BASIC RESPONSES	A B AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit □ forcing □ Other: Inverted	INCORPORATED ©
Jump raises - majors limit □ forcing □ Other: Bergen	STANDARD SYSTEM CARD
Jump shifts after minor opening Weak jump responses in majors.	Names: Peter Chan David Lusk
Jump shifts after major opening Mini splinters	ABF Nos:
Responses to strong 2 suit opening	Basic System: ACOL
Responses to 2NT opening (Equiv) Stayman, transfers	Classification: Green Blue Red Yellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning Canape
Sequence leads: Overlead all All except AK x (x)	1
Underlead Other: Aces for Att, King for count	1 NT (11) 12-14 Rarely -> may contain 5 card major \boxtimes
Four or more with an honour 4th highest attitude attitude	2♣ Stayman: simple ⊠ extended □ Other:
3rd/5th Other:	Transfers $2 \bullet> H$ $2 \checkmark> S$ $2 \bullet$ Baron
From 4 small 2nd highest	2 NT> Minor Other: 3 <minor> 6 cards and invitational</minor>
From 3 cards (no honour) top middle bottom	2♠ Strong 21-22 Bal or GF Step responses (Controls)
Signal on partner's lead: high encourage low encourage	2 Multi: 23-24 Balanced or undisclosed (5)6 card major, 6-9 HCP.
Other:	2♥ Multi: Hearts and a minor 5-5+ (may be 5-4 if not vul), 6-9 HCP.
Signal on declarer's lead Reverse Count	2♠ Multi: Spades and a minor 5-5+ (may be 5-4 if not vul), 6-9 HCP.
Discards McKenney high encourage low encourage	2 NT Weak 5-5+ in minors, 6-9 HCP
odd/even Other: First discard only	3 NT Gambling. running minor, little outside.
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB Other: 3014	Mega splinters over major op'ngs 3m rebids over 1M responses are splinters
4♣ Gerber □ when?	TWERB over strong 1C Inverted minors
Other Conventions	BERGEN Raises
	COMPETITIVE BIDDING
	Negative doubles through 4H Responsive doubles through 4H
	Jump overcalls Weak style Unusual NT Lower unbid suits
	1NT overcall (immediate) 15-18 sys'm on (re-opening) 11-14 system on
	Immed cue of minor Majors < opening or 17+
©ADE Marketing	Immed cue of major Major/Minor < opening or 17+
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) Cappelletti
Fyshwick ACT 2609	Over opponent's 1NT (strong) Cappelletti
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos X
Copyright © BCC 6.3.20.1	Over opening threes X



ames:	Peter Chan			David Lus	sk					
BF Nos:										
asic System:	ACOL									
lassification:	Green		Blue \square	Red		Yello	w \square			
			OPEN	ING BI	os					
·	h, minimum leng	th, or speci	· ·					Ca	inape	
2 11-2		4	11-20	1♥	5 1	11-20	1♠		1-20	
, ,	12-14		Rarely -			,	ntain 5 car	d major		
2♣ Stayman:	simple	e 🗵		nded \square		Other:				
Transfers	2♦> H		2♥	> S				Baron		
2 NT	> Minor			<minor> 6 c</minor>	cards a	nd invitation	nal			
· ·	21-22 Bal or GI	•	esponses (C	•						
	-24 Balanced of			•						
▼ Multi: He	earts and a min	or 5-5+ (n	nay be 5-4 if	not vul), 6	-9 HCP).				
≜ Multi: Sp	ades and a mi	nor 5-5+ (may be 5-4	if not vul), 6	6-9 HC	P.				
NT Weak	5-5+ in minors	, 6-9 HCP)							
NT Gamb	oling. running m	inor, little	outside.							
			ALLS TH					D		
	MEA	NING/S	OR REQ	UIRE SPI	ECIAI	L DEFEN	ICE			
lega splinters	over major op'	ngs		3m reb	oids ove	er 1M resp	onses ar	e <mark>splint</mark> e	ers	
WERB over s	trong 1C			Inverte	ed mino	ors				
ERGEN Raise	es									
COMPETITIVE BIDDING										
egative doubles	s through	41	1	Responsive	e double	s through		4H		
ump overcalls	Weak s	tyle	Unusual I	NT	Lower	unbid suits	3			
NT overcall (imi	mediate)	1	5-18 sys'm (on (re-o	pening)	1	1-14 syst	em on		
nmed cue of mi	nor	Majors <	opening or	17+						
nmed cue of ma	ajor	Major/Mi	nor <openin< td=""><td>g or 17+</td><td></td><td></td><td></td><td></td><td></td><td></td></openin<>	g or 17+						
ver opponent's	1NT (weak)		Cappelle	tti						
ver opponent's	1NT (strong)		Cappelle	tti						
ver weak twos			Χ							
ver opening thr	ees		Χ							

		RESPONSES TO	OPENI	NG BIDS	
		Describe strength, minimum length or sp	ecific meanir	ng	
♣	1♦	Natural, 5+ HCP	2NT	16+, 3+ clubs	
	1 ♥ /♠	Natural. 5+ HCP	3♠	Weak Raise 6-9, 5+	
	1NT	8-10 Bal, no four card Major	3♦	GF Splinter	
	2♣	Inverted, 11+	3♥	GF Splinter	
	2♦	WJS	3♠	GF Splinter	
	2♥	WJS	3NT	To play, natural	
	2♠	WJS	4 bids	4C = strong raise	
I ♦	1 ♥ /♠	Natural, 5+ HCP	3♣	GF Splinter	
	1NT	5-8 no four card Major	3♦	Weak Raise 6-9, 5+	
	2♣	Natural, 9+	3♥	GF Splinter	
	2♦	Inverted 11+	3♠	GF Splinter	
	2♥	WJS	3NT	To play, natural	
	2♠	WJS	4♦	Strong raise	
	2NT	16+, 3+ diamonds	4 Other	4C = Maxi, 4H, S to play	
1 ♥ /♠	1NT	5-8 No major	3♠	Bergen Raise (4) 6-9	
	2♣	Natural, 9+	3♦	Bergen Raise (4) 10-12	
	2♦	Natural, 9+	3♥/♠	1S: 3H = Invitional raise (3)	
	2♥/♠	Limit, 6-9, 1H: 2S = Invitn (3)	3NT	Balanced raise to game, 13-15	
	2NT	Jacoby, GF raise, 16+	4♣/♦	Splinter	
2♣	2♦	Maximum of one cont (A = 2,K=1)	2♥/♠	Controls	
	other	Steps			
2•	2♥	P/C	3♣/♦	Natural, forcing	Ī
	2♠	P/C, normally better hearts	3♥/♠	3 card raises	
	2NT	Modified Ogust	3NT	To play	
2 ♥ /♠	2NT	Enquiry	3NT	To play	Ī
	3♣/♦	PC	4♣/♦	P/C	
	3♥/♠	4 card support, not inv.	4♥/♠	To play	
2NT	3♣	Preference	4♣	Natural, pre-emptive	Ī
	3♦	Preference	4	Natural, pre-emptive	
	3♥	Forcing, Natural	4♥	To play	
	3♠	Forcing, Natural	4♠	To play	
	3NT	To play	other		

CONVENTIONS										
Additional response	es to 1NT									
3♣/3♦	Invitations with broken 6 card suit									
3♥/3♠	Slam interest, forcing									
4♣	Gerber									
4◆	Strong, natural									
4♥	To play									
4♠	To play									
Unusual NT:	mii	nors One other suits One other suits One other suits One other suits								
other										
Other slam bidding		Cue Bids $oxtimes$ Asking Bids $oxtimes$								
4th Suit Forcing		One round Game force								
NT Checkback	\boxtimes	Priorities Major fit/other major								
Defence to 3NT ope	ening	X = cards								
Defence to opening Two's:		Multi 2♦ 1, 2, 3 doubles								
RCO style 2-s		1, 2, 3 doubles								
Other 2-s		1, 2, 3 doubles								
Defence to strong ♣		Twerb (up to 3NT)								
Lebensohl		Over NT interference								
Other uses		And the second s								
Take out of 4 level p		4♣/4♦ X = major t/o								
	4♥	X = T/o 4♠ X = cards								
	OTHER NOTES									