	BASIC RESPONSES	ARC AUST		
Jump raises - minors li	imit Grocing Other: 3-7	30 4 10 40 40		
Jump raises - majors	imit Gricing Other: 0-5 4card support	STAN		
Jump shifts after minor opening	to play/raise/splinter	Names: Max Henbest		
Jump shifts after major opening	Mod Bergen	ABF Nos: 736325		
Responses to strong 2 suit opening	2D	Basic System: 2/1 standard		
Responses to 2NT opening	Stayman, Txf, pivots, smolen	Classification: Green		
	PLAY CONVENTIONS	Glassification.		
'NT' Versus Notrump	'S' Versus Suit = Both	Describe strength, minimum length, or specif		
Sequence leads:	Overlead all All except AK x (x)	1♠ 2 1 4		
Underlead	Other:	1 NT (14)15-17		
Four or more with an honour	4th highest attitude	2♣ Stayman: simple ⊠		
3rd/5th	Other:	Transfers 2♦ Hearts		
From 4 small 2nd hig	ghest Other: 3rd	2 NT Inv+ Diamonds		
From 3 cards (no honour)	top middle bottom	2 ♣ Strong		
Signal on partner's lead:	high encourage low encourage	2♦ Weak		
Other: Count	2♥ Weak			
Signal on declarer's lead				
Discards McKenney	high encourage low encourage	2 NT 20-22		
odd/even	Other: Count (combined with att)	3 NT Gambling 1st/2nd; to play 3rd/4		
Count natural	reverse	PRE-ALERTS: C		
	CONVENTIONS	MEANING/S		
4NT: Blackwood	□ RKCB ⊠ Other: 1430	(1C)-1D: 13-18 balanced		
4♣ Gerber □	when?	(1C)-1nt: weak single suit		
TE OCIDO	Other Conventions	(1C) 2x: intermediate		
blackout	2nt: rarely natural	CO		
cue 1st/2nd	Zitt. Farciy Hatardi	Negative doubles through 7S		
2 way checkback/new minor forc	zina	Jump overcalls Weak		
support X and XX	S	1NT overcall (immediate) 15		
Witch after 1M-1nt		Immed cue of minor Majors		
		Immed cue of major Major+Mi		
	©ABF Marketing	Over opponent's 1NT (weak)		
	PO Box 397 Fyshwick ACT 2609	Over opponent's 1NT (strong)		
	Tel: 02 6239 2265	Over weak twos		
	FAX: 02 6239 1816 Copyright © BCC 6.3.20.1	Over opening threes		
		1 3		



TRALIAN BRIDGE FEDERATION INCORPORATED ©

	STAN	DARD SY	STEM CA	RD				
Names: Max He	Pet	Peter Hollands						
ABF Nos: 736325	656658							
Basic System: 2/	1 standard		Brown	n Sticker				
Classification:	Green 🗵 B	Slue \square	Red	Yellow				
		OPENING	BIDS					
Describe strength, minimu	ım length, or specific	meaning			Canape \square			
1♣ 2	1∳ 4		1♥ 5	1♠	5			
1 NT (14)15-17				may contain 5 car	d major 🖂			
2♠ Stayman:	simple 🖂	extended		Other: Smolen				
Transfers 2♦ H	learts	2 ♥ Spa	ades	2 ♠ Cl	ubs/probe			
2 NT Inv+ Dia	monds O	ther:						
2 ♣ Strong								
2♦ Weak								
2♥ Weak								
2 ♠ Weak								
2 NT 20-22								
3 NT Gambling 1st/	2nd; to play 3rd/4th	ı						
PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE								
(1C)-1D: 13-18 balance	ed							
(1C)-1nt: weak single s	uit							
(1C) 2x: intermediate								
	COM	/IPETITIVE	BIDDING	}				
Negative doubles through			onsive doubles t		7S			
	Weak	Unusual NT	LUBS	3				
		18/single suit	(re-opening)	12-16				
Immed cue of minor Majors		J 1 3						
Immed cue of major Major+Min		or						
Over opponent's 1NT (weak)		2C: H+O, 2D: S+O						
Over opponent's 1NT (strong)		2C: H+O, 2D: S+O						
Over opponent's 1NT (stro	ong)	2C: H+O, 2D:	3+U					
Over opponent's 1NT (stro	ong)	XXX + lebens						

	RESPONSES TO OPENING BIDS				CONVENTIONS					
	Describe strength, minimum length or specific meaning			Additional responses to 1NT						
1♣	1♦	Natural	2NT	Natural	3♣/3♦	3C forces 3	BD (5/5 minors Co	OG or (14)44 C	GF), 3D 5/5 mind	ors ST
	1♥/♠	Natural	3♣	3-7 raise	3♥/3♠	(13)(45)				
	1NT	5-12	3♦	splinter	4♠	Majors				
	2♣	10+ raise	3♥	splinter	4♦	hearts				
	2♦	7-10 raise	3♠	splinter	4♥	spades				
	2♥	weak 3-5	3NT	Natural	4♠	quant with	4 clubs			
	2♠	weak 3-5	4 bids	splinters	Unusual NT:	mi	nors	other suits		lowe
1•	1 ♥ /♠	Natural	3♣	7-10 raise	other					
	1NT	5-10	3♦	3-7 raise						
	2♣	Natural	3♥	splinter	Other slam biddin	g	Cue Bids	\boxtimes	Asking Bids	
	2♦	10+raise	3♠	splinter	4th Suit Forcing		One round			
	2♥	to play 3-5	3NT	Natural	NT Checkback	\boxtimes	Priorities	Lowest fe	ature	
	2♠	to play 3-5	4♦		Defence to 3NT op	pening				
	2NT	12-13	4 Other	splinter	Defence to openir	ng Two's:	Multi 2◆	1, 2, 3 X's		
1♥/♠	1NT	5-12	3♠	10+; 4+ raise	RCO style 2-s Other 2-s					
	2♣	G/F may be balanced	3♦	6-9 4 card						
	2♦	G/F 5+	3 ♥/ ♠	10-12 3 card; 0-5 4 card						
	2 ♥ /♠	G/F 5+	3NT							
	2NT	6-9 or 13+ unspecified splinter	4♣/♦	splinter	Defence to strong					
2♣	2♦	waiting	2 ♥ /♠	6+ w 2 of top 3 honours	Belefied to strong					
	other				Lebensohl		Over NT interfer	ence 🖂		
2•	2♥	nat forcing	3♣/♦	nat forcing	Other use:	S				
	2♠	nat forcing	3♥/♠	splinter	Take out of 4 leve	I pre-empts		4♣/4♦		
	2NT	asking	3NT	to play		4♥		4♠		
2♥/♠	2NT	asking	3NT	to play			OTI	IER NOTI	FS	
	3♣/♦	nat forcing	4♣/♦	splinter			0 11		_0	
	3 ♥/ ♠	splinter	4♥/♠	to play	Psyches are rare					
2NT	3♣	stayman	4♣	majors 5/5	3rd seat openings can be light and based on high card points					
	3♦	hearts	4♦	hearts	Responses may be light					
	3♥	spades	4♥	Spades						
	3♠	forces 3NT	4♠	quant with 4+clubs						
	3NT	to play	other							

lower 2 unbid suits

Game force $\ oxtimes$