BASIC RESPONSES								
Jump raises - minors	limit forcin	ng 🗌 Other	: Inverted 5-8 HCP 5 card suit					
Jump raises - majors	limit forcin	ng 🗆 Other	Bergen incl 1level interf & X					
Jump shifts after minor opening	In I	Major:self supportin	g 6+ card suit - slam interest					
Jump shifts after major opening	Ве	gen: 3C=6-9HCP;3	BD=10-11HCP 4csupp					
Responses to strong 2 suit opening	g 2D	negative or waiting	negative or waiting; 2H/S 2 honours 8+HCP					
Responses to 2NT opening	Puppet st	ayman (5 card majo	or ask; bid 4cM don't have)					
	PLAY CC	NVENTIONS	3					
'NT' Versus Notrump	'S'	Versus Suit	= Both					
Sequence leads:	Overlea	d all	All except AK x (x)					
Underlead	Other: In	NT, lead of A asks	for count					
Four or more with an honour	4th	highest 🔽	attitude					
3rd/5th	Other: Lead	count in partner's	suit					
From 4 small 2nd	highest 🔽 C	ther:						
From 3 cards (no honour)	top [middle 🗔	bottom					
Signal on partner's lead: Other:	high encoura	ge	low encourage					
Signal on declarer's lead	present count							
Discards McKenney	high	encourage	low encourage					
odd/even	Other	Suit preference	only where obvious					
Count natura	al reverse	present						
	CONV	ENTIONS						
4NT: Blackwood		_/	Other: 3041					
4♣ Gerber □] when?							
	Other Convent	ions						
2way checkback over 1NT reb	id	Cue raises of o	overcalls					
4th suit forcing to game, Long	suit trials	2D Drury 3rd s	2D Drury 3rd seat, TOm over 1NT interf.					
Jacoby raise(3C:11-13HCP;3[D/OM short)	(1x) P (P) 2NT	(1x) P (P) 2NT = 19-20 system on					
Splinters, Support Xs at 1 & 2	level	DOPI, REDOP	DOPI, REDOPI					
3C checkback over 2NT rebid		FSJ in compet	ition as overcallers at 3 level					
ABC	©ABF Marketi PO Box 397 Fyshwick ACT 2 Tel: 02 6239 12 FAX: 02 6239 13 Copyright © BCC 6.3.20	609 55 316	r 1NT interf & opp weak 2s					



AUSTRALIAN BRIDGE FEDERATION INCORPORATED ©

STANDARD SYSTEM CARD

Names:	Names: Anita Curtis			Cathryn Herden						
ABF Nos: 163910			27219							
Basic System: 5 Card Standard					Brown	n Sticker				
Classification	n: Green	⊠ Blu	е 🗆	Red		Yellov	w \square			
OPENING BIDS										
Describe strength, minimum length, or specific meaning Canape										
1 ♣ 3	1	4 3		1♥	5		1 ≜	5	,	
1 NT 1	5-17 (not 17 coun	t & 5 card majo	or)			may con	itain 5 car	d major		
2 ♣ Stayma	an: simpl	le \square	extende	ed 🗆		Other:	Lavings			
Transfers	2♦ H (s/a	4&max 3H)	2 ♥ S	s (s/a 4&	max 3S)		2 ♠ C	(s/a 3&max	2NT)	
2 NT	D (s/a 3&max	3C) Oth	er: 3 lev	el slam	interest; 4	4C/D trar	nsfers			
2♣ GF; 2C then 2NT rebid = 23HCP+ puppet stayman; 2D neg/waiting; 2NT minors										
Weak - 6 card suit 6-9 HCP; 2NT enquiry for shortage; new suit =F1										
Weak - 6 card suit 6-9 HCP; 2NT enquiry for shortage; new suit =F1										
Weak - 6 card suit 6-9 HCP; 2NT enquiry for shortage; new suit =F1										
2 NT 20	1-22 may have a 5	card major; pu	ippet stayn	nan; 3S=	=5/4 in m	inors; 3N	IT=5S+4I	Н		
3 NT Gambling: 6 or 7 card minor										
	PRE-AL	ERTS: CAL	LS THA	T MAY	HAVE	UNEX	PECTE	D		
	MEA	NING/S OR	REQUI	RE SP	ECIAL	DEFEN	ICE			
Bergen Rai	ses on over X & 1	level o/calls		1NT- 4C/D = 5/5 in minors						
Jacoby Raises (2NT-3C=11-13,then 3D=ask)			<)	Cross jumps(1D-3C & 1C-2D) 8-11 5 cd supp						
Inverted minors(not passed hand or interfere)										
		COM	PETITI	/E BI	DDING	3				
Negative dou	ıbles through	4H			e doubles t			4H		
Jump overca			Jnusual NT		lower 2 u		·s			
1NT overcall		15-18	Ssystem on		pening)			nnle stymn·	trnsf	
	overcall (immediate) 15-18system on (re-opening) 11-14; Simple stymn; trnsf and cue of minor Michaels (5-5) majors - weak or strong									
	ned cue of major Michaels (5-5) other major and minor - weak or strong									
, , ,					er; 2D=S+minor; next suit ask					
Over oppone	(2H/S natural; 2NT=minors									
Over weak to		NT=15-18 (13-15 in pass out seat);system on								
				Cue=GF 2 suiter; leaping Michaels(that suit+major)						

		RESPONSES TO C	PENI	NG BIDS		
		Describe strength, minimum length or spec	cific meanir	ng		
1♣	1♦	4 card suit; 11+ if have 4 of Major	2NT	11-12 bal. no 4 card major		
	1 ♥ /♠	4 card suit	3♣	5-7HCP with 5+ clubs		
	1NT	6-10HCP; denies 4M	3♦	splinter		
	2♣	12+ with 5 clubs; denies 4M	3♥	splinter		
	2♦	8-11HCP with 5 clubs	3♠	splinter		
	2♥	6 card good suit & slam interest	3NT	13-14HCP; v. bal, no 4 card M		
	2♠	6 card good suit & slam interest	4 bids	4C pre-emptive; other to play		
1•	1 ♥ /♠	4 card suit	3♣	8-11HCP with 5 diamonds		
	1NT	6-9/(10)HCP; denies 4M	3♦	5-7HCP 5+ diamonds		
	2♠	10+HCP; 5 card suit	3♥	splinter 12-14HCP		
	2♦	12+ with 5 diamonds; denies 4M	3♠	splinter 12-14HCP		
	2♥	6+ heart suit; slam interest	3NT	13-14 v. bal, no 4 card M		
	2♠	6+ spade suit; slam interest	4♦	pre-emptive - 6 card support		
	2NT	11-12 bal. no 4 card major	4 Other	to play		
1 ♥ /♠	1NT	6-9HCP	3♠	7-9HCP 4 trumps		
	2♣	5 card suit 10+ points	3♦	10-11HCP 4 trumps (limit raise)		
	2♦	5 card suit 10+ points	3♥/♠	preemptive 3-6HCP 4 trumps		
	2♥/♠	5-9 raise 3 card support or 4333	3NT	12-15HCP3cardsupp;new suit=short		
	2NT	Jacoby 4+trumps12+;then short*.	4♣/♦	splinter 11-13HCP		
2♣	2•	negative or waiting	2♥/♠	8+HCP 5 card suit with 2honours		
	other	2NT = 5/5 in minors 8+HCP; 2C-2D-2N	Л-3C=dou	ble negative		
2•	2♥	Natural F1; if bid again = GF	3♣/♦	Clubs=natural F1; D= raise		
	2♠	Natural F1; if bid again = GF	3 ♥/ ♠	sets suit as trumps; slam interest		
	2NT	Shortage enquiry-game interest	3NT	to play		
2 ♥ /♠	2NT	Shortage enquiry-game interest	3NT	to play		
	3♣/♦	Natural F1; if bid again = GF	4♣/♦	sets suit as trumps; slam interest		
	3 ♥/ ♠	3H=raise/3S sets trumps-slamish	4♥/♠	to play		
2NT	3♣	puppet stayman	4♣	6+suit;slam interest;cues;4NT tp		
	3♦	transfer to hearts	4♦	6+suit;slam interest;cues;4NT tp		
	3♥	transfer to spades	4♥	to play		
	3♠	5/4 in minors (at least)	4♠	to play		
	3NT	5/4 in spades and hearts	other	4NT quantative; bid 4/5 card suits		

CONVENTIONS

ses to 1NT									
6+ card suit; slam interest; 3NT to play; raise to 4m agrees minor									
6+ card suit; slam interest & cues; 3NT shows xx; raise to 4M xxx & min									
5/5 in minors (better clubs) GF; cues and RKCB									
5/5 in minors (better diamonds) GF; cues and RKCB									
to play									
to play									
mi	nors other suits la				lower	ower 2 unbid suits			
)	Cue Bids			Asking Bids					
	One round]				Game force			
	Priorities	3 ca	rd ma	jor support; 4 of	other ma	jor			
ening	4C=T/O with club shortage; 4D=T/O with diamond shortage								
g Two's:	Multi 2♦ 1st X = values; 2nd X = T/O; 3rd X = Penalties								
	Lebensohl								
RCO style 2-s		X = values; 2nd X = T/O; 3rd X = Penalties							
Other 2-s		X = values; 2nd X = T/O; 3rd X = Penalties							
Defence to strong ♣		1NT = minors; X = Hearts + another; 1D = Spades + minor							
			,						
	Over NT interfere	nce		slow shows					
over	their weak twos								
pre-empts		4♣/4♦	X						
4♥	Χ	4♠	4NT =	any 2 suiter 5/5)				
	ОТН	ER N	OTE	S					
	6+ card su 6+ card su 5/5 in mino 5/5 in mino to play to play m ening g Two's: 2-s over	6+ card suit; slam interest; 3N 6+ card suit; slam interest & c 5/5 in minors (better clubs) G 5/5 in minors (better diamond to play to play minors Cue Bids One round Priorities ening 4C=T/O w Multi 2 Lebensohl 2-s X = values; 2nd X X = values; 2nd X NT = minors; X = Over NT interfere over their weak twos pre-empts 4 X	6+ card suit; slam interest; 3NT to plat 6+ card suit; slam interest & cues; 3NT 5/5 in minors (better clubs) GF; cues 5/5 in minors (better diamonds) GF; cues 5/5 in minors (better diamonds) GF; cues 5/5 in minors (better diamonds) GF; cues to play to play minors	6+ card suit; slam interest; 3NT to play; rais 6+ card suit; slam interest & cues; 3NT sho 5/5 in minors (better clubs) GF; cues and R 5/5 in minors (better diamonds) GF; cues and to play to play minors	6+ card suit; slam interest; 3NT to play; raise to 4m agrees 6+ card suit; slam interest & cues; 3NT shows xx; raise to 4 5/5 in minors (better clubs) GF; cues and RKCB 5/5 in minors (better diamonds) GF; cues and RKCB to play to play minors	6+ card suit; slam interest; 3NT to play; raise to 4m agrees minor 6+ card suit; slam interest & cues; 3NT shows xx; raise to 4M xxx & 5/5 in minors (better clubs) GF; cues and RKCB 5/5 in minors (better diamonds) GF; cues and RKCB to play to play minors □ other suits □ lower Cue Bids □ Asking Bids □ One round □ Priorities 3 card major support; 4 of other ma ening 4C=T/O with club shortage; 4D=T/O with diamond g Two's: Multi 2◆ 1st X = values; 2nd X = T/O; 3rd X = Per Lebensohl 2-s X = values; 2nd X = T/O; 3rd X = Penalties X = values; 2nd X = T/O; 3rd X = Penalties NT = minors; X = Hearts + another; 1D = Spades + minor Over NT interference □ slow shows over their weak twos pre-empts 4♣/4◆ X 4♣ 4NT = any 2 suiter 5/5	6+ card suit; slam interest; 3NT to play; raise to 4m agrees minor 6+ card suit; slam interest & cues; 3NT shows xx; raise to 4M xxx & min 5/5 in minors (better clubs) GF; cues and RKCB 5/5 in minors (better diamonds) GF; cues and RKCB to play to play minors		

1S-3H or 1H-2S = 3 card support limit raise (9)10-11HCP 2NT-5NT invite grand slam; bid 4 card suits up the line 5NT jump = Grand Slam probe; 6C=0; 6D=1 of AKQ; 6H=1 with extra length; 6NT=2 of AKQ *1H/S - 2NT - 3C = 11-13HCP; other bids are shortage