

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening				
Jump shifts after major opening	Splinters			
Responses to strong 2 suit opening	Simple Relay < 7			
Responses to 2NT opening	3♣♦ to play			

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	AK doubleton
Four or more with an honour	4th highest <input type="checkbox"/>	attitude <input checked="" type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/>
bottom <input type="checkbox"/>		
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:		
Signal on declarer's lead	Low encourage	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other:	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	3041
4♣	Gerber <input checked="" type="checkbox"/>	when?	Only over 1NT	

### Other Conventions

Drury	4th suit forcing to game
Unassuming Cue Bid	Lebensohl
Ogust	Support X & XX
TOM/Walsh	Splinters
Truscott over Majors	



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AUSTRALIAN BRIDGE FEDERATION

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## STANDARD SYSTEM CARD

Names:	Andrew Slater	Keith McDonald
ABF Nos:	107328	105732
Basic System:	Standard	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣	2 12+	1♦
4 12+	1♥	5 12+
1♠	5 12+	
1 NT	15-17	may contain 5 card major <input checked="" type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>
Other:	Lavings	
Transfers	2♦	2♥
2♥	2♠	2♣
2 NT	3♦	Other: Super Accept in Minors
2♣	21/22 Balanced or 8 playing tricks	
2♦	23/24 Balanced or Game Force	
2♥	6-10 6 card suit	
2♠	6-10 6 card suit	
2 NT	7-11 Minors (or Strong)	
3 NT	Gambling - No outside King	

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE


## COMPETITIVE BIDDING

Negative doubles through	3♠	Responsive doubles through	3♠
Jump overcalls	Weak	Unusual NT	Minors/Majors < 12
1NT overcall (immediate)	15-18	(re-opening)	8-10
Immed cue of minor	Natural		
Immed cue of major	Natural		
Over opponent's 1NT (weak)	Splash		
Over opponent's 1NT (strong)	Splash		
Over weak twos	X (16-18, 2NT)		
Over opening threes	X		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	4+ 6+ pts	2NT	13+
	1♥/♠	4+ 6+ pts	3♣	Limit Raise
	1NT	8-10	3♦	
	2♣	Weak 6-9	3♥	
	2♦		3♠	
	2♥		3NT	To Play
	2♠		4 bids	
1♦	1♥/♠	4+ 6+ pts	3♣	
	1NT	6-9	3♦	Limit Raise
	2♣	Natural 10+ pts	3♥	
	2♦	Weak 6-9	3♠	
	2♥		3NT	To Play
	2♠		4♦	
	2NT	13-15	4 Other	
1♥/♠	1NT	6-9	3♣	Mini Splinter
	2♣	Natural 10+ pts	3♦	Mini Splinter
	2♦	Natural 10+ pts	3♥/♠	Limit Raise
	2♥/♠	6-9	3NT	To play
	2NT	Jacoby 13-15	4♣/♦	Splinter
2♣	2♦	Negative 0-7	2♥/♠	8+ Suit
	other	8+		
2♦	2♥	Negative 0-7	3♣/♦	8+ Suit
	2♠	8+ suit	3♥/♠	
	2NT	8-10	3NT	
2♥/♠	2NT	Ogust	3NT	To Play
	3♣/♦	To Play	4♣/♦	Splinter
	3♥/♠	Pre-emptive	4♥/♠	To Play
2NT	3♣	To Play	4♣	Invitational
	3♦	To Play	4♦	Invitational
	3♥	Forcing	4♥	To Play
	3♠	Forcing	4♠	To Play
	3NT	To Play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦

Forcing - Slam Interest

3♥/3♠

Forcing - Slam Interest

4♣

Gerber

4♦

4♥

To Play

4♠

To Play

Unusual NT:

minors

☒

other suits

☐

lower 2 unbid suits

☐

other

Cue Bids

Other slam bidding

Cue Bids

☐

Asking Bids

☐

4th Suit Forcing

One round

☐

Game force

☒

NT Checkback

☐

Priorities

Defence to 3NT opening

Lead an Ace

Defence to opening Two's:

Multi 2♦

X for takeout

2NT = 16+ stoppers

RCO style 2-s

As Above

Other 2-s

As Above

Defence to strong ♣

X = Majors

1NT = Minors

Lebensohl

Over NT interference

☒

Other uses

Take out of 4 level pre-empts

4♣/4♦

X

4♥

X

4♠

4NT

OTHER NOTES