

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____

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Jump shifts after minor opening Exclusion bids 0-5 HCP 6 + cards

Jump shifts after major opening Fit showing jump 9-11 HCP

Responses to strong 2 suit opening To 2♣ - 2♦ = negative, 2♥/♠ 7+ HCP 5 + cards

Responses to 2NT opening 3♣/♦/NT to play 3♥ 20+HCP with ♣ 3♠ 20+ HCP with ♦

PLAY CONVENTIONS

✓ = Both

'NT' Versus Notrump 'S' Versus Suit

Sequence leads: Overlead all All except AK x (x) **S**

Underlead Other: _____

Four or more with an honour 4th highest attitude

3rd/5th Other: **KJ10xx - we From lead J against NT**

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: _____

Signal on declarer's lead Reverse count if given

Discards McKenney high encourage low encourage

odd/even Other: **Present reverse count after 1st McK discard**

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: _____

4♣ Gerber when? _____

Other Conventions

Splinter - void or singleton (Not Ace)	DOPI ROPI
Skew Cues	Lebensohl
Treatment	Crowhurst
Truscott	Jacoby
Reverse Drury	Long(help) suit trial bids



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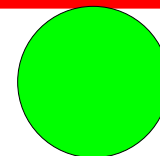
STANDARD SYSTEM CARD

Names: **Dallas Cooper** Wynne Webber

ABF Nos: 269451 100171

Basic System: Acol Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 4 11 1♦ 4 11 1♥ 4 11 1♠ 4 11

1 NT 12-14 may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ ♥ 2♥ ♠ 2♠ ♣

2 NT ♦ Other: _____

2♣ Game force or 23-24 HCP or 27-28 HCP

2♦ Multi - Weak major 6 card 5-9 or 21-22 HCP or 25-26HCP

2♥ ♥ and another 5-9 HCP

2♠ ♠ and a minor 5-9

2 NT Both minors 5/5 5-9 HCP with Gamma responses

3 NT Gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Non forcing free bids in competition Lebensohl over weak jumps to the 2 level

TO doubles over weak jumps at the 3 or 4 level Skew Cues

Weak support over doubles

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♠

Jump overcalls Weak n.v inter v Unusual NT Unbid suits

1NT overcall (immediate) 15-18 (re-opening) 11-15

Immed cue of minor Michaels

Immed cue of major Michaels

Over opponent's 1NT (weak) Cappalletti

Over opponent's 1NT (strong) Modified Cappaletti X=s.suit 2♣ = minors 2♦ = majors

Over weak twos X = T/O with Lebensohl Leaping Michaels

Over opening threes X = T/O Non leaping Michaels

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	5+ 4♦	2NT	12+ 4+ ♣
	1♥/♠	5+ 4♥/♠	3♣	9-11 5+ ♣
	1NT	8-10 with 4 ♣ no 4 card other	3♦	
	2♣	5-7 4+ ♣ no 4 card other	3♥	
	2♦	0-5 6+♦	3♠	
	2♥	0-5 6+♥	3NT	To play
	2♠	0-5 6+♠	4 bids	

1♦	1♥/♠	5+ 4+ ♥/♠	3♣	
	1NT	7-9 with 4 ♦ no 4 card major	3♦	9-11 4+ ♦
	2♣	9+ 4+♣	3♥	
	2♦	5-7 no 4 card major	3♠	
	2♥	0-5 6+♥	3NT	To play
	2♠	0-5 6+♠	4♦	Forcing with ♦
	2NT	12+ HCP 4+♦	4 Other	Splinter - Sing. (not A) or void

1♥/♠	1NT	6-9 flat	3♣	9-11 4+♣ + 4+ ♥/♠
	2♣	9+ 4+♣	3♦	9-11 4+♦ + 4+♥/♠
	2♦	9+ 4+♦	3♥/♠	9-11 4+♥/♠
	2♥/♠	5-8 4+♥/♠	3NT	To play
	2NT	12+HCP 4+♥/♠	4♣/♦	Splinter -Sing.(notA) or void

2♣	2♦	Negative or waiting	2♥/♠	7+ HCP 5♥/♠
	other	2NT 9+ no 5 card suit		

2♦	2♥	Pass or correct	3♣/♦	
	2♠	9+ HCP - tolerance for ♥	3♥/♠	
	2NT	15+ HCP	3NT	

2♥/♠	2NT	Strong enquiry	3NT	To play
	3♣/♦	To play	4♣/♦	
	3♥/♠	Competitive	4♥/♠	To play

2NT	3♣	To play	4♣	Invitational
	3♦	To play	4♦	Invitational
	3♥	20+ HCP with ♣	4♥	To play
	3♠	20+ HCP with ♦	4♠	To play
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	8-10 HCP 6+ ♣/♦ with 2 of the top 3 honours
3♥/3♠	8-10 HCP 6+ ♥/♠ with 2 of the top 3 honours
4♣	
4♦	
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits
 other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities Rebid 5 card suits , bid 4 card suits, 3 card supp.

Defence to 3NT opening X = T/O

Defence to opening Two's: Multi 2♦ X+ ♦ 2♥= T/O ♥ 2♠= T/O ♠(shortage)

RCO style 2-s

Other 2-s

Defence to strong ♣ Brozel

Lebensohl Over NT interference

Other uses Weak 2's

Take out of 4 level pre-empts 4♣/4♦ X=T/O

4♥ X=T/O 4♠ X= penalty 4NT T/O

OTHER NOTES

1♥/♠ 2NT 3 any other suit = singleton or void (not A)

1♥/♠ 2NT 3NT = ♥/♠ A