

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: Inverted
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:
Jump shifts after minor opening	weak		
Jump shifts after major opening	weak		
Responses to strong 2 suit opening	N/A		
Responses to 2NT opening	3C= pupt stmn; 3D/H=trnsfr; 3S=5S/4H; 4C/D=RKCB		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: A for suit preference ; K for count	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	Odd indicates preference ; even McKenny	
Signal on declarer's lead		
Discards	McKenny <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other:	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:
4♣	Gerber <input type="checkbox"/>	when?	

### Other Conventions

Minor Suit KC	X of 3NT requests S lead (uncontested auct)
Ogust after 2C-2D-2M-2NT	X of slam demands highest unbid suit
Exclusion Blackwood	Lebensohl
Blue Club (ELU)	Leaping Michaels
Negative Free Bids	Invitational Doubles



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## STANDARD SYSTEM CARD

Names:	D.MUNRO	D.SCHOKMAN
ABF Nos:	175560	125581
Basic System:	Standard American	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>	



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	9+,3	1♦	9+,3	1♥	9+,5	1♠	9+,5
1 NT	15-17				may contain 5 card major <input checked="" type="checkbox"/>		
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other: Lavings				
Transfers	2♦	2H	2♥	2S	2♠	3C	
2 NT	3D	Other: Includes super accepts					
2♣	Weak 2 in a major; balanced 22 HCP or 3 Suiter with 4 or less losers						
2♦	23+HCP or Game Force (4 losers or better and at least 18 HCP)						
2♥	5H exactly; denies 5S; normally 8-11HCP and 8 losers (vul) or 8+ losers (nvul)						
2♠	5S exactly; denies 5H; normally 8-11 HCP and 8 losers (vul) or 8+ losers (nvul)						
2 NT	20-21 HCP and balanced						
3 NT	Kabel (Specific ace ask)						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

4C/D Namyats. Transfer to 4H/S. 4 losers	
4NT Minor 2 suitor with 3 losers vul, 4-5 nvul	

## COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	3S
Jump overcalls	weak nv; -15pts v	Unusual NT	2 lowest unbid suits
1NT overcall (immediate)	15-17	(re-opening)	15-17
Immed cue of minor	Highest and lowest of unbid suits (Blue Club - ELU)		
Immed cue of major	Highest and lowest of unbid suits (Blue Club - ELU)		
Over opponent's 1NT (weak)	Modified Cappelletti		
Over opponent's 1NT (strong)	Modified Cappelletti		
Over weak twos	X=13+HCP; 2NT=15-17 (System On)		
Over opening threes	X=13+HCP; 3NT to play		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+,4+	2NT	11-12, no 4cM but M's guarded
	1♥♠	6+,4+	3♣	6-10,5+ no 4c M
	1NT	6-10, no 4 card M	3♦	3-6, 7+
	2♣	11+,5+ (usually unbalanced vul)	3♥	3-6, 7+
	2♦	3-6,6	3♠	3-6, 7+
	2♥	3-6,6	3NT	13-15, no 4cM but M's guarded
	2♠	3-6,6	4 bids	TP, 4C/D=minor suit RKC

1♦	1♥/♠	6+, 4+	3♣	3-6, 6
	1NT	6-10, no 4 card M	3♦	6-10, 5+ no 4 card M
	2♣	11+, 5+	3♥	3-6, 7+
	2♦	11+, 5+	3♠	3-6, 7+
	2♥	3-6, 6	3NT	13-15, no 4cM but M's guarded
	2♠	3-6, 6	4♦	Minor suit RKC
	2NT	11-12, no 4cM	4 Other	TP, 4C=Minor suit RKC

1♥/♠	1NT	6+; forcing for 1 round	3♣	3-6,6; <2 of M
	2♣	11+,5+	3♦	3-6,6;<2 of M
	2♦	11+,5+	3♥/♠	3-6,4 unbalanced
	2♥/♠	6-9,3+	3NT	To Play (2 card support)
	2NT	14+,3+ Jacoby	4♣♦	Splinter

2♣	2♦	Relay	2♥/♠	N/A
	other	N/A		

2♦	2♥	Relay	3♣♦	Good suit with at least 3 controls
	2♠	Good suit with at least 3 controls	3♥♠	3H = good suit with 3+ controls
	2NT	8-11 HCP balanced with no Aces	3NT	N/A

2♥/♠	2NT	Relay with not more than 6 losers	3NT	To Play
	3♣♦	To Play	4♣♦	Minor suit KC
	3♥/♠	Invitational?	4♥/♠	To Play

2NT	3♣	Puppet Stayman	4♣	Minor Suit RKC
	3♦	Transfer to Hearts	4♦	Minor Suit RKC
	3♥	Transfer to Spades	4♥	To Play
	3♠	5S and 4H	4♠	To Play
3NT		To Play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣3♦	6+ card suit with 1 missing honour and no outside values
3♥3♠	6+ card suit with 1 missing honour and no outside values
4♣	RKCB
4♦	RKCB
4♥	To Play
4♠	To Play


Unusual NT:            minors ☐            other suits ☐            lower 2 unbid suits ☒

other	
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3C= 2 highest ranking unbid suits

Other slam bidding      Cue Bids ☒      Asking Bids ☐

4th Suit Forcing      One round ☐      Game force ☒

NT Checkback		Priorities	Fit and range
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Defence to 3NT opening      4C/D = better H/S X = TO

Defence to opening Two's: Multi 2♦ 2H = T/O of H; X = T/O of S; 2NT=15-17

Immediate o/call=<13HCP;Pass then o/call =13+ good suit

RCO style 2-s X = TO, Cue of M = both minors,

Other 2-s	X = TO, Cue of M = both minors
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Defence to strong ♣ X=M's, 1NT=m's; 2C=black suits; 2D=red suits; other bids natural

2H/S = 6 card suit

Lebensohl	Over NT interference	<input checked="" type="checkbox"/>	
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Other uses	
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Take out of 4 level pre-empts      4♣/4♦      X

4♥	X	4♠	4NT
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## OTHER NOTES

Exit transfers over 1NT(X) - Pass (forcing) asks for a 5-card suit or xx

xx = Clubs 5+, 2C/D/H = transfer to suit above 5+