

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Inverted
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Preemptive
Jump shifts after minor opening	to 2S = 11-12 balanced, other strong + natural		
Jump shifts after major opening	Natural strong jump shift		
Responses to strong 2 suit opening	N/A		
Responses to 2NT opening	Transfers + Puppet Stayman		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: A,Q ask for rev. attitude, K asks for rev. count	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:		
Signal on declarer's lead	Reverse Count, Smith echo in NT, trump echo	
Discards	McKenney <input checked="" type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other: at contracts at 5+ level -> rev. count	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:
4♣	Gerber <input checked="" type="checkbox"/>	when? 1NT, 2NT opening	

Other Conventions

Kokish over 2C	support x and xx
Reverse Drury	invite x
Smith Echo in NT	exclusion key-card (0314)
Dopi, Ropi	long suit trial bids
Jump fit in competition	"serious" 3NT



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STANDARD SYSTEM CARD

Names:	Gerry Daly	Karol Miller (18/05/2012)
ABF Nos:	250384	327395
Basic System:	Standard American	Brown Sticker <input checked="" type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape	<input type="checkbox"/>		
1♣	3, 11-20	1♦	3, 11-20	1♥	5(4*), 11-20*	1♠	5(4*), 11-20*
1 NT	15-17 (alert 3rd seat green vs red)			may contain 5 card major		<input checked="" type="checkbox"/>	
2♣ Stayman:	simple	<input type="checkbox"/>	extended	<input type="checkbox"/>	Other:	Lavings	
Transfers	2♦	=hearts	2♥	=spades	2♠	=clubs	
2 NT	Nat		Other:	3C=D weak or GF; 3D= D invitational			
2♣	23+ bal or near GF (can stop in 3H/S or 4C/D)						
2♦	4-11HCP, 6 card Hearts or 6 card Spades						
2♥	6-11 HCP, 5+/5+ reds or blacks (non vul minor can be 4 card)						
2♠	6-11 HCP, 5+/5+ majors or minors (then 2NT asks for better short suit)						
2 NT	20-22 (then Puppet)						
3 NT	Gambling, no outside King (then 4D asks for singleton, 4NT asks for length)						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2D, 2H, 2S openings, 1M-2c, 1M-2nt,	Inverted minors, neg free bids
transfers in comp, rubens transfers	tactical style 3rd hand opening (1M, 1NT)
Smith signal in NT, possible o/c on 4 card	anti-double

COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	4H
Jump overcalls	weak	Unusual NT	Low 5/5 full range
1NT overcall (immediate)	15-18 bal	(re-opening)	11-14 bal
Immed cue of minor	Spades + other 5/5, full range		
Immed cue of major	other major + minor, 5/5 full range		
Over opponent's 1NT (weak)	X = pen (15+), 2C single suit, other suit + above		
Over opponent's 1NT (strong)	DONT X = single suit, other = suit + suit above		
Over weak twos	X = t/o, Lebensohl		
Over opening threes	X = t/o		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	4+, 6+HCP	2NT	11-12HCP, No 4 card Major
	1♥/♠	4+, 6+HCP (bid Major first)	3♣	6(5)-9 HCP, 5+ cards
	1NT	6-10, no 4cM	3♦	Splinter
	2♣	10+HCP 5(4)+ support	3♥	Splinter
	2♦	Strong jump shift, (5)6+, 15+	3♠	13-15HCP, No 4 card M
	2♥	as above	3NT	13-15HCP, No 4 card M
	2♠	11-12HCP, No 4 card Major	4 bids	4H/S to play
1♦	1♥/♠	4+, 6+HCP	3♣	Strong jump shift, (5)6+, 15+
	1NT	6-10HCP, No 4 card Major	3♦	6(5)-9 HCP, 5+ cards
	2♣	5+, GF unless clubs rebid	3♥	Splinter
	2♦	10+HCP 4+ support	3♠	13-15HCP, No 4 card M
	2♥	Strong jump shift, (5)6+, 15+	3NT	13-15HCP, No 4 card M
	2♠	11-12HCP, No 4 card Major	4♦	Tactical/preempt
	2NT	11-12HCP, No 4 card Major	4 Other	4C=splinter; 4H/S to play
1♥/♠	1NT	6-11 s/f or 3-6hcp mini raise	3♣	Natural strong jump shift
	2♣	Maj, C or bal GF, or to play in 3C	3♦	Natural strong jump shift
	2♦	5♦+, GF unless suit rebid	3♥/♠	Preempt
	2♥/♠	3(4) card supp, 7-10HCP	3NT	1h-3S or 1S-3n, mini splinter
	2NT	Major invitational, various	4♣/♦	Splinter (12-15hcp)
2♣	2♦	0,1 or 4+ controls	2♥/♠	2H Balanced +ve (2/3 con)
	other	2nt = hearts +ve, 2S,3C,3D natural 2/3 controls		
2♦	2♥	P/C	3♣/♦	3C=GF, 3D=Nat, 1 rnd Force
	2♠	P/C	3♥/♠	P/C
	2NT	Artificial Enquiry	3NT	To Play, 4H/S own suit
2♥/♠	2NT	Artificial Enquiry	3NT	To Play
	3♣/♦	P/C	4♣/♦	P/C
	3♥/♠	P/C	4♥/♠	to play, own suit
2NT	3♣	Puppet Stayman	4♣	Gerber
	3♦	hearts	4♦	6+hearts, no slam ambition
	3♥	spades	4♥	6+ spades, no slam ambition
	3♠	5 spades, 4 hearts	4♠	wild minors, no slam ambition
	3NT	To play	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	3C=D weak or GF; 3D= D invitational
3♥/3♠	5431, 5521 , singleton in suit bid, length in minors
4♣	Gerber 1430, 2 ,2+K
4♦	6+hearts, no ambition for slam
4♥	6+ spades, no ambition for slam
4♠	wild minors with no slam ambition
Unusual NT:	minors <input type="checkbox"/> other suits <input type="checkbox"/> lower 2 unbid suits <input checked="" type="checkbox"/>
other	
Other slam bidding	Cue Bids <input checked="" type="checkbox"/> Asking Bids <input checked="" type="checkbox"/>
4th Suit Forcing	One round <input checked="" type="checkbox"/> depends on sequence <input type="checkbox"/> Game force <input checked="" type="checkbox"/>
NT Checkback <input checked="" type="checkbox"/>	Priorities Up the line, includes range info
Defence to 3NT opening	X =t/o of diamonds
Defence to opening Two's:	Multi 2♦ X =T/O spades
RCO style 2-s	
Other 2-s	x = t/o of weak option or higher suit if two known over 2nt (minors) X = flattish values/t/o, 3C to (longer h), 3d (better spades)
Defence to strong ♣	1Nt =5/4 any, opening twos as card,2nt odd suits, x= clubs
Lebensohl	Over NT interference <input checked="" type="checkbox"/>
Other uses	resp to TOX weak twos, resp X 1M-2M
Take out of 4 level pre-empts	4♣/4♦ X =70%T/O, 30% pen 4♥ X=70%t/o 4♠ X= 70% penalty, 30% T/O, 4NT =to

OTHER NOTES	
RKCB 1430	Long suit trial (may be deceptive)
Cue first or second round control	Auto Splinter
anti-double, x, xx and cue are sometimes support or transfers (please ask)	
Tactical Bids: Over 1 major 3rd in hand we play reverse drury (2C enq).	
Resp 2M = submin opening,2D = bad opening (11-12hcp), other resp =good opening	
Over 1NT 3rd nv vs V we have no mechanisms, treated as normal 15-17	