BASIC RESPONSES	AUSTRALIAN	N BRIDGE FEDERATION
Jump raises - minors limit  forcing  Other: Inverted		INCORPORA
Jump raises - majors limit ✓ forcing □ Other:	STANDARI	D SYSTEM CARD
Jump shifts after minor opening Weak	Names: David Gue	Jarrad Dunbar
Jump shifts after major opening Splinters	ABF Nos: 864951	557048
Responses to strong 2 suit opening 2♦ = negative, all else natural	Basic System: Standard	Brown Sticker
Responses to 2NT opening Stayman and transfers	Classification: Green  Blue	
PLAY CONVENTIONS		NING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning	
Sequence leads: Overlead all All except AK x (x)	1♣ 3+♣, 11+ 1♦ 3+♦, 11+	1♥ 5+♥, 11+
Underlead Other:	1 NT (14) 15-17	may contair
Four or more with an honour 4th highest attitude	2♠ Stayman: simple ☐ ex	ttended Other:
3rd/5th Other:	Transfers 2♦ ♥'s 2♥	<b>≜</b> 'S 24
From 4 small 2nd highest Other:	2 NT Invite Other:	Super-accepts
From 3 cards (no honour) top middle bottom	2♣ Game Force	
Signal on partner's lead: high encourage low encourage	2♦ 5+♦, 6-10	
Other:	2♥ 5+♥, 6-10	
Signal on declarer's lead Reverse count	2♠ 5+♠, 6-10	
Discards McKenney high encourage low encourage	2 NT 20-22	
odd/even Other:	3 NT n/a	
Count natural reverse		HAT MAY HAVE UNEXPE
CONVENTIONS	MEANING/S OR REC	QUIRE SPECIAL DEFENC
4NT: Blackwood ARKCB Other:		
4♣ Gerber ☑ when? 1NT/2NT openings		
Other Conventions		
4th suit Game Force	COMPET	ITIVE BIDDING
Long suit game tries	Negative doubles through 2♥	Responsive doubles through
Splinters	Jump overcalls Weak Unusua	al NT lowest two unbid sui
Jacoby 2NT	1NT overcall (immediate) 15-18	(re-opening) 11-1
1st/2nd cues	Immed cue of minor Majors	
©ABF Marketing	Immed cue of major Other major and a	minor
PO Box 397	Over opponent's 1NT (weak) 2♣ = na	
Fyshwick ACT 2609 Tel: 02 6239 2265	Over opponent's 1NT (strong) $2 = na$	
FAX: 02 6239 1816	Over weak twos X = tak	
Copyright © BCC 6.3.20.1	Over opening threes $X = tak$	e out



## /TED ©

			STAN	IDARD	SYSTE	M CAI	RD			
lames: David Gue					Jarrad D	unbar				
BF N	os:	864951			557048					
asic	System:	Standa	rd			Brown	Sticker			
lassi	fication:	Green	$\square$	Blue	Red		Yellow			
				OPEN	ING BI	DS				
escri)	be streng	th, minimum len	gth, or specifi	c meaning					Canape	
•	3+♣, 11+	+ 1	3+♦,	11+	1♥	5 <b>+♥</b> , 11+	-	1 <b>≜</b>	5+♠, 11+	
NT	(14)	15-17					may conta	ain 5 card	d major	
2 🕏 S	Stayman:	simp	le 🗹	exte	nded		Other:			
Trai	nsfers	2 <b>♦ ♥</b> 's		2♥	<b>≜</b> 'S			2♠		
	2 NT	Invite		Other: Si	uper-acce	ots				
•	Game F	orce								
<b>•</b>	5+•, 6-	10								
<b>Y</b>	5+ <b>♥</b> , 6-	10								
<b>•</b>	5+ <b>♠</b> , 6-	10								
NT	20-22	2								
NT	n/a									
		PRE-AL	ERTS: C	ALLS TH	AT MAY	/ HAVE	UNEXP	ECTE	D	
			NING/S							
			00	Marti	-11.4E D	DDING				
				MPETIT						
Ü		es through	2♥		•	e doubles t	-		n/a	
ump	overcalls	Weak		Unusual I		lowest tw	o unbid s	uits		
NT o	vercall (im	nmediate)	15	5-18	(re-d	opening)	11-	-14		
nmed	d cue of m	inor	Majors							
mmed cue of major			Other major and a minor							
Over opponent's 1NT (weak)				2♣ = natural						
Over opponent's 1NT (strong)				2♣ = natural						
Over weak twos				X = take out						
Over opening threes				X = take	out					

		RESPONSES TO	OPENI	NG BIDS			
	Describe strength, minimum length or specific meaning						
1 <b>♣</b>	1♦	Suit, 6+	2NT	11-12, no major			
	1 <b>♥/</b> ♠	Suit, 6+	3♣	5+♣, weak			
	1NT	No major, 6-10	3♦	Splinter			
	2♣	5+♣, 11+	3♥	Splinter			
	2♦	Weak	3♠	Splinter			
	2♥	Weak	3NT	13-15, no major			
	2♠	Weak	4 bids				
1 <b>♦</b>	1 <b>♥</b> /♠	Suit, 6-10	3♣	Weak			
	1NT	No major, 6-10	3♦	5+♦, weak			
	2♠	Suit	3♥	Splinter			
	2♦	5+ <b>♦</b> , 10+	3♠	Splinter			
	2♥	Weak	3NT	13-15, no major			
	2♠	Weak	4♦				
	2NT	No major, 11-12	4 Other				
1 <b>♥</b> /♠	1NT	6-10	3♣	Splinter			
	2♣	Natural	3♦	Splinter			
	2♦	Natural	3 <b>♥/</b> ♠	4+ support, 10-12			
	2♥/♠	3+ support, 6-9	3NT	13-15 balanced			
	2NT	Natural, 11-12 hcp	4♣/♦	Splinter			
2♣	2♦	0-6	2 <b>♥</b> /♠	5+ card suit, 7+			
	other						
2•	2♥	Natural, forcing	3♣/♦	Natural, forcing / Natural			
	2♠	Natural, forcing	3♥/♠	Natural, non-forcing			
	2NT		3NT	To play			
2 <b>♥</b> /♠	2NT	Ogust	3NT	To play			
	3♣/♦	Natural, forcing	4♣/♦	Splinter			
	3♥/♠	Natural	4♥/♠	Natural			
2NT	3♣	Stayman	4♣	Gerber			
	3♦	5+♥ transfer	4◆	5+ <b>♣</b> /5+ <b>♦</b>			
	3♥	5+  transfer	4♥	To play			
	3♠		4♠	To play			
	3NT	To play	other				

		CONVENTIONS						
Additional response	es to 1NT							
3♣/3♦								
3♥/3♠								
4♣	Gerber							
4♦								
4♥	To play							
4♠	To play							
Unusual NT:	m	inors  other suits	lower 2 unbid suits					
other								
Other slam bidding		Cue Bids Asking Bids						
4th Suit Forcing		One round $\square$	Game force 🗹					
NT Checkback		Priorities Up the line						
Defence to 3NT ope	•							
Defence to opening	Iwo's:	Multi 2♦ X = 16+						
DCO otalo 2								
RCO style 2	-5							
Other 2-s								
Other 2 3								
Defence to strong 4	•	X = Majors; 1NT = minors						
· ·		•						
Lebensohl		Over NT interference						
Other uses								
Take out of 4 level p	ore-empts	4 <b>♣</b> /4 <b>♦</b> X						
	4♥	X 4♠ 4NT (2/3 suits)						
		OTHER NOTES						
		OTHER NOTES						