

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening	Weak			
Jump shifts after major opening	Weak			
Responses to strong 2 suit opening	N/A			
Responses to 2NT opening	3C = Baron, Others = transfers			

## PLAY CONVENTIONS

	'NT' Versus Notrump	'S' Versus Suit	✓ = Both	
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>		
	Underlead <input type="checkbox"/>	Other:		
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>		
	3rd/5th <input type="checkbox"/>	Other:		
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:		
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/>	bottom <input type="checkbox"/>	
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>		
	Other:	natural count		
Signal on declarer's lead	natural count			
Discards	McKenney <input type="checkbox"/>	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>	
	odd/even <input type="checkbox"/>	Other:		
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>		

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	30-41
4♣	Gerber <input checked="" type="checkbox"/>	when?	Over 1NT and 2NT openings only	

### Other Conventions

No-trump raises	
Super accepts over transfers	Splinters
Crowhurst enquiry after 1NT and 2NT rebids	Lebensohl
	Baron



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## STANDARD SYSTEM CARD

Names:	Cathie Lachman	Helen Snashall		
ABF Nos:	140856	132055		
Basic System:	Acol			
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>		Red <input type="checkbox"/>

## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	4, 11-19	1♦	4, 11-19	1♥	4, 11-19	1♠	4, 11-19
1 NT	12-14				may contain 5 card major <input type="checkbox"/>		
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other:				
Transfers	2♦ Hearts	2♥ Spades	2♣ C (2NT likes)				
2 NT	D (3C likes)	Other:					
2♣	Game Force						
2♦	Weak 6-10						
2♥	Weak 6-10						
2♠	Weak 6-10						
2 NT	20-22 Balanced						
3 NT	Gambling, any long suit, no outside card						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE


## COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	4H
Jump overcalls	Weak	Unusual NT	Lowest unbid suits
1NT overcall (immediate)	15-18 + System	(re-opening)	10-14 + system on
Immed cue of minor	Michaels cue bid		
Immed cue of major	Michaels cue bid		
Over opponent's 1NT (weak)	Landy = 2C = Majors		
Over opponent's 1NT (strong)	Landy = 2C = Majors		
Over weak twos	X + Lebensohl		
Over opening threes	X = take out		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+, 6+	2NT	10-12 or 16+ club raise
	1♥/♠	4+, 6+	3♣	Limit raise
	1NT	6-9	3♦	splinter
	2♣	4, 6-9	3♥	splinter
	2♦	splinter	3♠	splinter
	2♥	splinter	3NT	13-15 balanced club raise
	2♠	splinter	4 bids	4C = raise 4D to 4S splinter
1♦	1♥/♠	4+, 6+	3♣	splinter
	1NT	6-9	3♦	Limit raise
	2♣	10+ F1	3♥	splinter
	2♦	4+, 6-9	3♠	splinter
	2♥	splinter	3NT	13-15 balanced diamond raise
	2♠	splinter	4♦	D raise
	2NT	10-12 or 16+ diamond raise	4 Other	splinter
1♥/♠	1NT	6-9	3♣	splinter
	2♣	10+, F1	3♦	splinter
	2♦	10+, F1	3♥/♠	Limit raise
	2♥/♠	6-9	3NT	13-15 balanced H/S raise
	2NT	10-12 or 16+ H/S raise	4♣/♦	splinter
2♣	2♦	Less than A&K	2♥/♠	1.5 controls, 5+
	other	Natural with 1.5 controls		
2♦	2♥	F1	3♣/♦	3C = F, 3D preemptive
	2♠	F1	3♥/♠	splinter
	2NT	Feature ask	3NT	To play
2♥/♠	2NT	Feature ask	3NT	To play
	3♣/♦	F1	4♣/♦	Splinter
	3♥/♠	preemptive	4♥/♠	To play
2NT	3♣	Baron	4♣	Gerber
	3♦	Tfx to H	4♦	Slam invite
	3♥	Tfx to S	4♥	To play
	3♠	Tfx to C or D	4♠	To play
	3NT	To play	other	4NT = invitational

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦ Slam Invite

3♥/3♠ Slam Invite

4♣ Gerber

4♦ Sets suit, invites q bidding

4♥ To play

4♠ To play

Unusual NT:

minors

other suits

lower 2 unbid suits

other

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

Game force

NT Checkback

Priorities

Shape and strength

Defence to 3NT opening

All suits natural

Defence to opening Two's:

Multi 2♦ X = take out of 1 of the majors

2NT = 15-19 with system on

RCO style 2-s

2NT = 15-19 with system on, natural bidding

Other 2-s

2NT = 15-19 with system on, natural bidding

Defence to strong ♣

1D = Majors, 1NT = Minors, natural bidding

Lebensohl

Over NT interference

and elsewhere

Other uses

Take out of 4 level pre-empts

4♣/4♦

x = takeout

4♥ x = takeout

4♠

X = values; 4NT = 2 suited takeout

## OTHER NOTES