

## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input checked="" type="checkbox"/>	Other: <input type="text"/>
Jump raises - majors	limit <input type="checkbox"/>	forcing <input checked="" type="checkbox"/>	Other: <input type="text"/>
Jump shifts after minor opening	splinters <input type="text"/>		
Jump shifts after major opening	splinters <input type="text"/>		
Responses to strong 2 suit opening	2D = waiting <input type="text"/>		
Responses to 2NT opening	staymen, transfers <input type="text"/>		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: <input type="text"/>	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: <input type="text"/>	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: <input type="text"/>
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:	<input type="text"/>	
Signal on declarer's lead	<input type="text"/>	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other: <input type="text"/>	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/> <input type="text"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 3041
4♣	Gerber <input type="checkbox"/>	when? <input type="text"/>	

### Other Conventions

fourth suit forcing	<input type="text"/>
cue bids 1st / 2nd	<input type="text"/>
long suit trails	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>



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AUSTRALIAN BRIDGE FEDERATION

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## STANDARD SYSTEM CARD

Names:	Nathan Howard	Peter Bolling
ABF Nos:	<input type="text"/>	<input type="text"/>
Basic System:	Standard American	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	3+ 11+ pts	1♦	3+ 11+ pts	1♥	5+ 11+ pts	1♠	5+ 11+ pts
1 NT	15-17 may be off shape			may contain 5 card major			<input checked="" type="checkbox"/>
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other: <input type="text"/>				
Transfers	2♦ hearts	2♥ spades	2♠ clubs				
2 NT	diamonds	Other: super accepts					
2♣	Game forcing						
2♦	Weak may be 5 card suit						
2♥	Weak may be 5 card suit						
2♠	Weak may be 5 card suit						
2 NT	20 - 22 may be off shape						
3 NT	gambling						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

we may overcall and open aggressively	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>

## COMPETITIVE BIDDING

Negative doubles through	4S	Responsive doubles through	4S
Jump overcalls	weak	Unusual NT	yes
1NT overcall (immediate)	15-18	(re-opening)	11-14
Immed cue of minor	Michaels cue bids		
Immed cue of major	Michaels cue bids		
Over opponent's 1NT (weak)	natural X = penalty		
Over opponent's 1NT (strong)	natural X = penalty		
Over weak twos	natural X = take out		
Over opening threes	natural X = take out		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	natural	2NT	10-12
	1♥/♠	natural	3♣	16+
	1NT	6-10	3♦	splinter
	2♣	3-9 and support	3♥	splinter
	2♦	splinter	3♠	splinter
	2♥	splinter	3NT	13-15
	2♠	splinter	4 bids	preemptive
1♦	1♥/♠	natural	3♣	preemptive
	1NT	6-9	3♦	16+ support
	2♣	natural	3♥	splinter
	2♦	6-9 support	3♠	splinter
	2♥	splinter	3NT	13-15 support
	2♠	splinter	4♦	preemptive
	2NT	10-12 support	4 Other	preemptive
1♥/♠	1NT	6-9	3♣	splinter
	2♣	natural	3♦	splinter
	2♦	natural	3♥/♠	splinter
	2♥/♠	6-9 support	3NT	13-15 support
	2NT	10-12 support	4♣/♦	splinter
2♣	2♦	waiting	2♥/♠	good suit
	other	good suit		
2♦	2♥	nat forcing	3♣/♦	nat forcing/ to play
	2♠	nat forcing	3♥/♠	splinters
	2NT	inquiry	3NT	to play
2♥/♠	2NT	inquiry	3NT	to play
	3♣/♦	nat forcing	4♣/♦	splinter
	3♥/♠	nat forcing/ splinter	4♥/♠	splinter/ to play
2NT	3♣	stayman	4♣	natural
	3♦	transfer	4♦	natural
	3♥	transfer	4♥	natural
	3♠	minor suit stayman	4♠	natural
	3NT	to play	other	quantatative

CONVENTIONS

Additional responses to 1NT

3♣/3♦

natural slam try

3♥/3♠

natural slam try

4♣

preemptive

4♦

preemptive

4♥

to play

4♠

to play

Unusual NT:

minors

☐

other suits

☒

lower 2 unbid suits

☐

other

Other slam bidding

Cue Bids

☒

Asking Bids

☐

4th Suit Forcing

One round

☐

Game force

☒

NT Checkback

☐

Priorities

Defence to 3NT opening

Defence to opening Two's:

Multi 2♦

natural x= values

RCO style 2-s

Other 2-s

Defence to strong ♣

Lebensohl

Over NT interference

☐

Other uses

Take out of 4 level pre-empts

4♣/4♦

can be purely based on values

4♥

based on values

4♠

can be purely based on values

OTHER NOTES