when? \_\_\_\_\_

### Other Conventions

2♦-2NT-3♣/3♦=good major or Acol 2	2NT-3♥-3♠=minors minimum
2♦-2NT-4♣/4♦=Acol 2 in major	" " -3NT=minors maximum
Drury - 2♣=3 card support limit raise	" " -4♣=majors minimum
- 2♦=4 card support limit raise	" " -4♦=majors maximum
- 2NT=6-9 with 4 card supp; fit showing	Exclusion keycard



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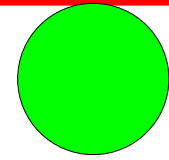
## STANDARD SYSTEM CARD

Names:      Nevena Djurovic      Rena Kaplan

ABF Nos:      497916      31968

Basic System:      Standard 2/1 GF      Brown Sticker

Classification:      Green     Blue     Red     Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning      Canape

1♣ 3 11+      1♦ 3 11+      1♥ 5 11+      1♠ 5 11+

1 NT 14-17      may contain 5 card major

2♣ Stayman:      simple     extended     Other: 5 card enquiry

Transfers      2♦ ♥      2♥ ♠      2♠ ♣

2 NT ♦      Other: super accepts

2♣ GF or 20-21 balanced

2♦ Weak major or 22-23 balanced or any Acol 2

2♥ 5+♥ + 4+ minor less than opening hand

2♠ 5+♠ 4+ minor less than opening hand

2 NT Majors or minors weak or strong hand

3 NT 4 of a minor

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Bergen raises	Inverted minors
Support x's and xx's	Texas transfers and openings
Lebensohl	2 way checkback

## COMPETITIVE BIDDING

Negative doubles through      4♥      Responsive doubles through      4♥

Jump overcalls      weak      Unusual NT      minors or 2 lower

1NT overcall (immediate)      15-18      (re-opening)      11-14

Immed cue of minor      Highest unbid suit + another; weak or strong

Immed cue of major      Highest unbid suit + another; weak or strong

Over opponent's 1NT (weak)      X=penalties; 2♣=S/S; 2♦=M; 2♥=♥+m; 2♠=♠+m

Over opponent's 1NT (strong)      X=S/S; 2♣=minors; as above

Over weak twos      Double

Over opening threes      Double

# RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+ ♦; 5+ HCP	2NT	12-14 natural
	1♥/♠	4+ ♥/♠; 5+HCP	3♣	weak
1NT		6-11 HCP no major	3♦	splinter
2♣		inverted - forcing to 2NT	3♥	splinter
2♦		limit raise in ♣	3♠	splinter
2♥		weak < than 6 HCP	3NT	15-16 flat hand; rarely used
2♠		weak < than 6 HCP	4 bids	minorwood

1♦	1♥/♠	4+ ♥/♠; 5+HCP	3♣	limit raise in ♦
1NT		6-11 HCP no major	3♦	weak
2♣		natural; game force unless 3♣	3♥	splinter
2♦		inverted - forcing to 2NT	3♠	splinter
2♥		weak < than 6 HCP	3NT	15-15 flat; rarely used
2♠		weak < than 6 HCP	4♦	minorwood
2NT		12-14 natural	4 Other	splinter

1♥/♠	1NT	6-11 HCP	3♣	Bergen: 6-9 4 card raise
	2♣	natural; game force unless 3♣	3♦	Bergen: 10-12 4 card raise
	2♦	natural; game force unless 3♦	3♥/♠	weak; 4 card support
	2♥/♠	6-9 3 card raise	3NT	13-15 4 card support
	2NT	16+ slam interest; then shortage	4♣/♦	splinter

2♣	2♦	waiting or negative	2♥/♠	5 card suit plus A + K in hand
	other			

2♦	2♥	pass or correct	3♣/♦	pass or correct
	2♠	pass or correct	3♥/♠	pass or correct
	2NT	strong enquiry	3NT	

2♥/♠	2NT	strong enquiry	3NT	to play
	3♣/♦	pass or correct	4♣/♦	pass or correct
	3♥/♠	preemptive	4♥/♠	to play

2NT	3♣	pass or correct	4♣	
	3♦	pass or correct	4♦	
	3♥	strong enquiry	4♥	
	3♠	pass or correct	4♠	
	3NT		other	

# CONVENTIONS

## Additional responses to 1NT

3♣/3♦	slam try
3♥/3♠	slam try
4♣	transfer to ♥
4♦	transfer to ♠
4♥	to play
4♠	to play

Unusual NT: minors  other suits  lower 2 unbid suits   
 other \_\_\_\_\_

Other slam bidding Cue Bids  Asking Bids   
 4th Suit Forcing One round  Game force   
 NT Checkback  Priorities 2 way; 2♣=invitational or weak; 2♦=GF

Defence to 3NT opening \_\_\_\_\_  
 Defence to opening Two's: Multi 2♦ x=♦; 2NT=natural

RCO style 2-s x = suit, otherwise pass and re-open; 2NT= natural

Other 2-s \_\_\_\_\_

Defence to strong ♣ x=majors; NT=minors; 2♣=blacks; 2♦ = majors;

Lebensohl Over NT interference

Other uses Over t/o doubles of weak 2's

Take out of 4 level pre-empts 4♣/4♦ x  
 4♥ x 4♠ 4NT

# OTHER NOTES

Double of any artificial bid shows that suit