

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: inverted minors
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Bergen
Jump shifts after minor opening	1m: 2M (3-6) weak 6cd suit		
Jump shifts after major opening	1H:2S, 1S-3H Bergen; others splinters		
Responses to strong 2 suit opening	2D=pos; 2H=neg.; others 5-8		
Responses to 2NT opening	Puppet stayman; 3D/H transfers; 3S=Minors Stayman		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: _____	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: _____	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: _____
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input checked="" type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:	_____	
Signal on declarer's lead	_____	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input checked="" type="checkbox"/>
odd/even <input type="checkbox"/>	Other: Invar. rev count (some suit pref)	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/> original holding

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 1430 in M only
4♣	Gerber <input type="checkbox"/>	when? _____	Minorwood when minor agreed suit

Other Conventions

Reverse Drury (2D = trash; 2M = ok)	Support X and XX
2-way checkback; only 2C if passed	Resp. revers g-f
1-2-3 STOP	FSJ in comp and after passing
Long Suit trials; Leaping Michaels	Lebensohl; Super accepts are always 4cd
Blackout over opener's reverse	After 1 Pen X; then all X are penalties



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AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Dennis Zines	Tom Moss
ABF Nos:	68489	228801
Basic System:	Standard; 15-17NT; 2/1 forcing to 2NT	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>	

OPENING BIDS

Describe strength, minimum length, or specific meaning	Canape <input type="checkbox"/>		
1♣ 3+, 11+HCP	1♦ 3+, 11+HCP	1♥ 5+(4), 11+HCP	1♠ 5+(4), 11+
1 NT 15-17 All 5 Major Possible 6 Minor	may contain 5 card major <input checked="" type="checkbox"/>		
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other: Asks Majors
Transfers	2♦ H	2♥ S	2♠ C
2 NT D	Other: Superaccepts: 1NT:3C, 3D=inv to 3NT only		
2♠ g-f: 2D=pos; 2H= neg; others incl. 2S= bal and 2NT-S are semi-positives			
2♦ Weak 2 in a Major (3-7 hcp)			
2♥ 6 cards (8-11 hcp)			
2♠ 6 cards (8-11 hcp)			
2 NT 20-22 balanced; then Puppet Stayman and transfers; rarely 22 with 5cd suit			
3 NT 4C/4D opening in 1st/2nd; Gambling in 3rd/4th			

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Lead Low xxx Partner's suit if not supported	Ace vs 1NT=count and King = attitude
1H/S in 3rd/4th seat could be 4	Almost invariably REVERSE COUNT
Criss Cross jump om = limit raise of minor	

COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	4H
Jump overcalls	variable on vul	Unusual NT	lower two unbid suits; 3+ is a suit
1NT overcall (immediate)	15-17; system on	(re-opening)	11-13 system on
Immed cue of minor	If 3+; Michaels (5+5+ majors) any strength; otherwise natural		
Immed cue of major	Michaels (5 OM and 5+ minor) any strength		
Over opponent's 1NT (weak)	X=PEN; 2C=majors; 2D=a 6cd M; 2M=5thatM +4+minor;		
Over opponent's 1NT (strong)	X=4M/5m; + as above; 2NT is minors or strong 2 suiter		
Over weak twos	X =t/o with Lebensohl		
Over opening threes	X		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	Nat; 6+pts	2NT	12-13 pts; bal no major
	1♥/♠	Nat; 6+pts	3♣	weak
	1NT	6-10 pts; generally no M	3♦	splinter
	2♣	inverted raise 5+ g-f	3♥	splinter
	2♦	limit raise in C; 5+ 10-11	3♠	splinter
	2♥	3-6pts; 6cd suit	3NT	14-15pts; 4333 no major
	2♠	3-6pts; 6cd suit	4 bids	to play opp min opening
1♦	1♥/♠	Nat; 6+pts	3♣	limit raise in D; 5+ 10-11
	1NT	6-10 pts; generally no M	3♦	weak raise
	2♣	10+ forcing to 2NT	3♥	splinter
	2♦	inverted raise 5+ g-f	3♠	splinter
	2♥	3-6pts; 6cd suit	3NT	14-15pts; 4333 no major
	2♠	3-6pts; 6cd suit	4♦	preemptive
	2NT	12-13 pts; bal no major	4 Other	to play opp min opening
1♥/♠	1NT	6-10	3♣	4cd M; 6-9pts
	2♣	Nat; 10+ forcing to 2NT	3♦	4cd M; 10-11pts
	2♦	Nat; 10+ forcing to 2NT	3♥/♠	4cd M; 0-6
	2♥/♠	6-9pts; 3cd raise	3NT	12-14 with a 4333
	2NT	Jacoby; 4cd M and g-f	4♣/♦	splinter
2♣	2♦	positive response	2♥/♠	2H=neg; 2S=bal 7-9; 2NT=Ss
	other	3C/D/H semi-pos; 3S =semi-pos (5/4) C/D		
2♦	2♥	correctible	3♣/♦	nat n-f;
	2♠	correctible	3♥/♠	correctible n-f
	2NT	invit'l; 3m/M is weak strong	3NT	to play; nb 4M correctible
2♥/♠	2NT	asks for singleton; invit'l	3NT	to play
	3♣/♦	nat n-f	4♣/♦	splinter
	3♥/♠	correctible; preemptive	4♥/♠	to play
2NT	3♣	puppet for 4 or 5cd M	4♣	transfer to 4H
	3♦	transfer to H	4♦	transfer to 4S
	3♥	transfer to S	4♥	slam interest clubs
	3♠	minors (5/4) with a short M	4♠	slam interest diamonds
	3NT	to play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	invitational to 3NT only
3♥/3♠	g-f; asks for cue in support or 3NT; new suit after 3NT is cue for bid suit
4♣	transfer to H
4♦	transfer to S
4♥	Slam interest clubs
4♠	slam interest diamonds

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids Asking Bids

4th Suit Forcing

One round also late fourth suit g-f Game force

NT Checkback

 Priorities 2C invit; 2D g-f; up the line

Defence to 3NT opening

X = strong in both seats

Defence to opening Two's:

Multi 2♦ X=strong; suits are natural

2NT is strong NT opening

RCO style 2-s

X is values; bids are natural

2NT is 15-17

Other 2-s

X is values; bids are natural

Defence to strong ♣

TWERB; X= strong; 1D=H or S/C; 1H=S or C/D; 1S=C or D/H

1NT odd suits; 2C = D or H/S

Lebensohl

Over NT interference

Other uses

Take out of 4 level pre-empts

4♣/4♦ X
4♥ X 4♠ X is values; 4NT=good 2 or 3 suiter

OTHER NOTES

Double of low level bids usually t-o