BASIC RESPONSES								
Jump raises - minors	limit 🖂	forcing $\Box$	Other:					
Jump raises - majors	limit 🖂	forcing $\Box$	Other:					
Jump shifts after minor opening	J	=>5 hcp 6 card si	uit					
Jump shifts after major opening	J	mini/ maxi splinter	S					
Responses to strong 2 suit opening 2 waiting <3+ controls, pup staymen								
Responses to 2NT opening 3♣/♦ to play, 3♥/♠ forcing ,4♣/♦ keycard								
PLAY CONVENTIONS								
'NT' Versus Notrump		'S' Versus Suit	= Both					
Sequence leads:	0	Overlead all	All except AK x (x)					
Underlea	nd Other:	:						
Four or more with an honour		4th highest	attitude					
3rd/5th	Other:	A for attitude K for o	count					
From 4 small 2	nd highest	Other:						
From 3 cards (no hono	our) to	p NT middle	e S bottom					
Signal on partner's lead:	high er	ncourage	low encourage					
Other:	suit preference							
Signal on declarer's lead reverse smiths peter in NT								
<b>Discards</b> McKen	ney	high encourage	low encourage					
odd/ev	en	Other: suit preferer	nce					
Count na	tural 🔽 re	everse						
	CC	<b>DNVENTIONS</b>						
4NT: Blackw	ood 🗆	RKCB ⊠	Other: 0314					
4 <b>♣</b> Gerber	☐ when?							
	Other Co	nventions						
Lebensohl (direct denies sto	opper)	Sup x to 1	Sup x to 1♠ only, sup XX					
Help suit trial bids		Jacoby rai	Jacoby raises					
Fourth suit forcing to game		TOM ,	TOM , Blackout after a reverse					
Feature ask, Minorwood		Truscot,	Truscot,					
Unassuming cue bids		Reverse s	miths peters in NT					
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## AUSTRALIAN BRIDGE FEDERATION INCORPORA INCORPORATED ©

		STAND	ARD	SYSTE	M CA	ARD			
Names: Rosa Lachman			Greer Tucker						
ABF Nos:	99759			107735					
Basic System:	Standar	d			Brov	vn Sticker			
Classification:	Green	⊠ Blue	· 🗌	Red		Yellow	<i>,</i> $\Box$		
OPENING BIDS									
Describe strenç	gth, minimum leng	th, or specific me	eaning					Canap	ре 🗆
1♣ 3+, 11 h	ncp 1	♦ 3+, 11 hc	р	1♥	(4) 5+,	11 hcp	1 <b>♠</b>	(4) 5+, 11	hcp
1 NT 15-	17 may include	a 6 card minor				may con	tain 5 car	d major	$\boxtimes$
2 <b>♣</b> Stayman:	simpl	е 🗆	exte	nded	]	Other:	5 card	staymen	
Transfers	2 <b>♦</b> to <b>♥</b>		2♥	to ቋ			2 <b>♠</b> to	) ♣	
2 NT	to •	Othe	er: Su	uper accep	ots				
2 <b>♣</b> GF or	21-23 bal, pup s	staymen							
Plannery 4♠, 5+ ♥ 10-14 hcp									
6♥ 6-10 hcp constructive in 1st & 2nd pos , 5+,and up to 12hcp 3rd & 4th pos									
6♠ 6-10 hcp constructive in 1st and 2nd pos ,5+,and up to 12hcp 3rd & 4th pos									
2 NT 5+ <b>♣</b> /5+ <b>♦</b> , 6-10 hcp									
3 NT Solid minor no outside A or K in 1st or 2nd									
PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE									
Jordan						ck to NT re			
Truscot bids				10111	moonba		Dias		
	to 1 <b>♥</b> = 5+ <b>♠</b> .1N1	ī mav 4 <b></b>							
. <b>2</b> . copeco		-	1=	IVE DI	DDIN	C			
			<u> </u>	IVE BI				•	
Negative doubl	•	4♥		Responsive		•		3♠	
Jump overcalls			nusual l			nbid weak		g	
1NT overcall (ir	,	15-18			pening)		)-14		
Immed cue of r		5+/5+ majors							
Immed cue of r	•	5+ other major				•			
Over opponent				•				p and suit	
	's 1NT (strong)			y X= pen,	•				
Over weak two	S	X	for t/o ,	Lebensoh	l repons	ses 2NT=>	8 HCP		
Over opening t	hrees	X	= penal	ty orientate	ed				

		Describe strength, minimum length or s	pecific meanir	ng
<b>.</b>	1•	6+ hcp ,4+ maybe 3 occas	2NT	12+ hcp 5+ <b>♣</b>
	1 <b>♥</b> /♠	6+ hcp 4+	3♠	10-12 hcp 5+ ♣
	1NT	6-10 hcp	3♦	Splinter
	2♣	6-10 hcp 5+ <b>♣</b>	3♥	Splinter
	2♦	>5hcp 6 card suit	3♠	Splinter
	2♥	>5hcp 6 card suit	3NT	13-15 hcp
	2♠	>5hcp 6 card suit	4 bids	4♣ keycard,4♥/♠ to play
•	1 <b>♥</b> /♠	6+ hcp 4+	3♣	Splinter
	1NT	6-10 hcp	3♦	10-12 hcp 5+ ◆
	1 ▼/♠  1NT  2 ♠  2 ↑  2 ↑  2 ↑  1NT  2 ♠  1NT  2 ♠  2 ↑  2 NT  1NT  2 ♠  2 NT  2 ↑  2 NT  2 ↑  3 ♠  3 ↑  3 ♠  3 ♠  3 ♠	10+ hcp 4+♣	3♥	Splinter
	2♦	6-10hcp 5+♦	3♠	Splinter
	2♥	>5hcp 6 card suit	3NT	13-15 hcp
	2♠	>5hcp 6 card suit	4♦	keycard
	2NT	12+ hcp 5+◆	4 Other	4♥/♠ to play
/♠	1NT	6-10 hcp	3♣	Splinter
	2♣	10+ hcp 4+♣	3♦	Splinter
	2♦	10+ hcp 4+◆	3 <b>♥</b> /♠	3+, 10-12
	2 <b>♥</b> /♠	6-10,3+, 1 <b>♥</b> 2 <b>♠</b> splinter	3NT	13-15 hcp
	2NT	12+hcp 4 card support	4♣/♦	splinter void slam interest
Þ	2•	<3+ controls A=2,K=1	2 <b>♥</b> /♠	3♣/3♦ 3+ controls
	other	2NT 8-10 Stopper in all suits		
•	2♥	to play	3♣/♦	bid 3NT with stopper in other minor
	2♠	to play	3 <b>♥</b> /♠	invitational
	2NT	inquiry F ,nat if passed hand	3NT	to play
•/•	2NT	Feature ask nat if passed hand	3NT	to play
	3♣/♦	1RF	4♣/♦	
	3 <b>♥/</b> ♠	invitation, preempt over X	4♥/♠	to play
NT	3♣	to play	4♣	keycard
	3♦	to play	4♦	keycard
	3♥	forcing	4♥	to play
	3♠	forcing	4♠	to play
	3NT	to play	other	

		CON	/ENTIO	NS					
Additional respons	ses to 1NT								
3♣/3♦	6 card suit slam interest								
3♥/3♠	6 card suit slam interest								
4♣	Minor suit keycard								
4♦	Minor suit keycard								
4♥	to play								
4♠	to play								
Unusual NT:	minors  other suits  lower 2 unbid suits						$\boxtimes$		
other									
Other slam bidding	]	Cue Bids	$\boxtimes$	Asking Bids					
4th Suit Forcing		One round $\Box$				Game force	$\boxtimes$		
NT Checkback	$\boxtimes$	Priorities	TOM						
Defence to 3NT ope	ening	X= good hand							
Defence to opening	g Two's:	Multi 2♦ X=♦,nat overcalls ,NT= stopper ♥/♠							
RCO style 2-s Other 2-s		X shows bid suit natural overcalls X later= T/O							
		X shows bid suit natural overcalls X later							
Defence to strong <b>♣</b>		X=♣ and another,1♦= ♦ and another, 1♥= ♥ and ♠							
		1♠ = spades, 1NT=							
Lebensohl	6	Over NT interferen							
Other uses		weak 2's ,2NT resp		•					
Take out of 4 level pre-empts		TIO		optional					
	4♥	T/O	4 <b>♠</b> Pen	alty					
		OTHE	R NOT	ES					
System on over N	F ovorcalls	sys off after X= pen	altv						
System on over iv	i Overcaiis,	sys on alter A- pen	alty						