

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____

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Jump shifts after minor opening NSW asking bids _____

Jump shifts after major opening NSW asking bids _____

Responses to strong 2 suit opening steps; 2♦=0, 2♥=1..3♦=5 controls _____

Responses to 2NT opening 3♣=mod Baron, 3♦=mod Flint, 3♥ and 3♠ natural _____

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)
Underlead Other: 1st and 3rds _____

Four or more with an honour 4th highest attitude
3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage S
Other: _____

Signal on declarer's lead _____

Discards McKenney high encourage low encourage
odd/even Other: _____

Count natural reverse _____

CONVENTIONS

4NT: Blackwood RKCB Other: _____

4♣ Gerber when? over 1NT, 2NT openings _____

Other Conventions

Key card showing bids by opener _____

DOPI;ROPI _____

Walsh over non-vul minor pre-empts _____



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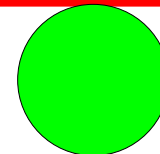
STANDARD SYSTEM CARD

Names: David Cherry John Horowitz

ABF Nos: 195804 138843

Basic System: Acol Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 10-21 hcp 3+♣ 1♦ 10-21 hcp 4+♦ 1♥ 10-21 hcp 4+♥ 1♠ 10-21 hcp 4+♠

1 NT (11)12-14(15) hcps varies with vulnerability may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ 2♥ then 2♠ = Baron 2♥ ♠ 2♣ ♣

2 NT natural Other: 2♣ then 3 transfer to ♦

2♣ strong; game force except sequence 2♣-2♦-2NT

2♦ two way; Acol 2, any suit or 5-5(4)shape, 5-11hcps, any suits

2♥ weak; 5 or usually 6♥; 5-10 hcp

2♠ weak; 5 or usually 6♠; 5-10 hcp

2 NT 20-22 hcp, can have 5 card suit; flattish

3 NT gambling; may have 1 king outside solid minor

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

all bids after opponent's take out double _____

all bids after 1x-X-XX _____

after 1x-next suit up is a weak relay _____

COMPETITIVE BIDDING

Negative doubles through 2♣ Responsive doubles through 3♠

Jump overcalls intermediate Unusual NT minors (or other minor + major)

1NT overcall (immediate) 15-19 hcp (re-opening) 10-14 hcp

Immed cue of minor 5-5 in both majors

Immed cue of major 5-5 in other major and a minor

Over opponent's 1NT (weak) transfers; 2♣-2♦; 2♥ shows majors

Over opponent's 1NT (strong) same, plus X shows 5-4 in any minor/major comb

Over weak twos X is takeout

Over opening threes X is takeout

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4-8 hcp; any shape without 4♣	2NT	4(5)+ ♣; 9-11 hcp
	1♥/♠	natural; usually 8+ hcp	3♣	408hcp, 4+♣
	1NT	8+ hcp; usually 4+♦	3♦	Subm splinter; 10-14, single♥
	2♣	12-16 hcp; 4+♣	3♥	Subm splinter; 10-14, single♠
	2♦	NSW asking bid	3♠	Subm splinter; 10-14, single♣
	2♥	NSW asking bid	3NT	12-14, flat, 4♣, can play 3NT
	2♠	NSW asking bid	4 bids	

1♦	1♥/♠	1♥=weak relay, 1♠=8+hcp, nat	3♣	NSW asking bid
	1NT	8+hcp, 4+♥	3♦	4-8hcp, 4+♦
	2♣	9+hcp, 4+♣	3♥	Subm splinter; 10-14, single<h
	2♦	12-16hcp, 4+♦ flattish	3♠	Subm splinter; 10-14, single<h
	2♥	NSW asking bid	3NT	12-14, 4♦, can play 3NT
	2♠	NSW asking bid	4♦	5+, 0-8 hcp
	2NT	4(5)+♦, 9-11 hcp	4 Other	Subm splinter; 10-14, single<h

1♥/♠	1NT	after 1♥=8+, 4+♠, after 1♠=5-9	3♣	NSW asking bid
	2♣	9+hcp, 4+♣	3♦	NSW asking bid
	2♦	9+hcp, 4+♦	3♥/♠	15-16 hcp, 4+♥/♠, flattish
	2♥/♠	5-9, 3+card support	3NT	12-14 hcp, 4+♥/♠, flattish
	2NT	9+hcp, 4+♥/♠; limit/void/swiss	4♣/♦	Subm splinter

2♣	2♦	0 controls	2♥/♠	1,2 controls
other		steps to 3♦: 3♥, 3♠, 4♣, 4♦ = 1 loser		

2♦	2♥	0-16 hcp non forcing	3♣/♦	7-12 hcp, 7 card suit
	2♠	11-14 flattish	3♥/♠	7-12 hcp, 7 card suit
	2NT	game force	3NT	

2♥/♠	2NT	Ogust	3NT	
	3♣/♦		4♣/♦	NSW asking bid (weak resp)
	3♥/♠	strategic-non game try	4♥/♠	

2NT	3♣	modified baron	4♣	Gerber
	3♦	modified Flint	4♦	
	3♥	natural	4♥	
	3♠	natural	4♠	
	3NT		other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	natural strong
3♥/3♠	natural strong
4♣	
4♦	
4♥	
4♠	

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ multi 2♦ X= takeout of weak 2♣

RCO style 2-s

Other 2-s

Defence to strong ♣ 1♦, 1♥, 1♠, 2♣=nat, X=majors; 1NT=comic with exclusion relay

Responder bids lowest unacceptable suit. 2♦-3♦ 2 suiters

Lebensohl Over NT interference

Other uses

Take out of 4 level pre-empts 4♣/4♦ X

4♥ 4♠ 4NT

OTHER NOTES

support doubles

Foster echoes